



Graduate Program in Science and Space Technologies (PG-CTE)

SPACE SYSTEMS, TESTING AND LAUNCHING (CTE-E)

METHODOLOGIES



WEEK	CLASS ACTIVITY	REF	INDIVIDUAL	W	GROUP	W
1	Course Structure and Initial Definitions					
28/Jul	Systems Engineering Review	[1][2][3][4]	IA-01 - Reading and Conceptual Questions (10)	10%		0%
04/Aug	2 Classical Systems Engineering Diagrams (IDEF-0/N2/eFFBD/DFD)	[4]	IA-02 - Exercises	0%	GA-02 - Preparation of representation of your system using classical Diagrams	50%
11/Aug	3 Transition from Legacy to MBSE MBSE Methodologies MBSE Languages	[5][7]	IA-03 - Reading and Conceptual Questions (10)	10%		0%
18/Aug	4 OPM - Basic	[6]	IA-04 - Exercises	10%		0%
25/Aug	5 OPM - Extended	[6]	IA-05 - Exercises	10%		0%
01/Sep	6 OPM - Group Presentation		IA-06 - Exercises	0%	G6 - Prepare a presentation of your system using OPM	50%
08/Sep	7 SysML Introduction (bdd/ibd)	[7]	IA-07 - Exercises	10%		0%
15/Sep	8 P1 - Conceptual Questions and Case	[1][2][3][4][6]	IA-08 - Questions and a mini-case	50%	GA-08 -	
				100%		100%



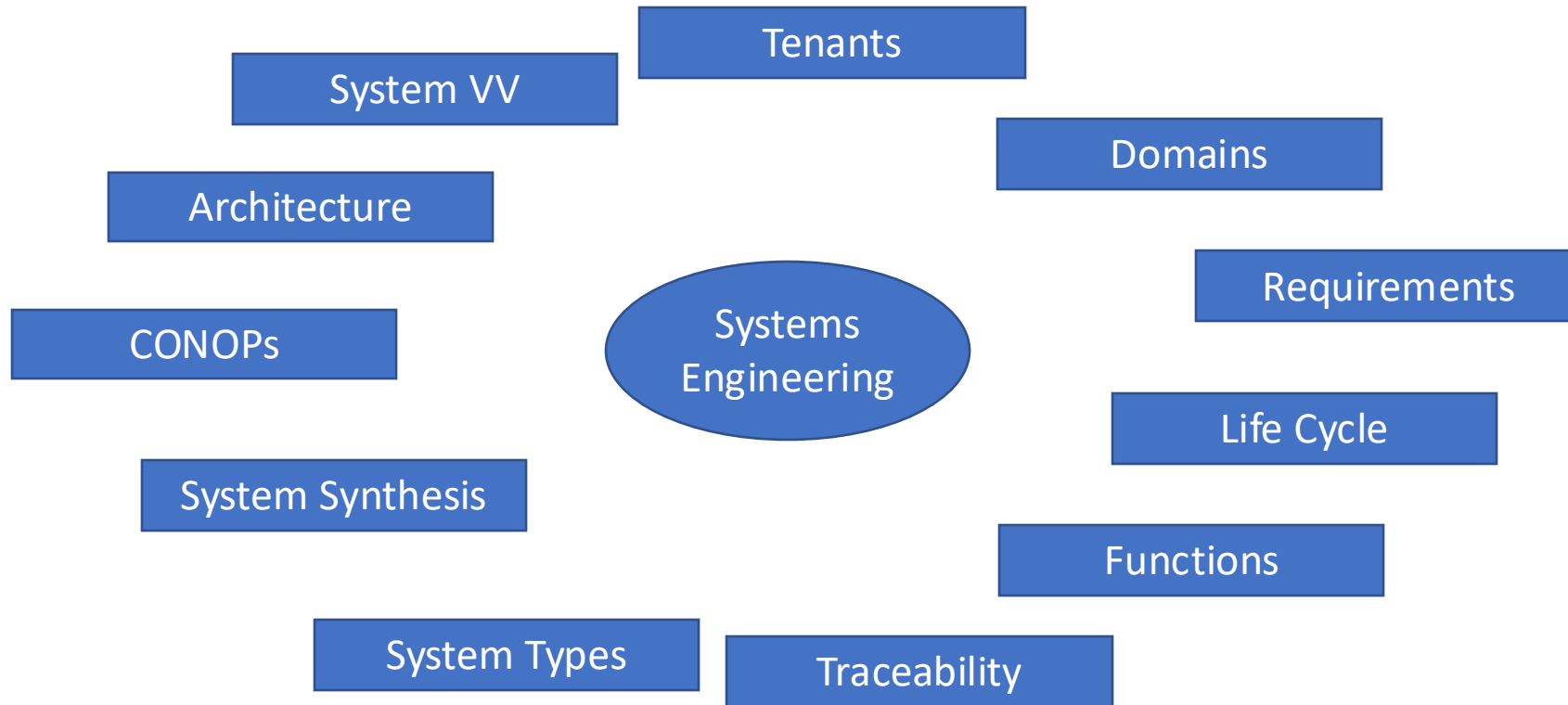
WEEK	CLASS ACTIVITY	REF	INDIVIDUAL	W	GROUP	W
9 29/Sep	SysML (act/stm)	[7]	IA-9 - Exercises	10%	GA-09 -	0%
10 06/Oct	SysML (seq/uc)	[7]	IA-10 - Exercises	10%	GA-10 -	0%
11 13/Oct	Simulation on SysML		IA-11 -	0%	GA-11 -	0%
12 20/Oct 21/Oct	SysML (pkg/req)	[7]	IA-12 - Exercises	10%	GA-12 -	0%
13 27/Oct	Arcadia process applied into the SysML	[5]	IA-13 -	0%	GA-13 -	0%
14 03/Nov	Some System Analysis on SysML SysML V2 Perspectives	[8]	IA-14 -	0%	GA-14 -	0%
15 10/Nov	SysML Group Presentation		IA-15 -	0%	GA-15 - Prepare a presentation of your system using SysML	100%
	Course Ending					
16 17/Nov	P2 - Conceptual Questions and Case	[5] [7]	IA-16 - Questions and a mini-case	70%	GA-16 -	
				100%		100%
EXAM						
24/Nov 08/Dec	If necessary: Writing an article (min 6pgs / max 10pgs) reporting the case of their group in the SIGE standard.					100%



Systems Engineering Artifacts

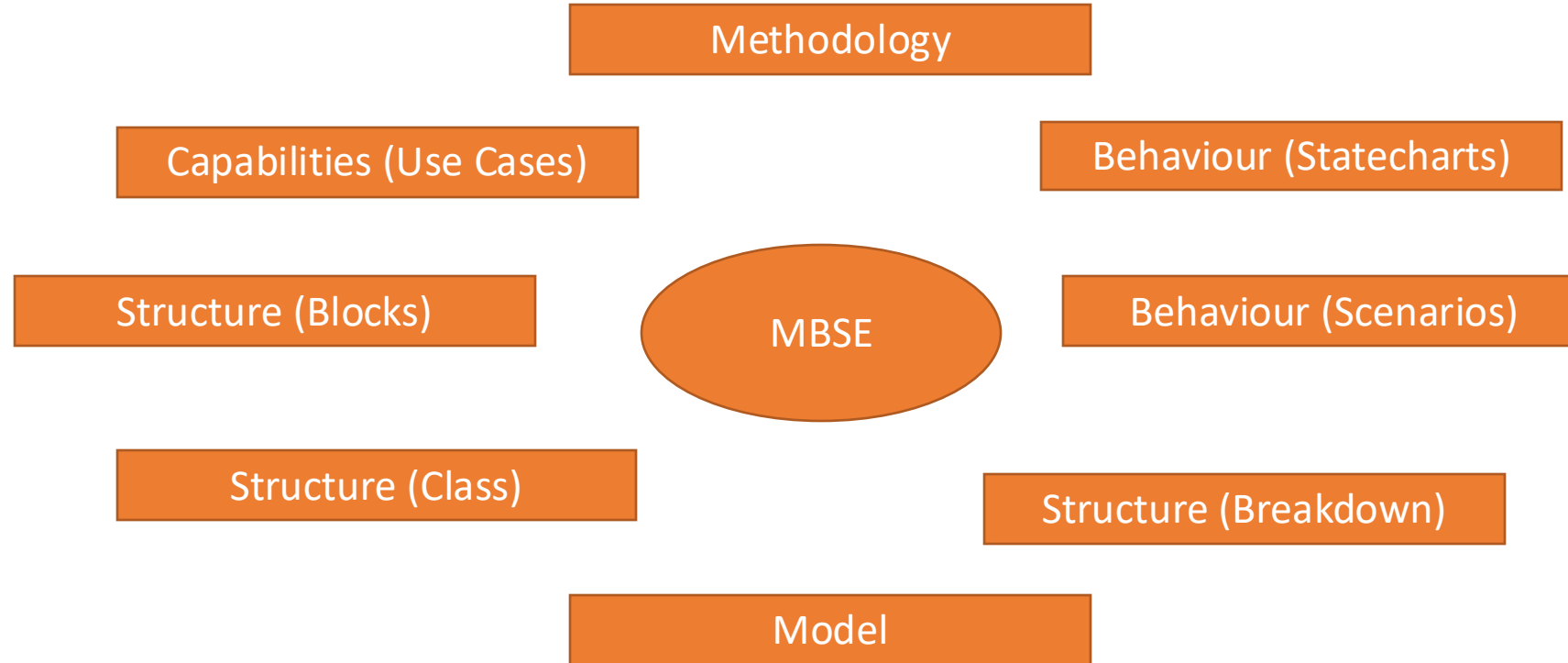


Systems Engineering Helm



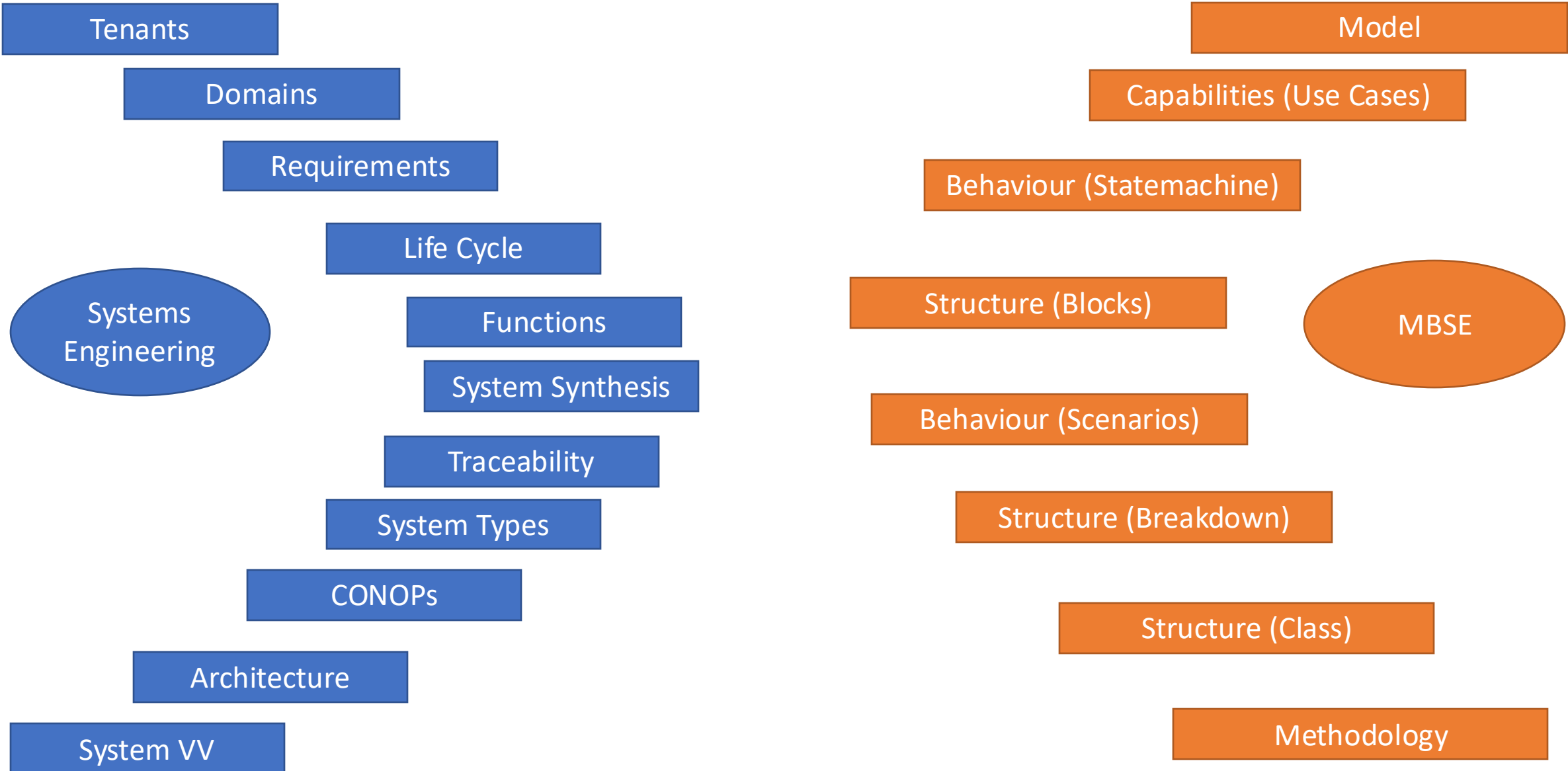


MBSE HELM



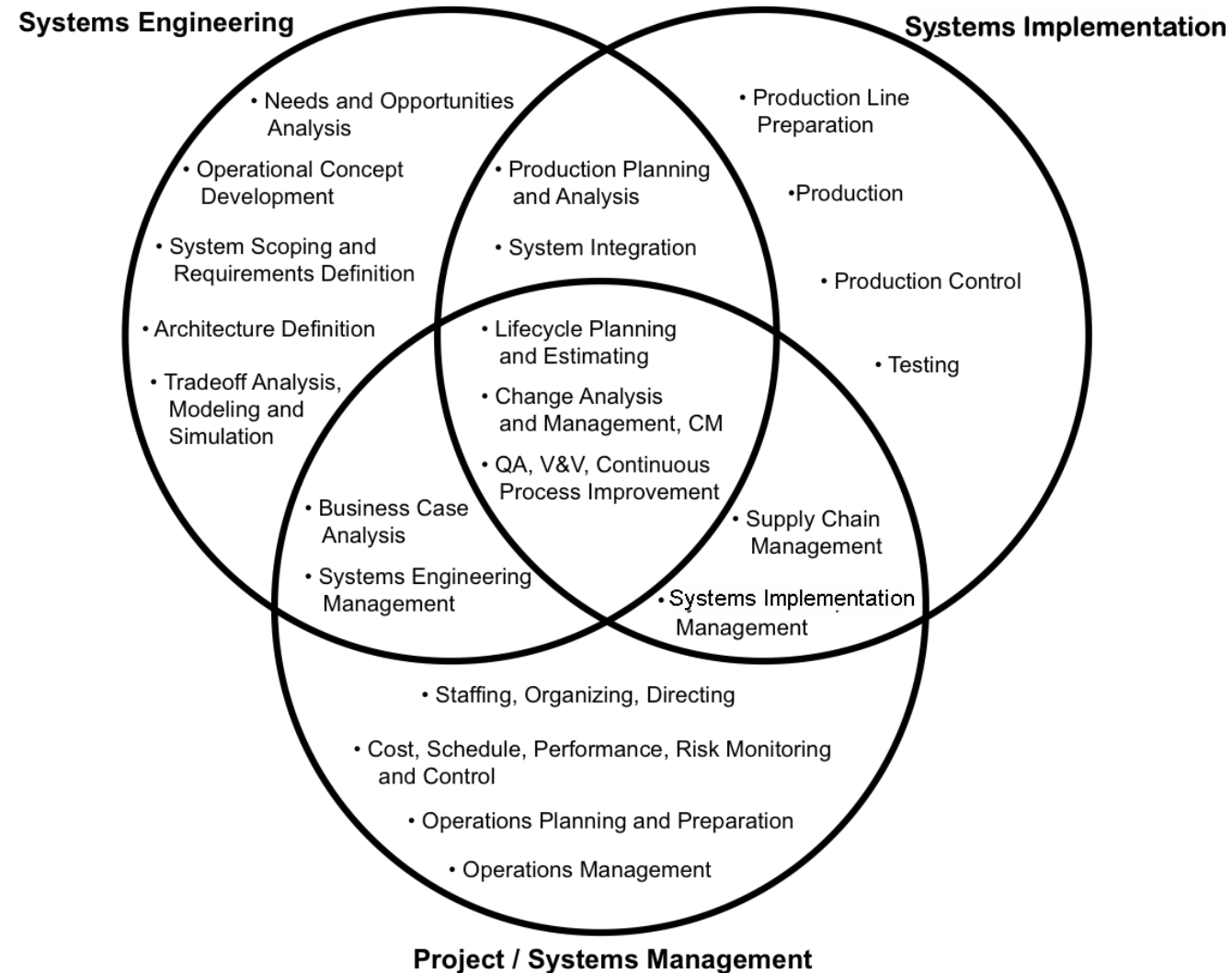


This course





Relationship with Other Disciplines





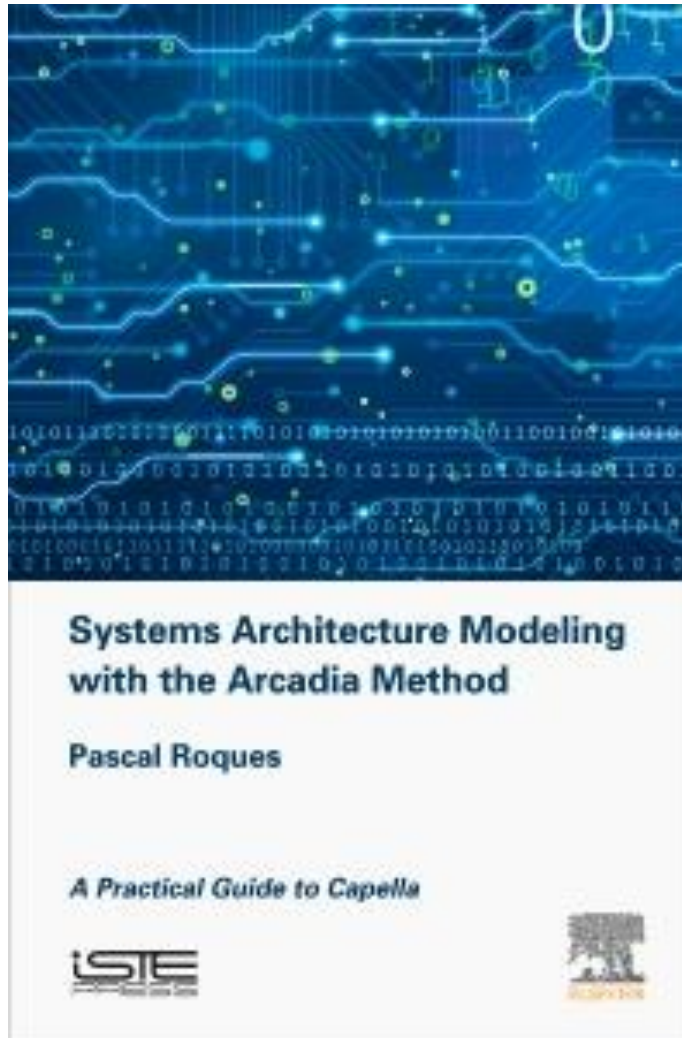
Arcadia Methodology

REF-006: VOIRIN, J.L. Model-based System and Architecture Engineering with the Arcadia Method. Elsevier, 2017. ISBN 978-0-0810-1794-4.

REF-007: ROQUES, P. Systems Architecture Modeling with the Arcadia Method – A Practical Guide to Capella. Elsevier, 2017. ISBN: 978-0-0810-1792-0



Key References





- Systems engineers have been making use of modeling techniques for a long time.
- **The technique of structured analysis and design (SADT) and structured real-time analytics (Structured Analysis for Real Time SA/RT) are some of the best known and date back to the 1980s.**
- There are many other approaches based on Petri nets or finite state machines.
- However, they are also limited by their comprehensiveness and expressiveness, as well as by the difficulty in integrating them with other formalisms and requirements.



- Unfortunately, in practice, it has been shown that the affiliation of the SysML language to UML often leads to difficulties in terms of understanding and use for systems engineers who are not also computer scientists.

- This is the reason that led Thales to define the ARCADIA method, structured by Jean-Luc Voirin, along with its underlying formalism, for his own needs.



<https://www.linkedin.com/in/jean-luc-voirin-8087a9155/>



W E B I N A R

La méthode Arcadia par l'exemple



Jean-Luc VOIRIN
Thales

eclipse.org/capella

 **Capella**

 **OBEO**



THALES

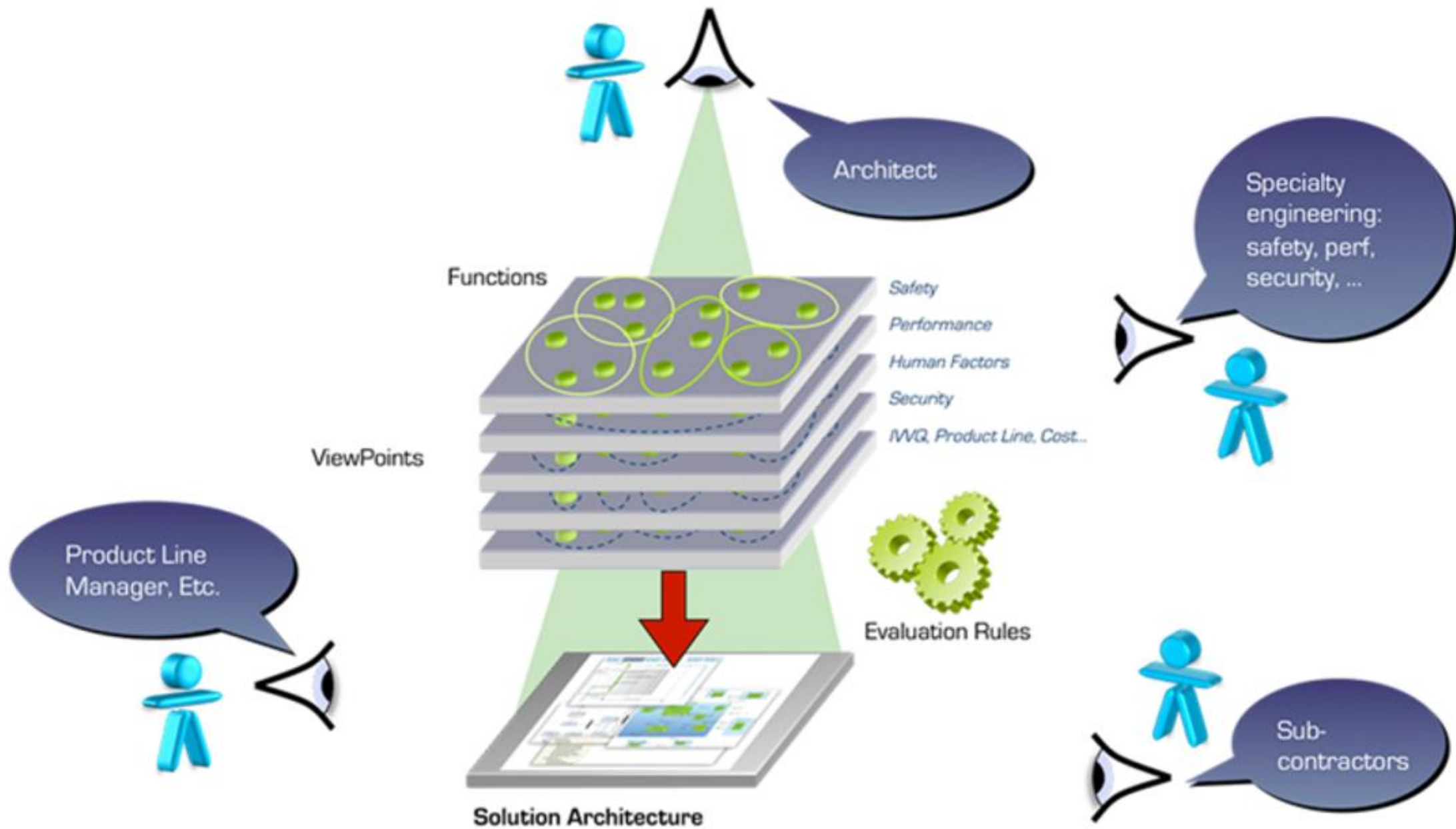


O espírito de Arcadia e Capella em 8 minutos

Content: Stéphane Bonnet
Thales

www.thalesgroup.com







Founding principles

- All engineering **stakeholders share the same methodology, the same information, the same description** of the need and the product in the form of a shared model;
- Each specialized type of engineering (e.g., safety, performance, cost, and mass) is formalized as a "**point of view**" against the requirements from which the proposed architecture is then verified;
- The **rules for early verification of the architecture are established** in order to verify the architecture as quickly as possible;
- **Co-engineering** between the different levels of engineering is supported by the joint elaboration of models, with the models of the different levels and specialties being deduced/validated/linked to each other.



	METHOD STEPS	TASKS	SAMPLE MODEL	CONCEPTS	DESCRIPTION MEANS
NEED	Customer Operational Need Analysis What the users of the system need to accomplish	<ul style="list-style-type: none">✓ Define operational capabilities✓ Perform an operational need analysis		<ul style="list-style-type: none">- Operational capabilities- Actors, operational entities- Actor activities- Interactions between activities & actors- Information used in activities & interactions- Operational processes chaining activities- Scenarios for dynamic behaviour	
	System/SW/HW Need Analysis What the system has to accomplish for the Users	<ul style="list-style-type: none">✓ Perform a capability trade-off analysis✓ Perform a functional and non-functional analysis✓ Formalise and consolidate requirements		<ul style="list-style-type: none">- Actors and system, capabilities- Functions of system & actors- Dataflow exchanges between functions- Functional chains traversing dataflow- Information used in functions & exchanges, data model- Scenarios for dynamic behaviour- Modes & states	
	Logical Architecture Design How the system will work so as to fulfil expectations	<ul style="list-style-type: none">✓ Define architecture drivers and viewpoints✓ Build candidate architectural breakdowns in components✓ Select best compromise architecture		SAME CONCEPTS, PLUS: <ul style="list-style-type: none">- Components- Component ports and interfaces- Exchanges between components- Function allocation to components- Component interface justification by functional exchanges allocation	
	Physical Architecture Design How the system will be developed & built	<ul style="list-style-type: none">✓ Define architectural patterns✓ Consider reuse of existing assets design a physical✓ Design a physical reference architecture✓ Validate and check it		SAME CONCEPTS, PLUS: <ul style="list-style-type: none">- Behavioural components refining logical ones, and implementing functional behaviour- Implementation components supplying resources for behavioural components- Physical links between implementation components	
SOLUTIONS	Development Contracts What is expected from each designer/ sub-contractor	<ul style="list-style-type: none">✓ Define a components IVVQ strategy✓ Define & enforce a PBS and component integration contract		<ul style="list-style-type: none">- Configuration items tree- Parts numbers, quantities- Development contract (expected behaviour, interfaces, scenarios, resource consumption, non-functional properties...)	



← → ↻ 🏠 <https://norminfo.afnor.org/norme/XP%20Z67-140/tech...> 🔍 ⭐

AFNOR norm'info Recherche : mot clé, sujet, n° norme ? Accédez aux tutoriels

Identifiez-vous ▶

SUIVRE

Technologies de l'information - ARCADIA - Méthode pour l'ingénierie des systèmes soutenue par son langage de modélisation conceptuel - Description Générale - Spécification de la méthode de définition de l'ingénierie et du langage de modélisation
XP Z67-140

Suivi par la commission : Ingénierie et qualité du logiciel et des systèmes

Origine des travaux : Française

Type : Expérimentale

Motif : Nouveau document

Résumé : La méthode ARCADIA peut être appliquée à la définition de la conception de tout type de système, en se concentrant sur la description et l'évaluation des propriétés de conception (coût, performance, sécurité, réutilisation, consommation, poids ...).

Je veux en savoir plus

J'accède à la consultation

Vie de la norme



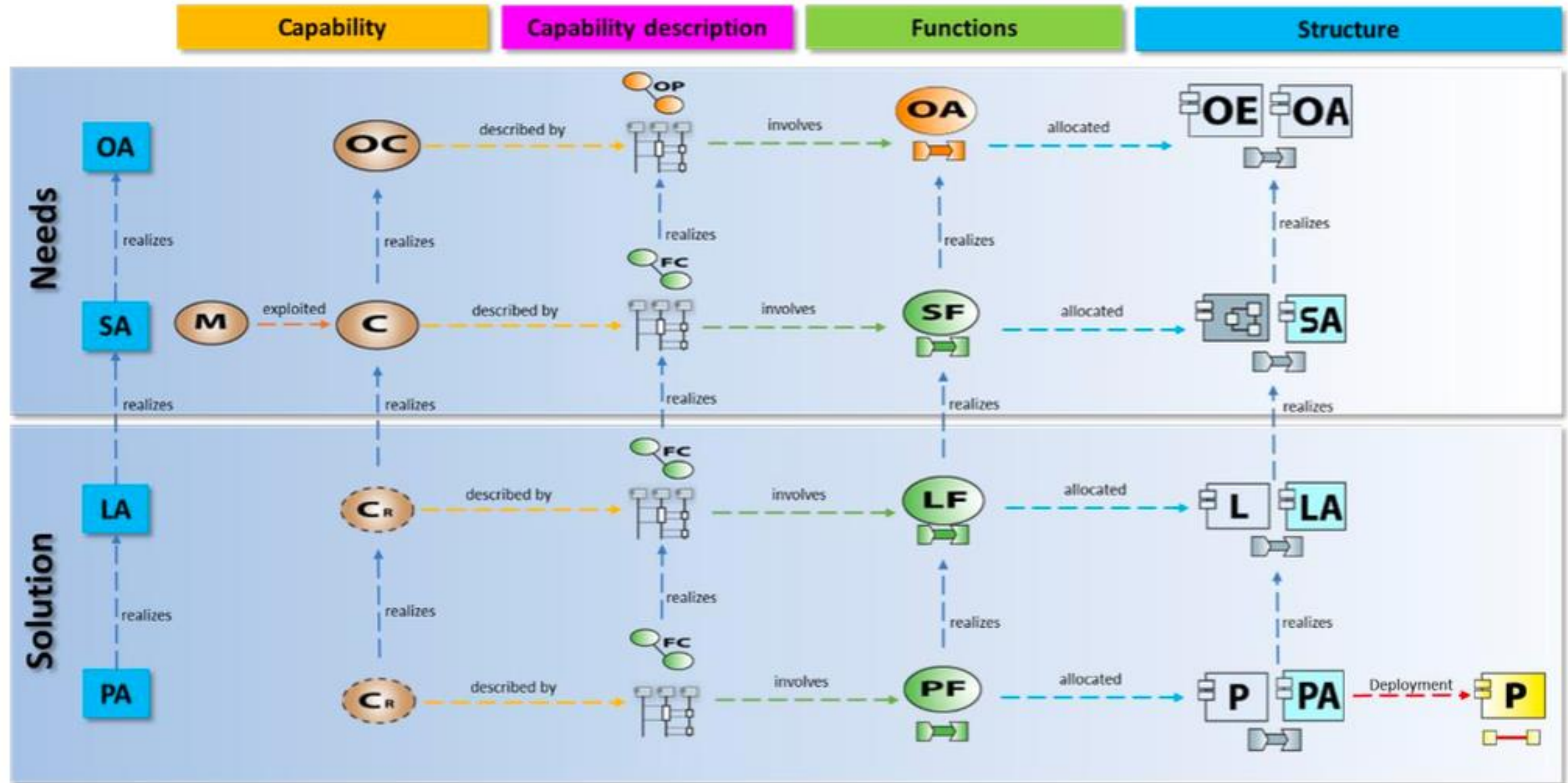


Figure 2.3: Arcadia ontology traceability

















































Arcadia layer	Requirements	Capability	Capability description	Functional	Structure	Modes and States	Data	Interfaces
Operational Analysis	R-OA	OA1	OA2	OA3	OA4	M&S-OA5	D-OA6	I-OA7
	Capture stakeholder requirements	Define Operational Capabilities	Define processes and scenarios	Define Operational Activities and interactions	Capture Operational Entities and Actors. Allocate Operational Activities to Operational Actors, Entities	Define operational modes and states	Define operational data model	Define interfaces and describe interfaces scenarios
	 				 	 	 	
System Analysis	R-SA	SA1	SA2	SA3	SA4	M&S-SA5	D-SA6	I-SA7
	Derive Stakeholder requirements and capture System requirements	Define System Missions and System Capabilities	Define Functional Chains and Scenarios.	Define System Functions. Define Functional Exchanges and components	Allocate System Functions to System and Actors	Define system modes and states	Define system data model	Define interfaces and describe interfaces scenarios Enrich Logical Scenarios.
	 	 				 	 	
Logical Architecture	R-LA	LA1	LA2	LA3	LA4	M&S-LA5	D-LA6	I-LA7
	Derive system requirements and Capture components requirements	Transition Capabilities Realization from system layer	Define Functional Chains and scenarios	Derive System Functions and define Logical Functions. Define Functional Exchanges and components.	Allocate Logical Functions to Logical Components	Define logical components modes and states	Define logical data model	Delegate System Interfaces and create Logical Interfaces. Enrich Logical Scenarios.
	 					 	 	
Physical Architecture	R-PA	PA1	PA2	PA3	PA4	M&S-PA5	D-PA6	I-PA7
	Derive logical requirements and capture physical requirements	Transition Capabilities Realization from logical layer	Define Functional Chains, Scenarios, and Physical Path	Derive Logical Functions and define Physical Functions. Define Functional Exchanges and components.	Define Physical Nodes and refine Behavioural Physical Components. Allocate Behavioural Components.	Define physical nodes modes and states	Define physical data model	Delegate Logical Interfaces and create Physical Interface. Enrich Physical Scenarios.
	 					 	 	

Table 3.2: Arcadia matrix activities



Arcadia layer	Requirements	Capability	Capability description	Functional	Structural	Modes and States	Data	Interfaces
Operational Analysis	R-OA No dedicated diagram	OA1 [OCB] Operational Capabilities	OA2 [OAS] Operational Activity Scenario [OPD] Operational Process Scenario [OES] Operational Entity Scenario	OA3 [OABD] Operational Activity Breakdown Diagram [OAIB] Operational Activity Interaction Blank	OA4 [OEBD] Operational Entities Blank Diagram [ORB] Operational Roles Blank [OAB] Operational Architecture Blank	M&S-OA5 [MSM] Modes and States	D-OA6 [CDB] Class Diagram	I-OA7 [IDB] Interface Definition Blank [CEI] Component External Interfaces [IS] Interface Scenario [CDI] Component Detailed Interface
System Analysis	R-SA No dedicated diagram	SA1 [MCB] Mission and Capabilities Blank [CC] Contextual Capability	SA2 [FS] System Functional Scenario [ES] System Entity Scenario [SFCD] System Functional Chain Description	SA3 [SFBD] System Functional Breakdown Diagram [SDFB] System Data Flow Blank	SA4 [CSA] Contextual System Actor [SAB] System Architecture Blank	M&S-SA5 [MSM] Modes and States	D-SA6 [CDB] Class Diagram	I-SA7 [IDB] Interface Definition Blank [CEI] Component External Interfaces [IS] Interface Scenario [CDI] Component Detailed Interface
Logical Architecture	R-LA No dedicated diagram	LA1 [CRB] Capabilities Realization Blank [CRI] Contextual Capability Realization Involvement	LA2 [FS] Logical Functional Scenario [ES] Logical Entity Scenario [LFCD] Logical Functional Chain Description	LA3 [LFBD] Logical Functional Breakdown Diagram [LDFB] Logical Data Flow Blank	LA4 [LCBD] Logical Component Breakdown Diagram [LAB] Logical Architecture Blank	M&S-LA5 [MSM] Modes and States	D-LA6 [CDB] Class Diagram	I-LA7 [IDB] Interface Definition Blank [CEI] Component External Interfaces [IS] Interface Scenario [CDI] Component Detailed Interface
Physical Architecture	R-PA No dedicated diagram	PA1 [CRB] Capabilities Realization Blank [CRI] Contextual Capability Realization Involvement	PA2 [FS] Physical Functional Scenario [ES] Physical Entity Scenario [PFCD] Physical Functional Chain Description	PA3 [PFBD] Physical Functional Breakdown Diagram [PDFB] Physical Data Flow Blank	PA4 [PCBD] Physical Component Breakdown Diagram [PAB] Physical Architecture Blank	M&S-PA5 [MSM] Modes and States	D-PA6 [CDB] Class Diagram	I-PA7 [IDB] Interface Definition Blank [CEI] Component External Interfaces [IS] Interface Scenario [CDI] Component Detailed Interface

Table 3.3: Arcadia diagrams matrix



ADOPTERS

Eclipse Capella is a MBSE solution adopted worldwide in various industrial domains.
Discover some of the many organizations using Capella.

<https://www.eclipse.org/capella/adopters.html>

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MODEL-BASED SOLUTIONS & SIMULATIONS

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A CONTINENTAL - NEXTEER
MOTION CONTROL VENTURE

CT
ENGINEERING
DRIVEN
PEOPLE

← EMBRAER

gmv

Grus

ISAE
Institut National Supérieur
de l'Aéronautique et de l'Espace
ENSMA



Maplesoft
Mechanics • Robotics • Systems
A MathWorks Company

MARQUETTE
UNIVERSITY
BE THE DIFFERENCE.

Mentor
A Siemens Business

NEXTRAIL

OBEO

PRFC
Pascal Rogee Formation & Conseil

SAMARES
ENGINEERING
Accelerate Systems Design

SIEMENS

Solutions
Thinking

SUTD
SINGAPORE UNIVERSITY OF
TECHNOLOGY AND DESIGN

THALES

The
Reuse
Company

UNIVERSITY OF
INDIANAPOLIS

UNIVERSITÉ TOULOUSE
Jean Jaurès

Virginia
hyperloop one

VISION:EEER
Seres - Requirement Engineering

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TECHNOLOGIES

wsp

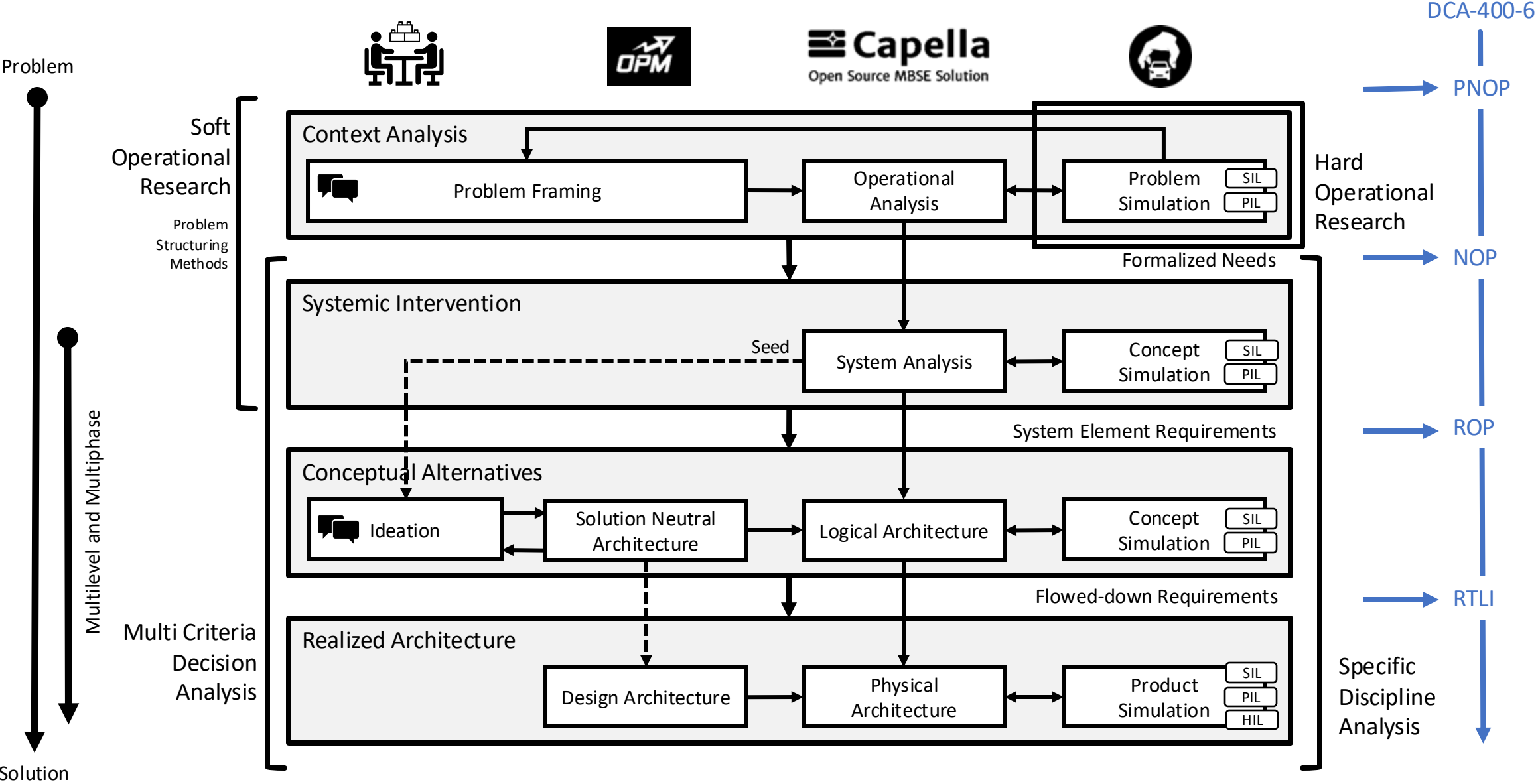




UP Example



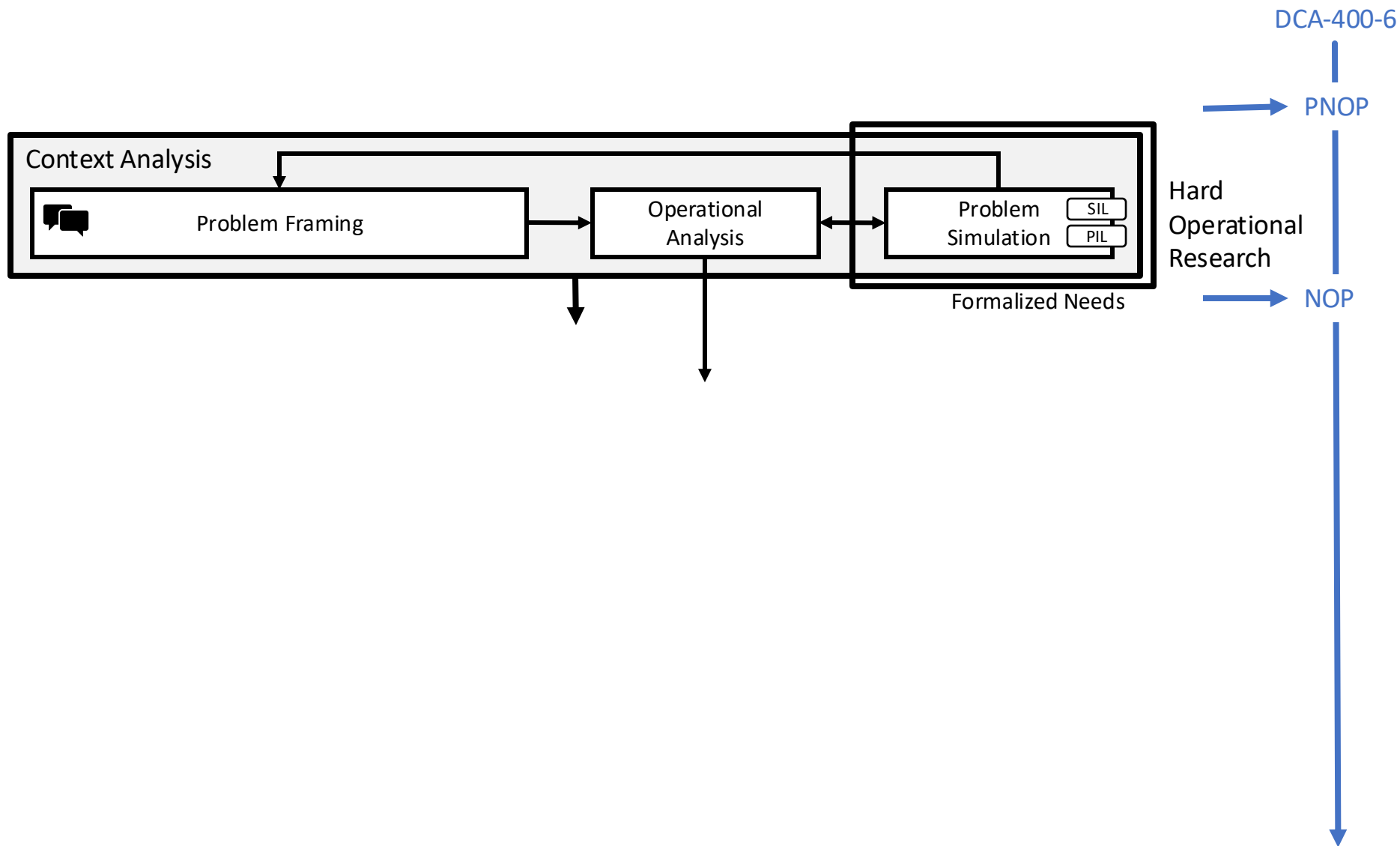
MMMF





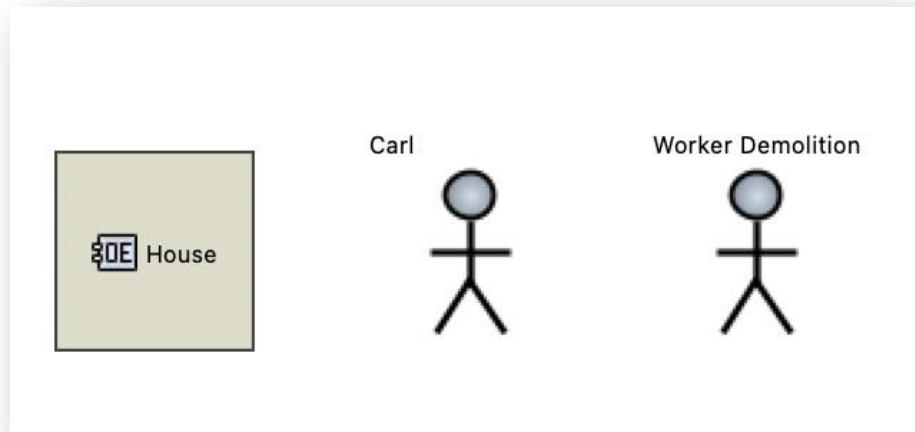
Context analysis



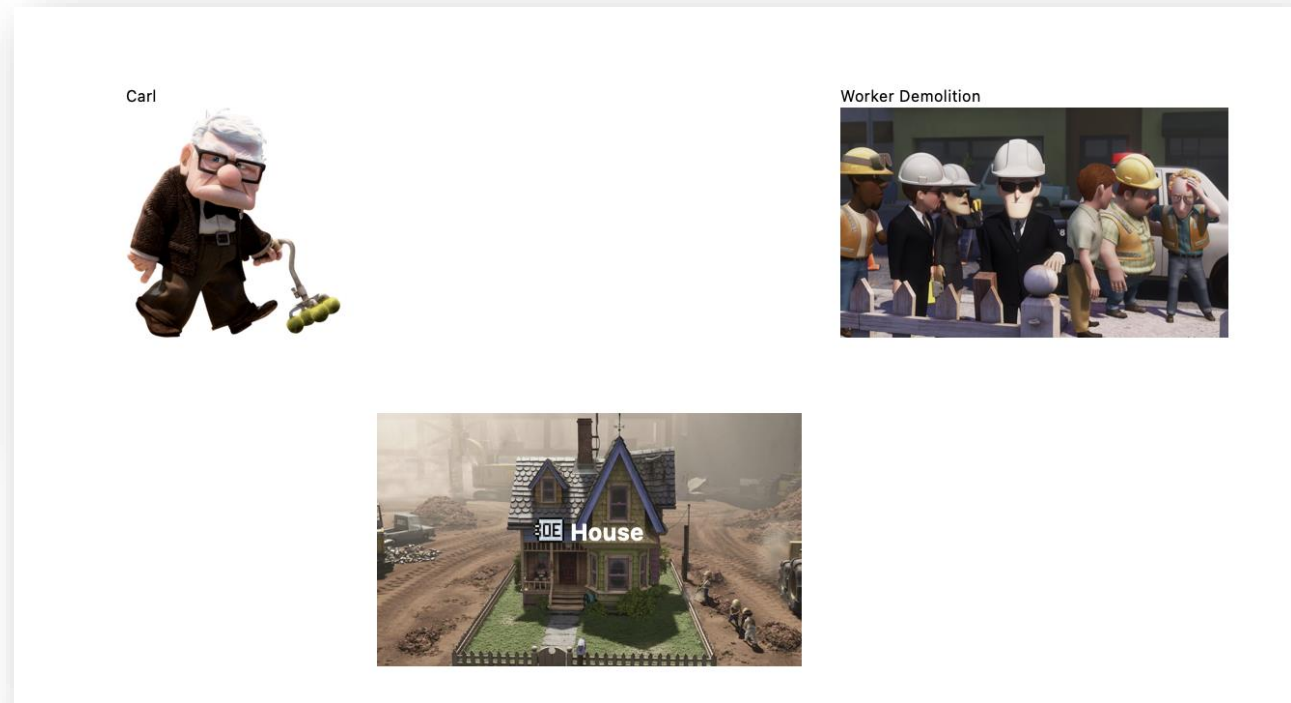




Modelling the Actors/Entities of what is happening now (as is)



Symbols

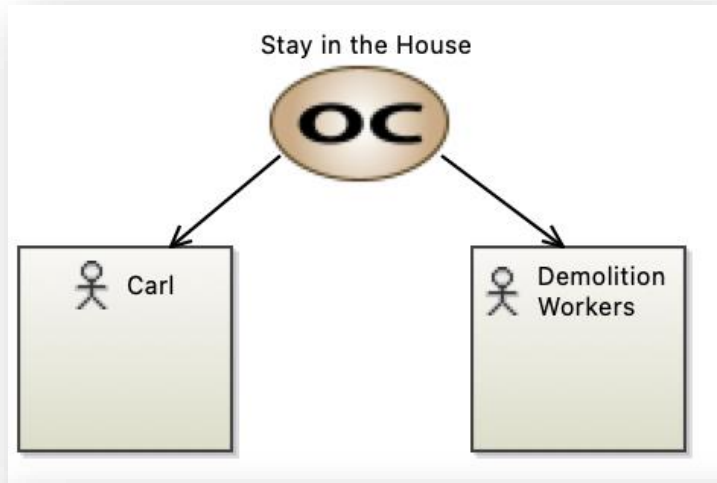


Use context images

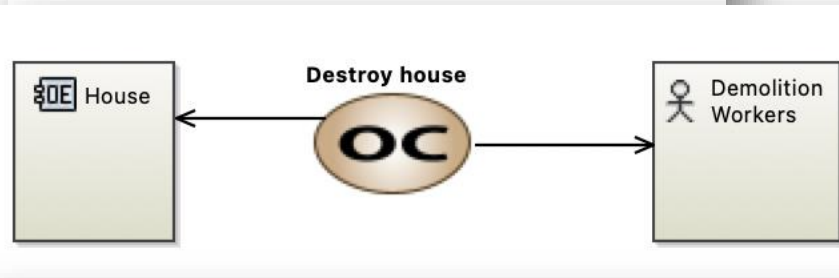


Map what is happening

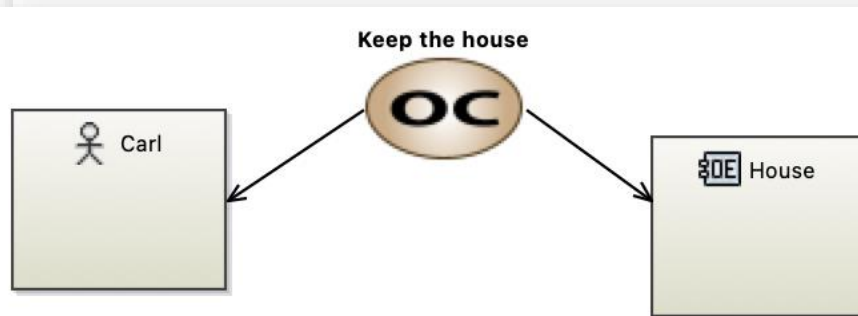
1.



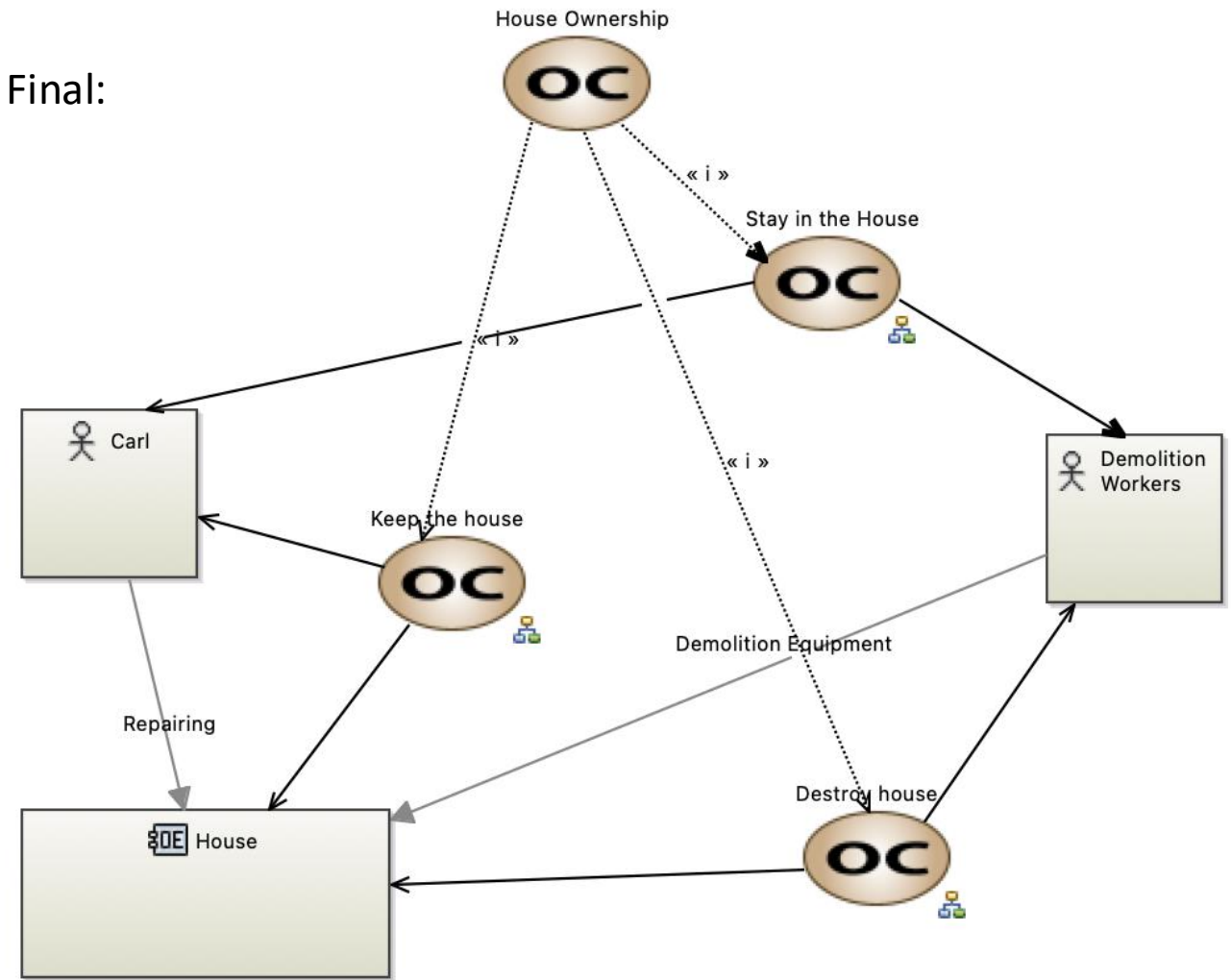
2.



3.

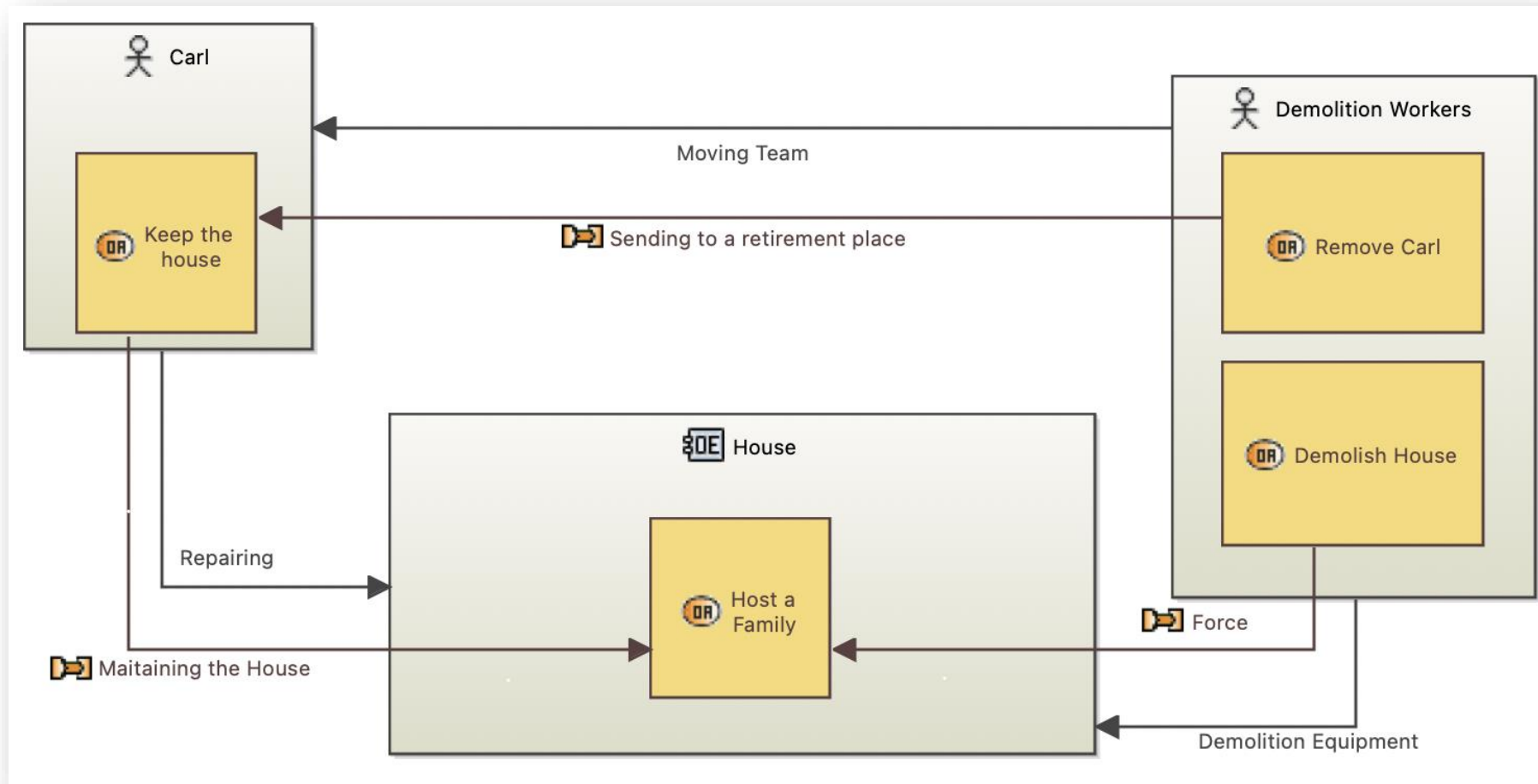


Final:



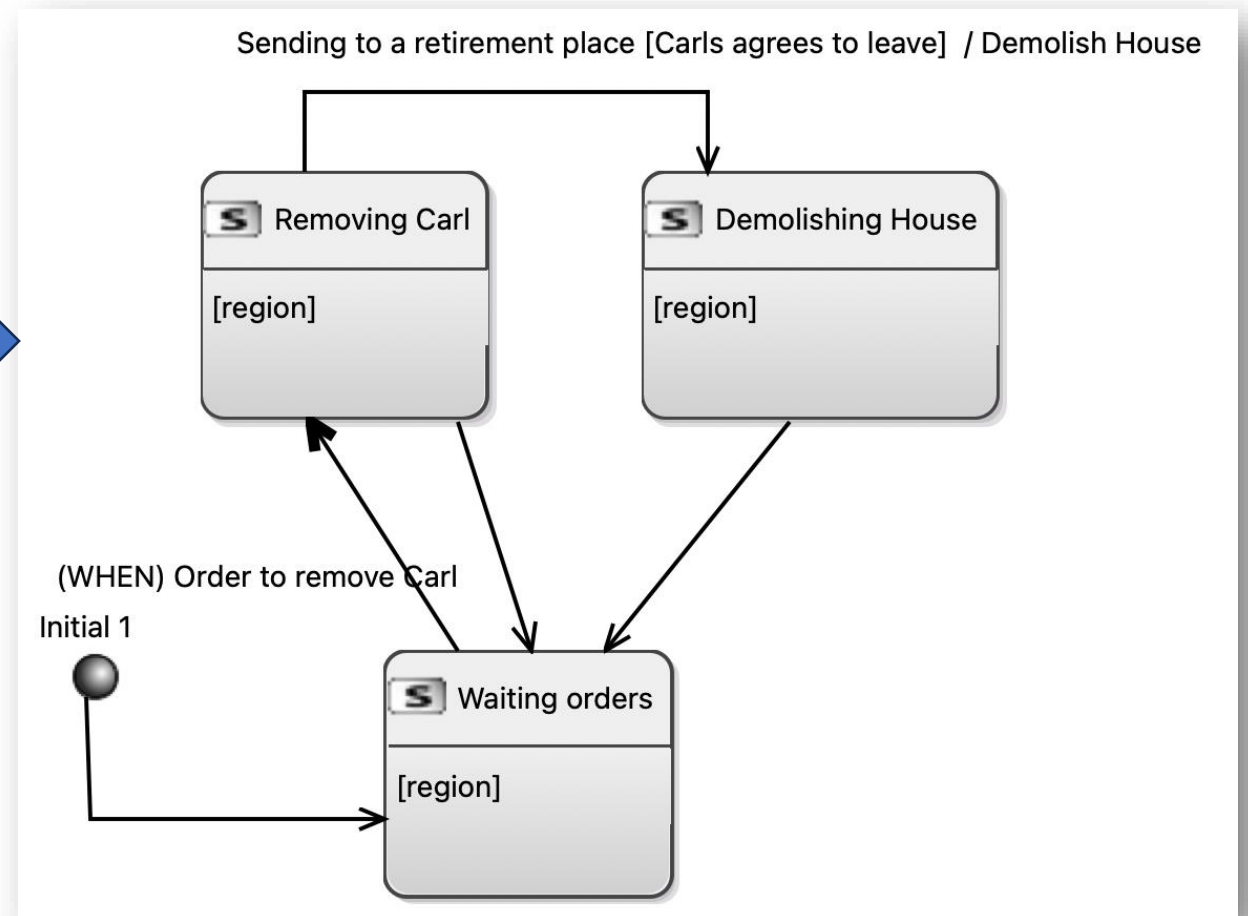


Each Stakeholder (Actor/Entity) do something (activity) and relates to each Other (interaction)





Describe the stakeholders' behaviors





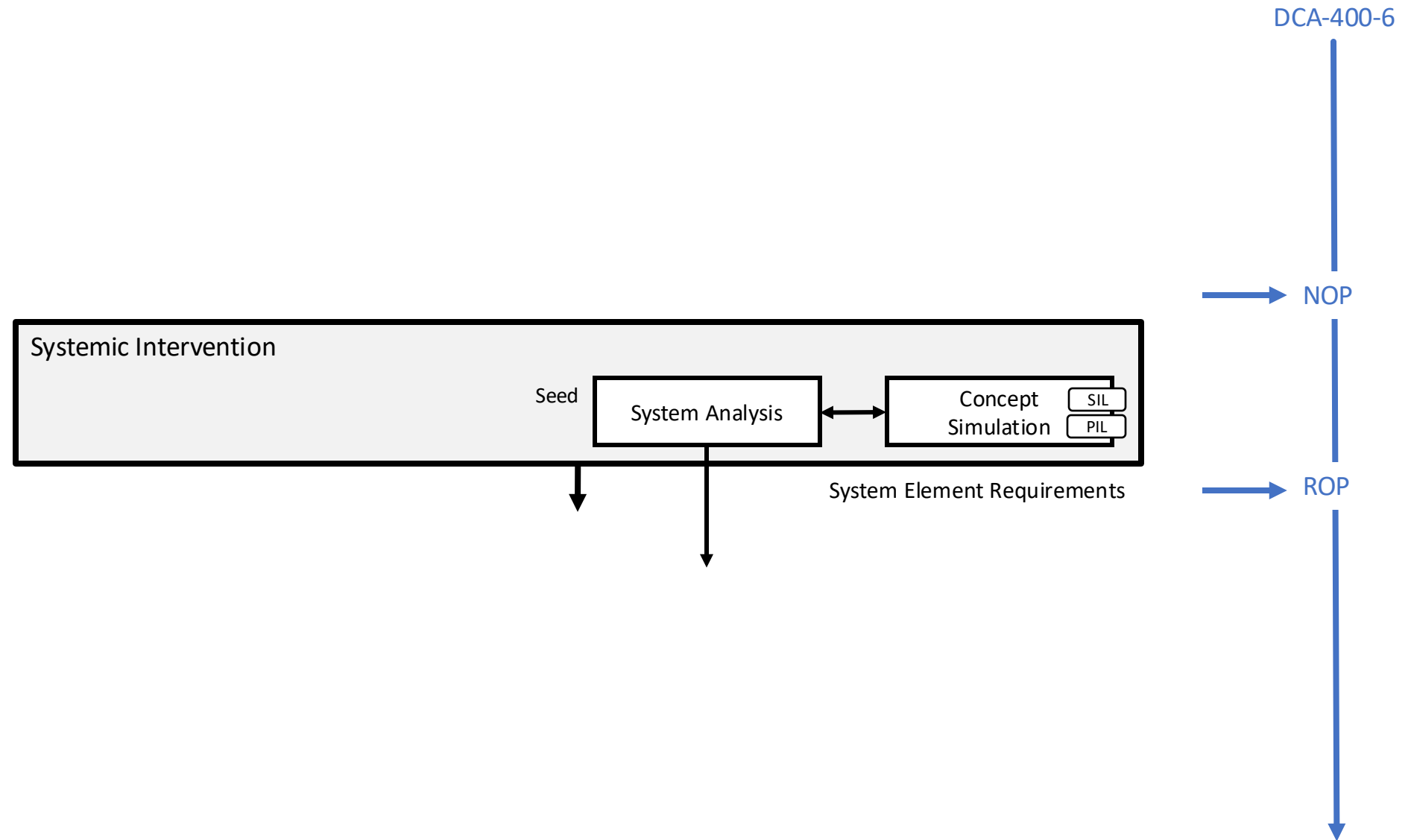
What do we need to finish with it?

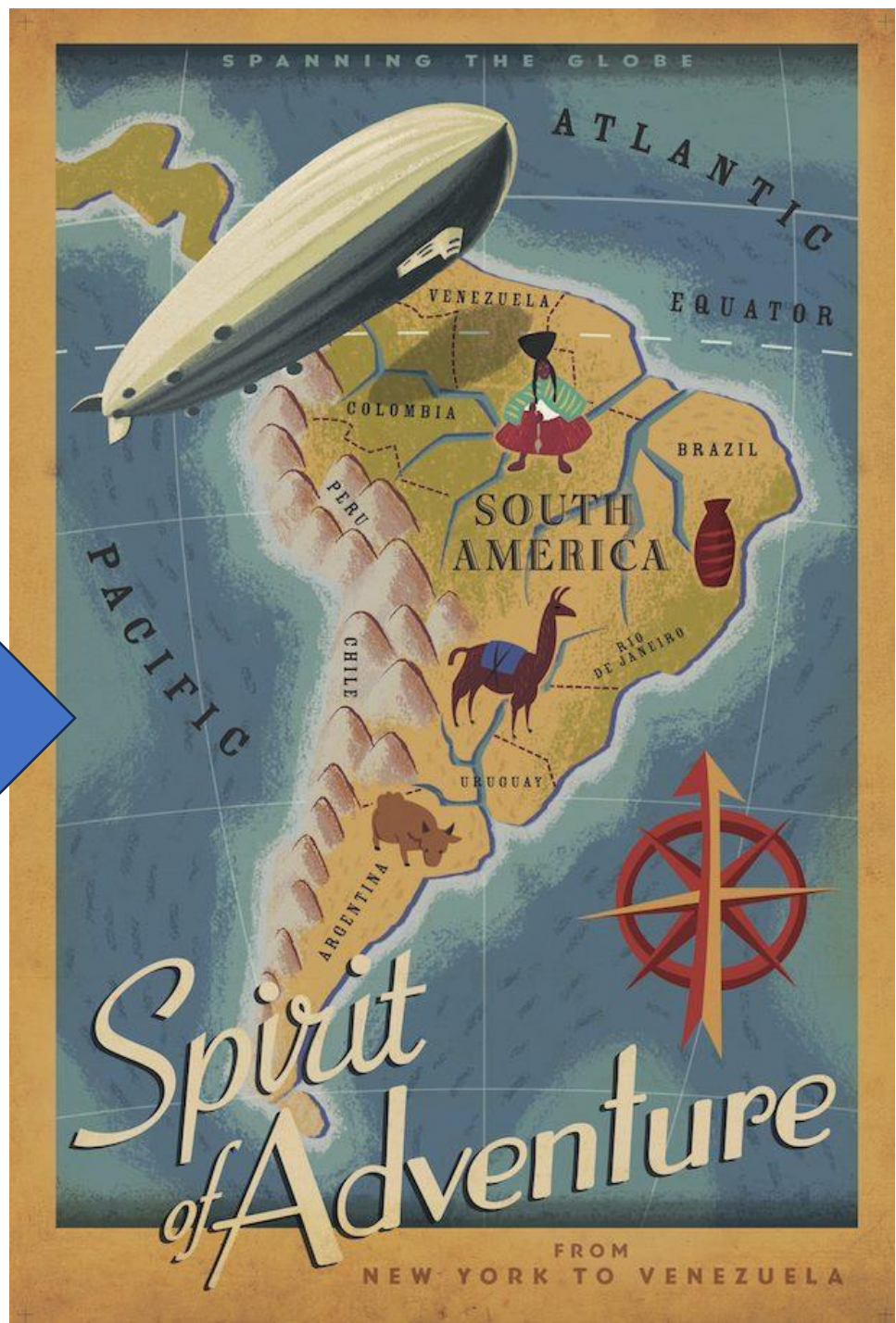
- Needs mapped: What the users of the system need to accomplish
 - Mission Requirements
 - User Requirements
- Maybe not all the stakeholders opinion/needs are going to be “relevant”. It is a matter of analysis and prioritization of the organization.
- One thing: this is the problem domain..... So your systems **DOES** **NOT EXIST.**



System intervention

What the system has to accomplish for the users





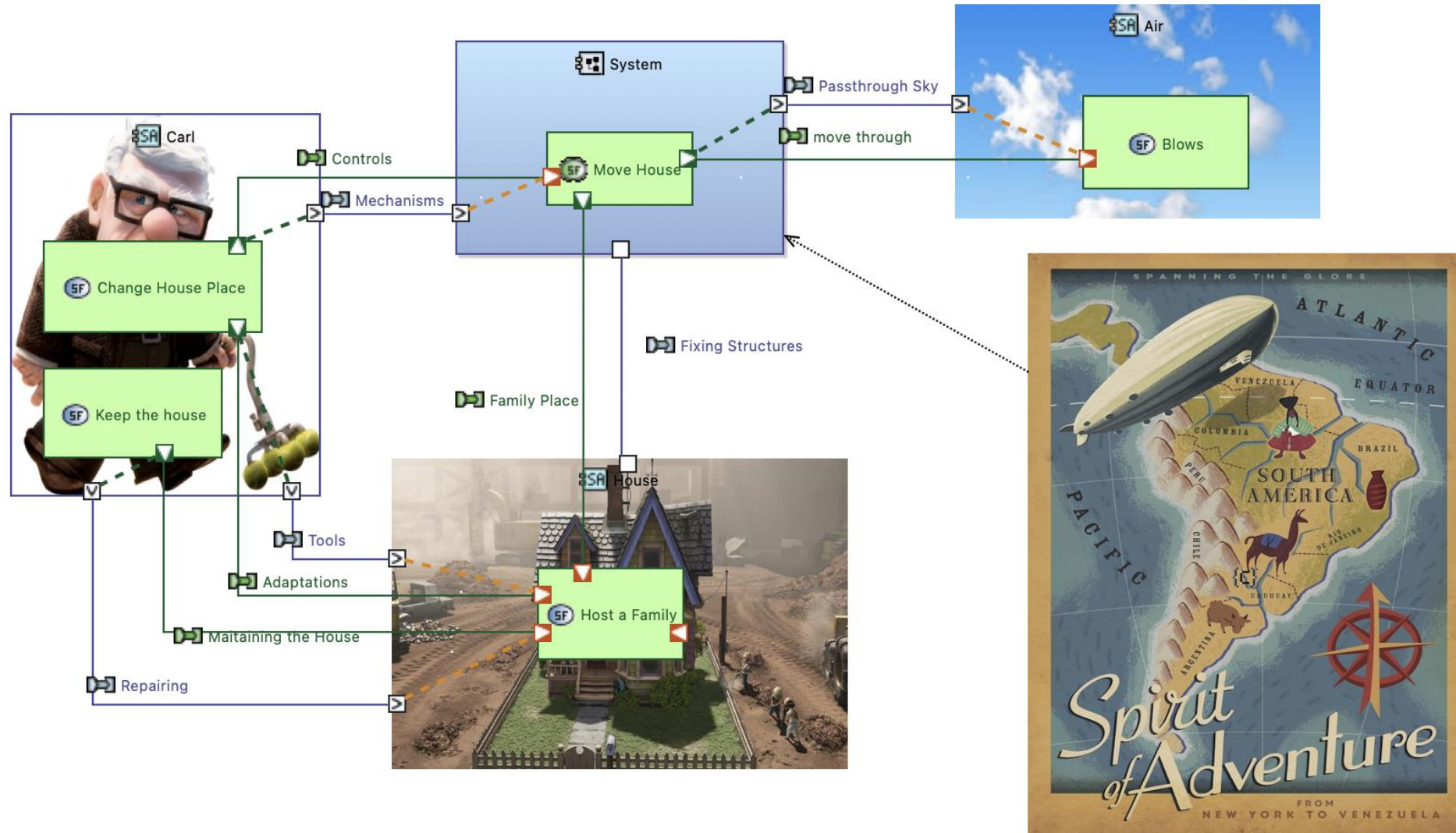


Well.. What do the system must do?!





Well... Carl wants to move the house





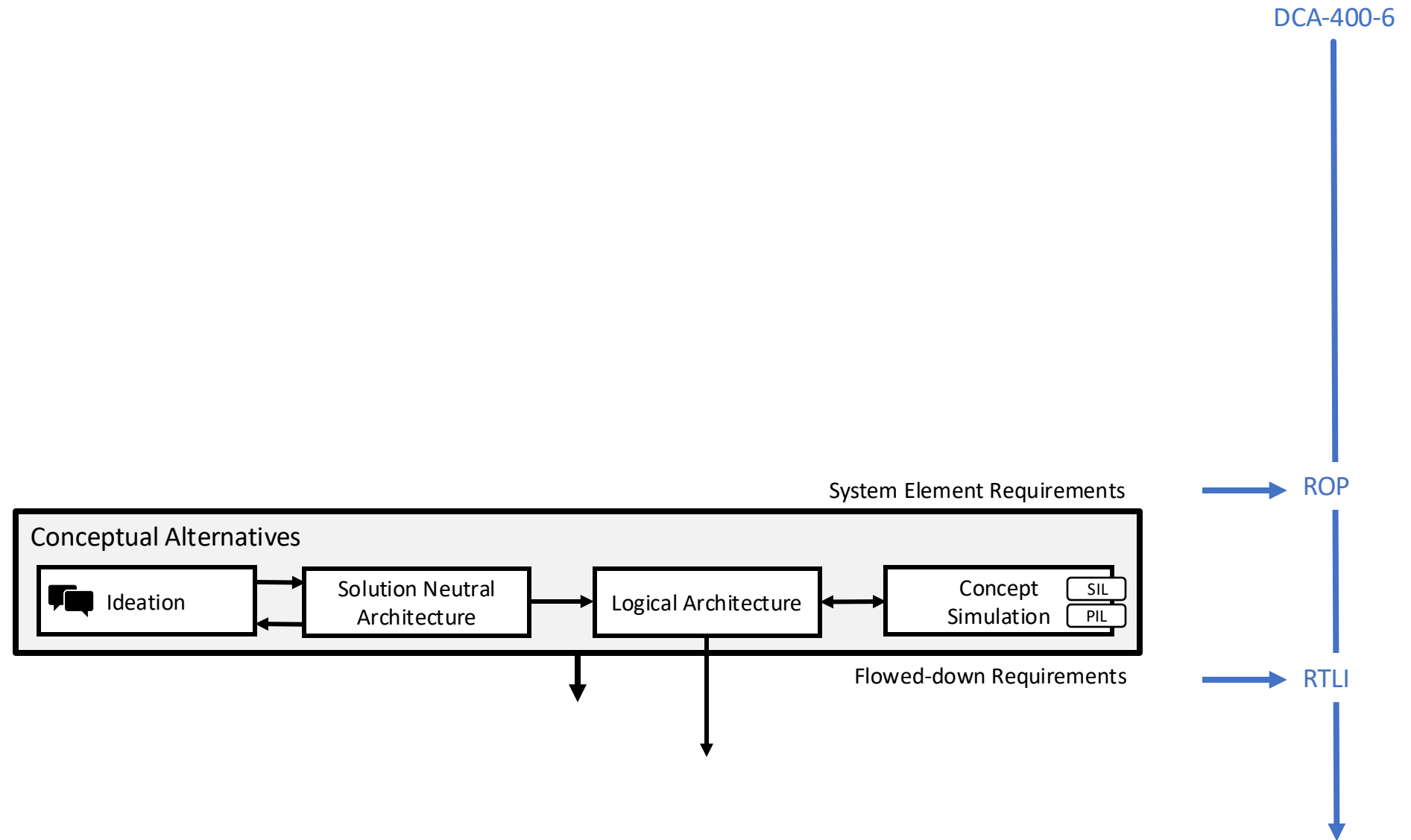
What do we need to finish with it?

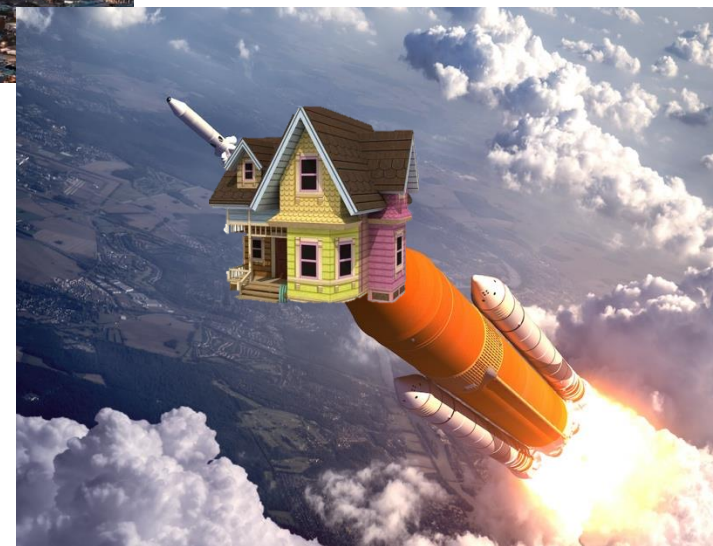
- Requirements mapped: What the system has to accomplish for the users
 - System Requirements
- Remember that requirements are on the problem domain → does not carry solution on it.
 - The system must receive 24V /// and not /// The Li-Po Battery must provide 24V to the System.
- One thing: The System is a black box... We can not see inside only the frontier functions (interface/external functions) – such functions are what emerges!!! (emergent properties)



Conceptual Architecture

How the system will work to fulfill the expectations









LED-ZEPPELIN



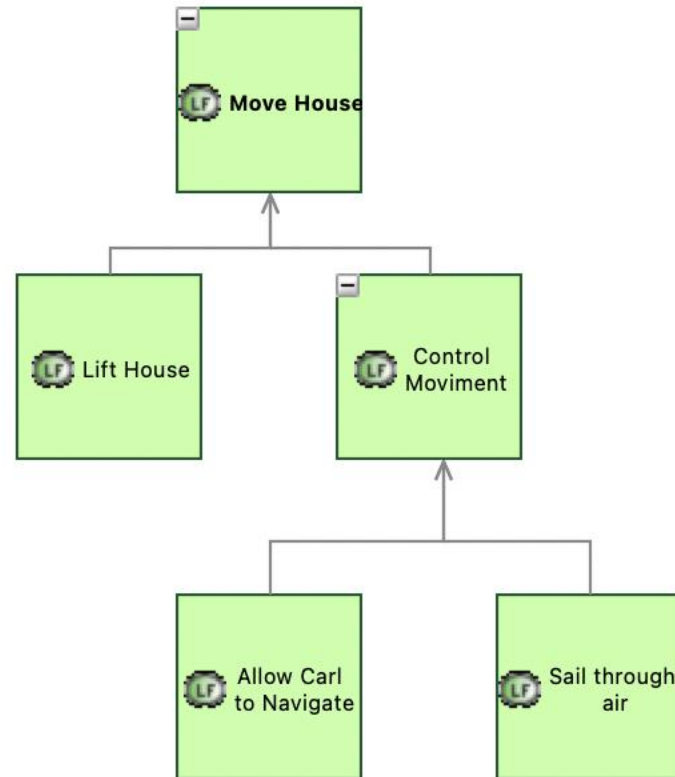
hummm

- Even though the joke with Led Zeppelin is a good one... And I could not avoid to make it... 😊
- It is more a balloon than a zeppelin.





Well.. The main function was: Move House

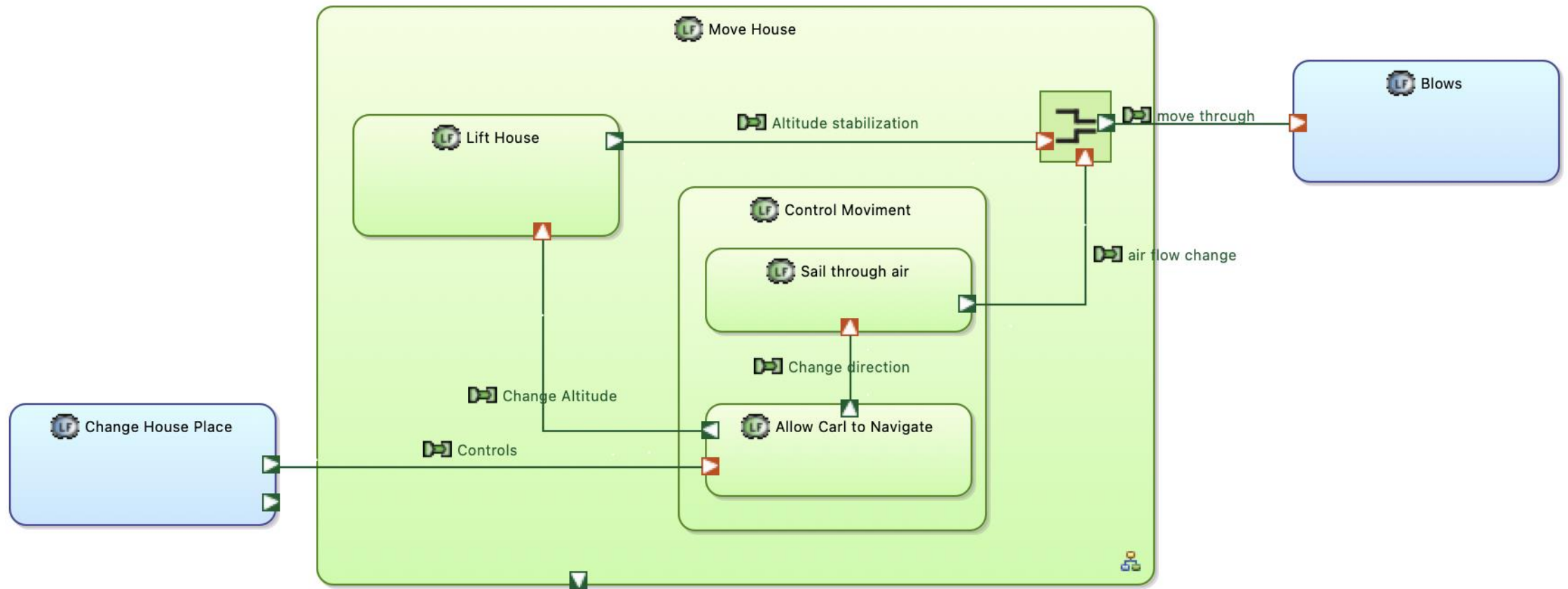


We can decompose the functions in subfunctions.

Only leaf functions must be used.

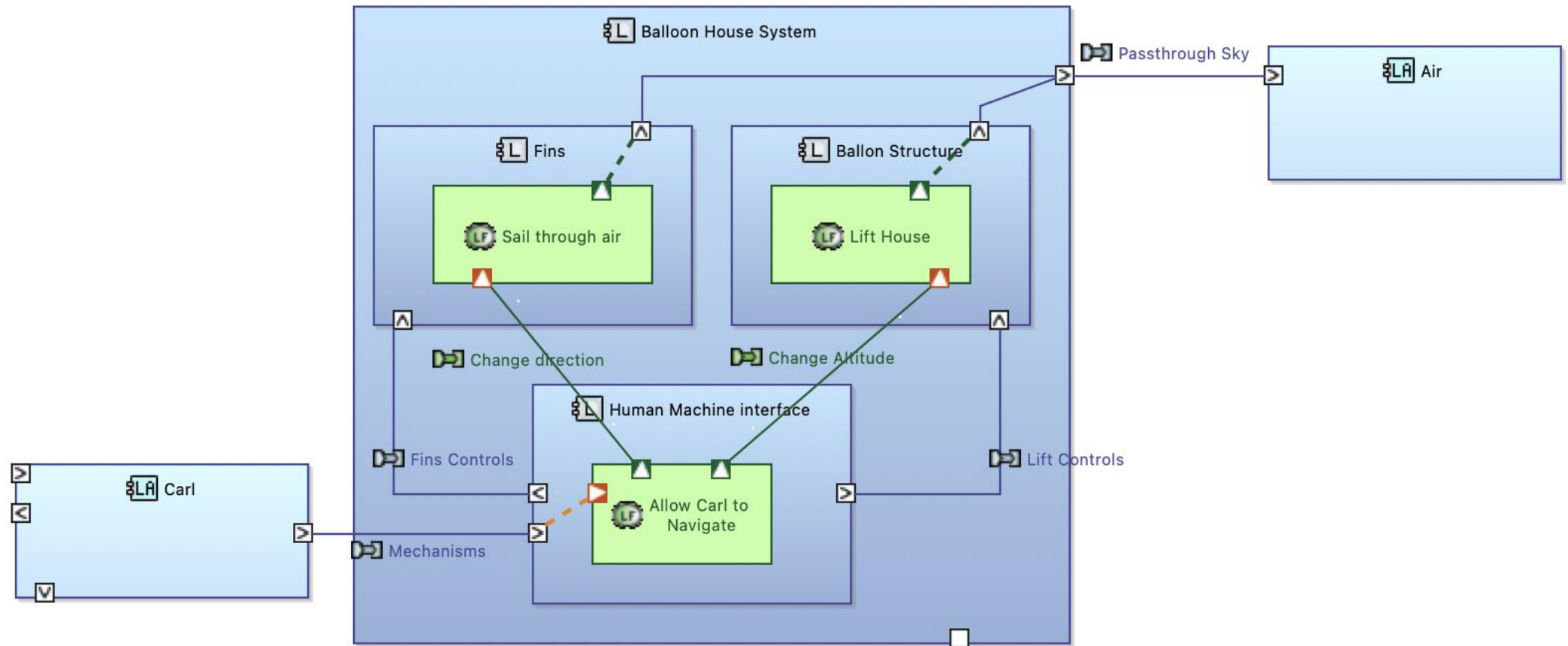


The functions might have its own architecture: Functional Architecture





We can conceptually split functions into a reference architecture of the aiming solution





We could have decided a CONOPs to this solution concept





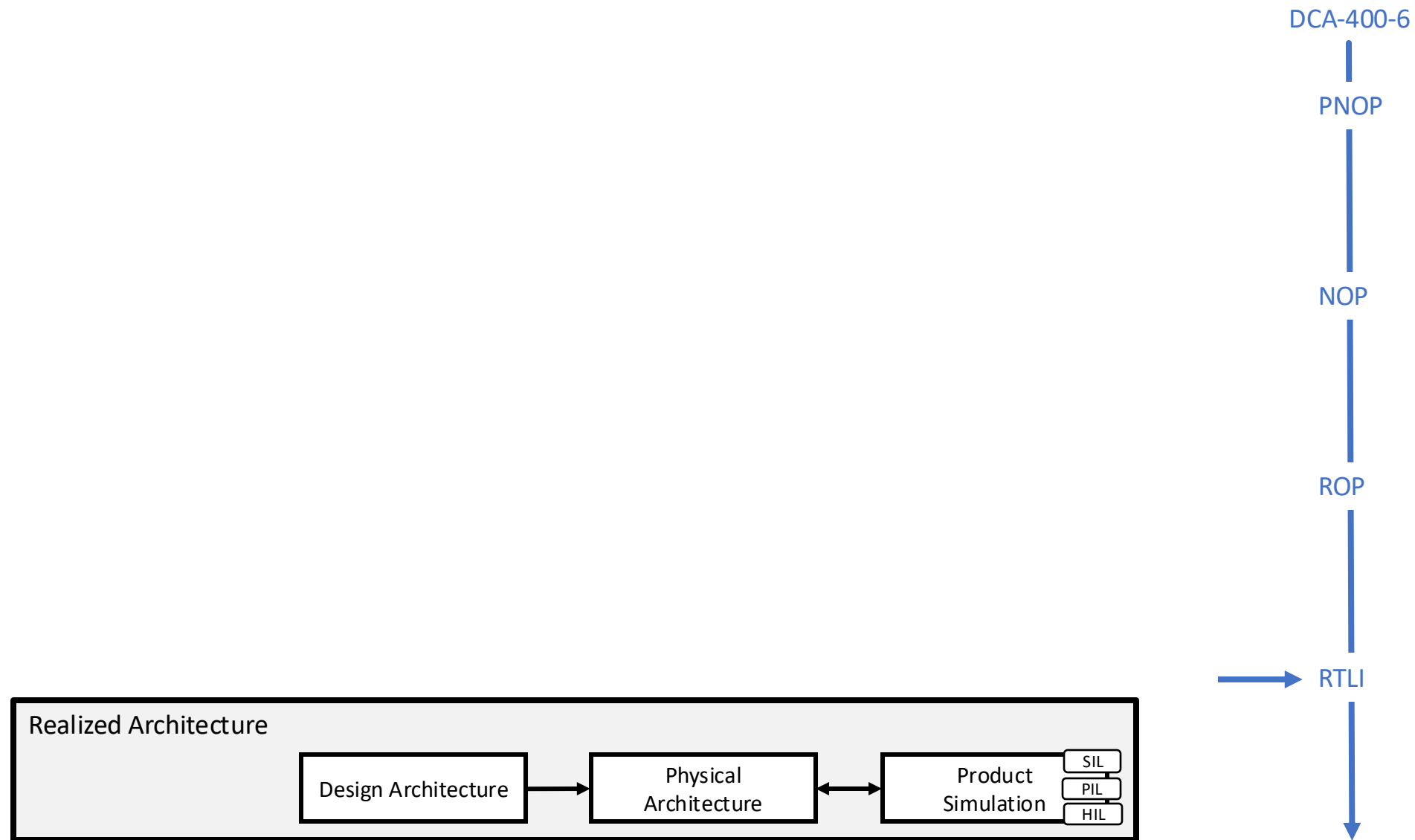
What do we need to finish with it?

- Requirements mapped: How the system will work to fulfill the expectations
 - Subsystem Requirements (or any decomposition part of it)
- We have a functional architecture spread through a desired architecture.
 - We can plan verifications, transitions, integrations, operations, and everything.
 - Here is the place to ask for functions that will have a technological solution on the next step.
- One thing: The System is now a white box... We can see inside and design the desired (at least requested) architecture.



Concrete Architecture

How the system will be built





So ok... Final step is specify what is going to be built

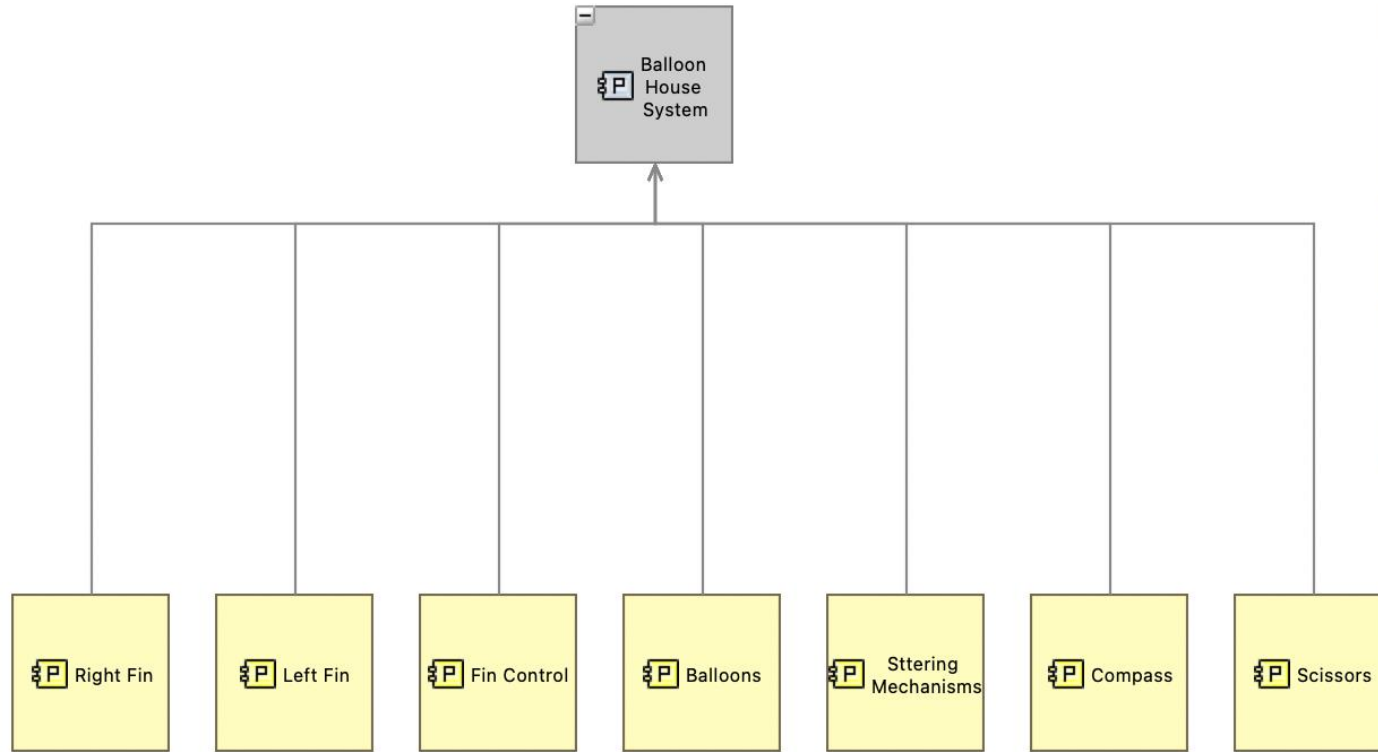
- He had the “things” that were feasible, pre-existing in the house and easily acquirable.
 - To lift: balloons
 - To steer: some house tools
 - To sail: towels, blankets
 - To navigate: compass
 - To adjust altitude: cut the balloon strings





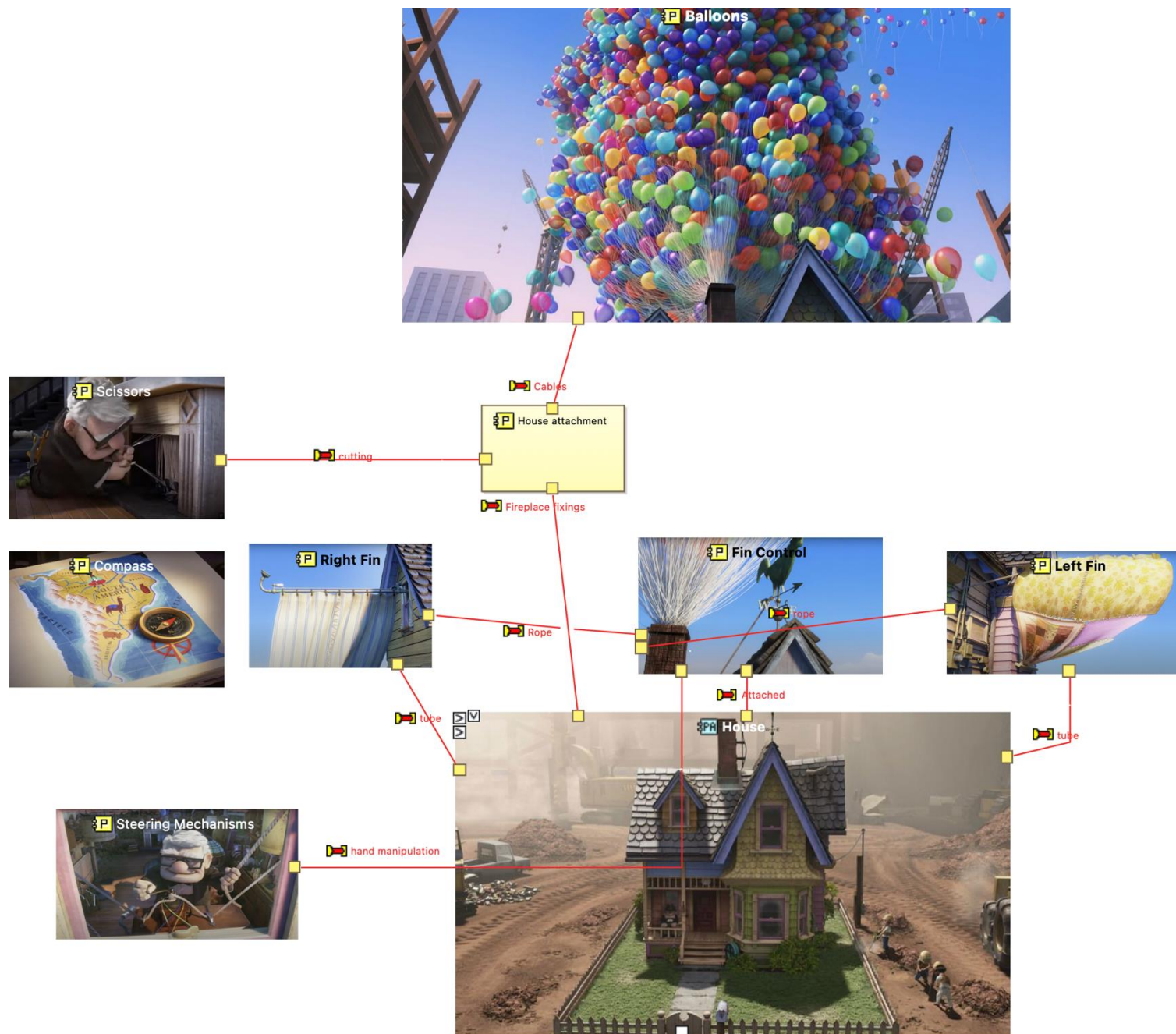


Point out the technological choices to build the Balloon House System





To be
built
model





What do we need to finish with it?

- Specifications to the development/acquisition/building process
 - Would go to every details necessary to build the system.
- We have a concrete architecture (do not be confused by the word physical – does not need to be “physical”... can be a process, software, information, so on)
- Usually in the Phase 0 / Pre-A of the Space System Lifecycle it is designed a feasibility architecture with co-engineering (in Concurrent Engineering Labs). This Architecture would be born in this phase and iterated/adapted through the next life cycle phases.



System Delivered:

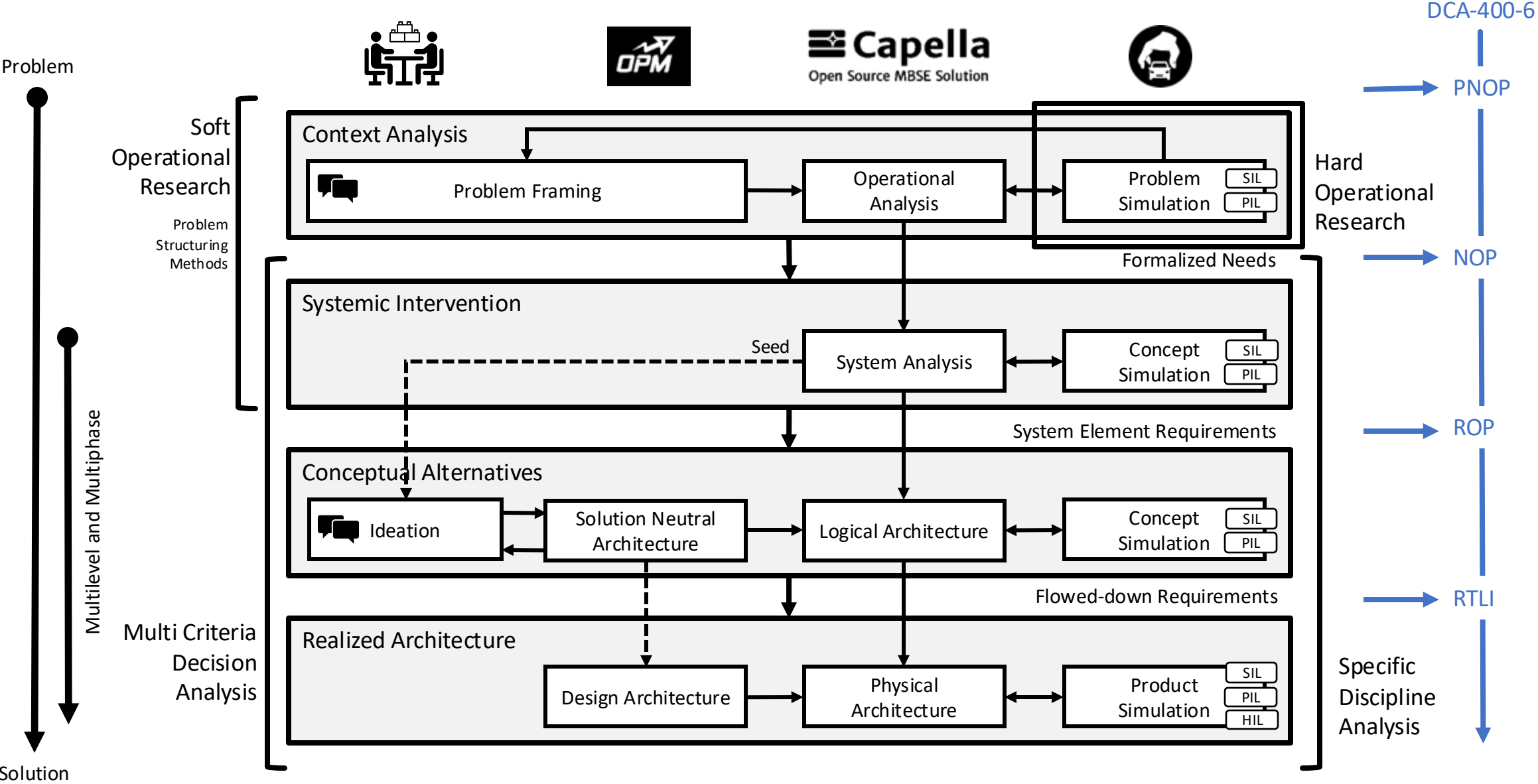




FireSAT Example



MMMF





Context Analysis





Research before engineer

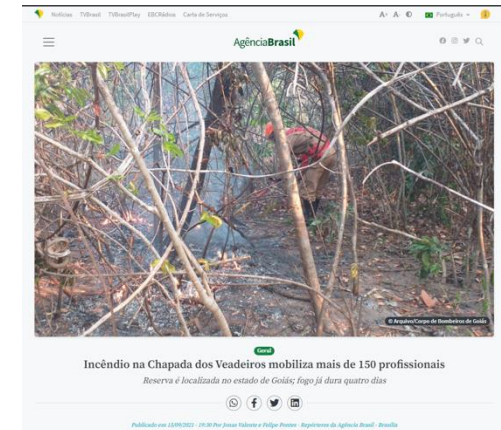
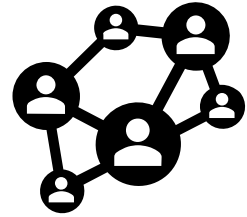


Initial understanding: free explorations of the problem.



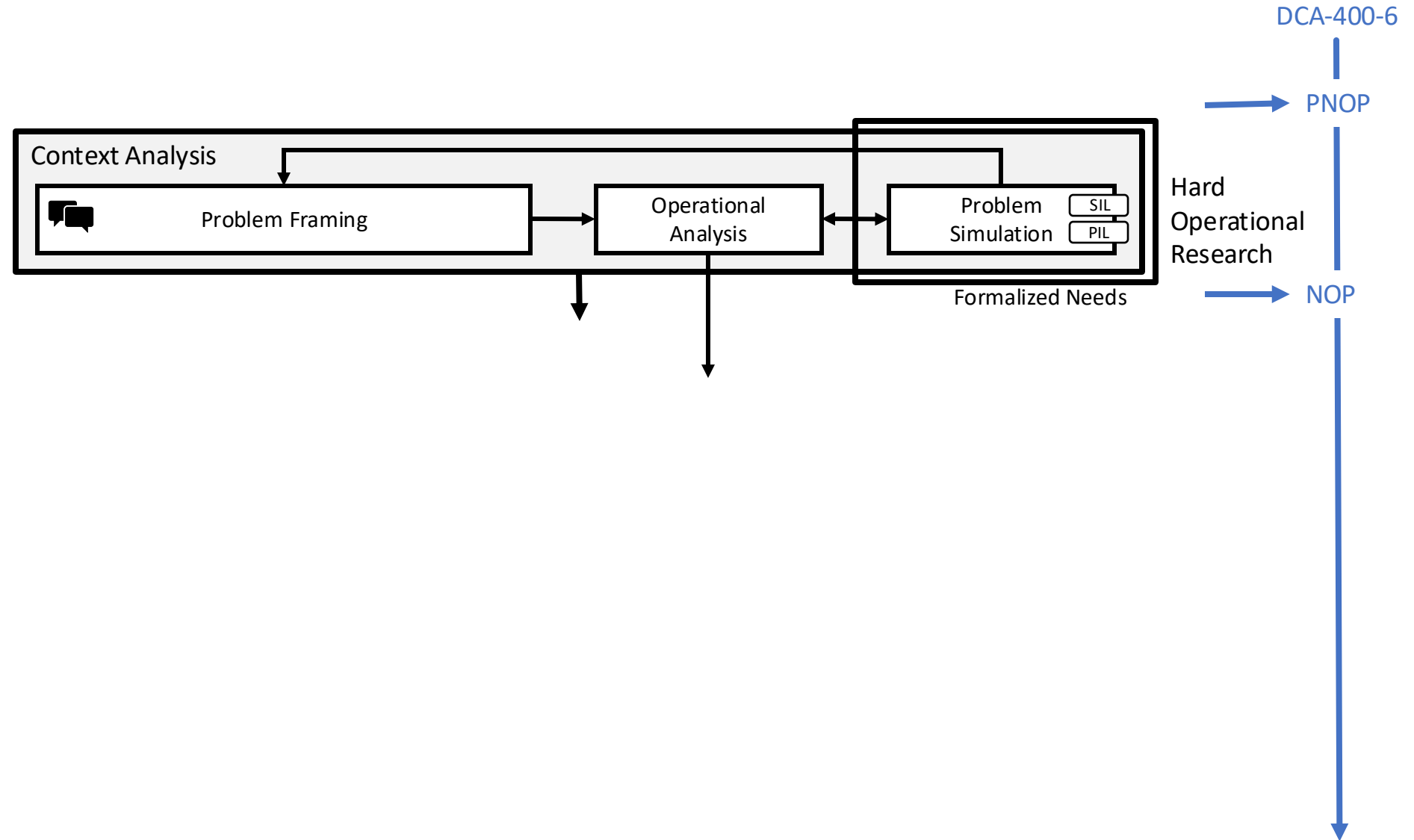
Learning the domain to improve knowledge

Find stakeholders!



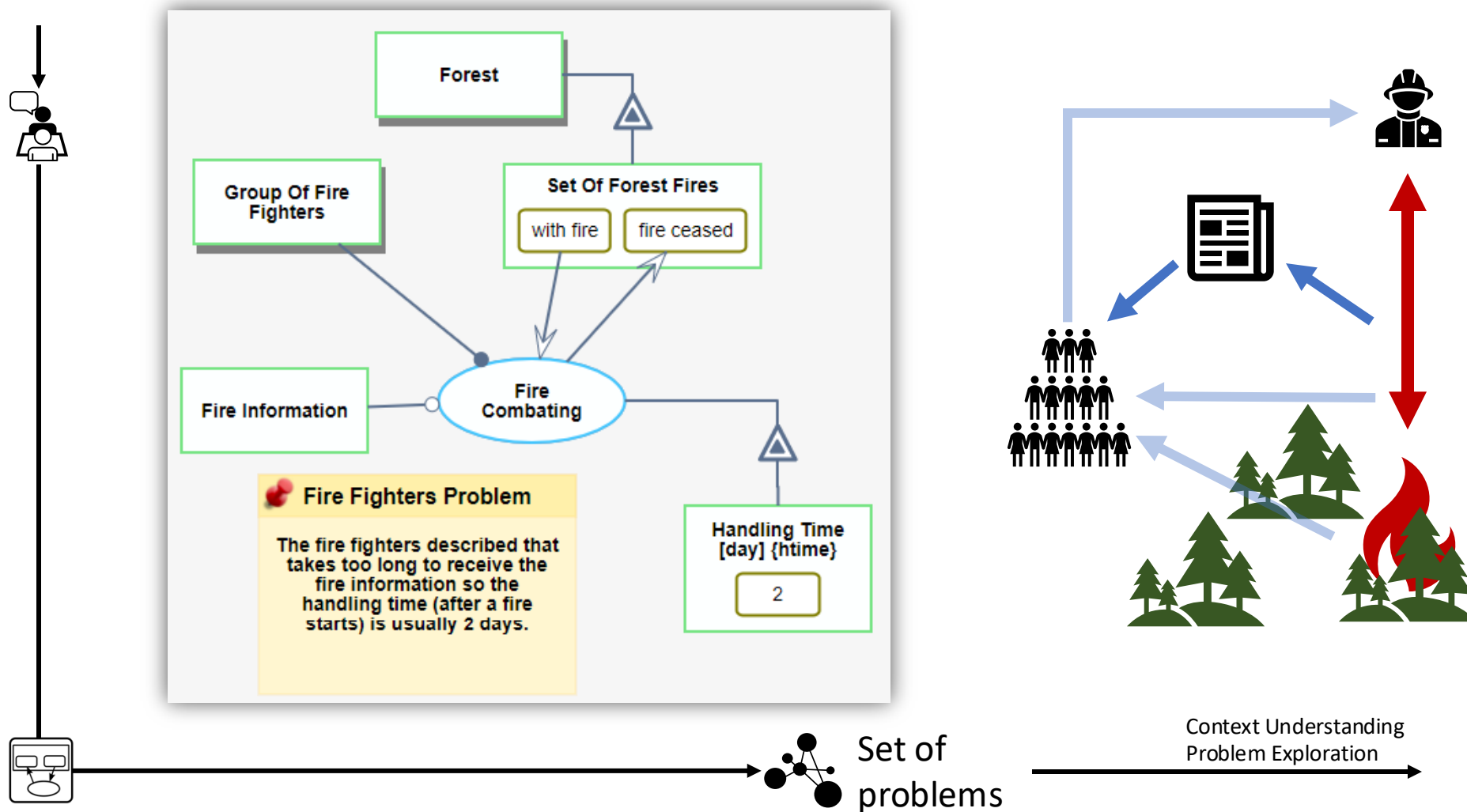


Framework Activities





Structuring the problem (infinite ways of doing)



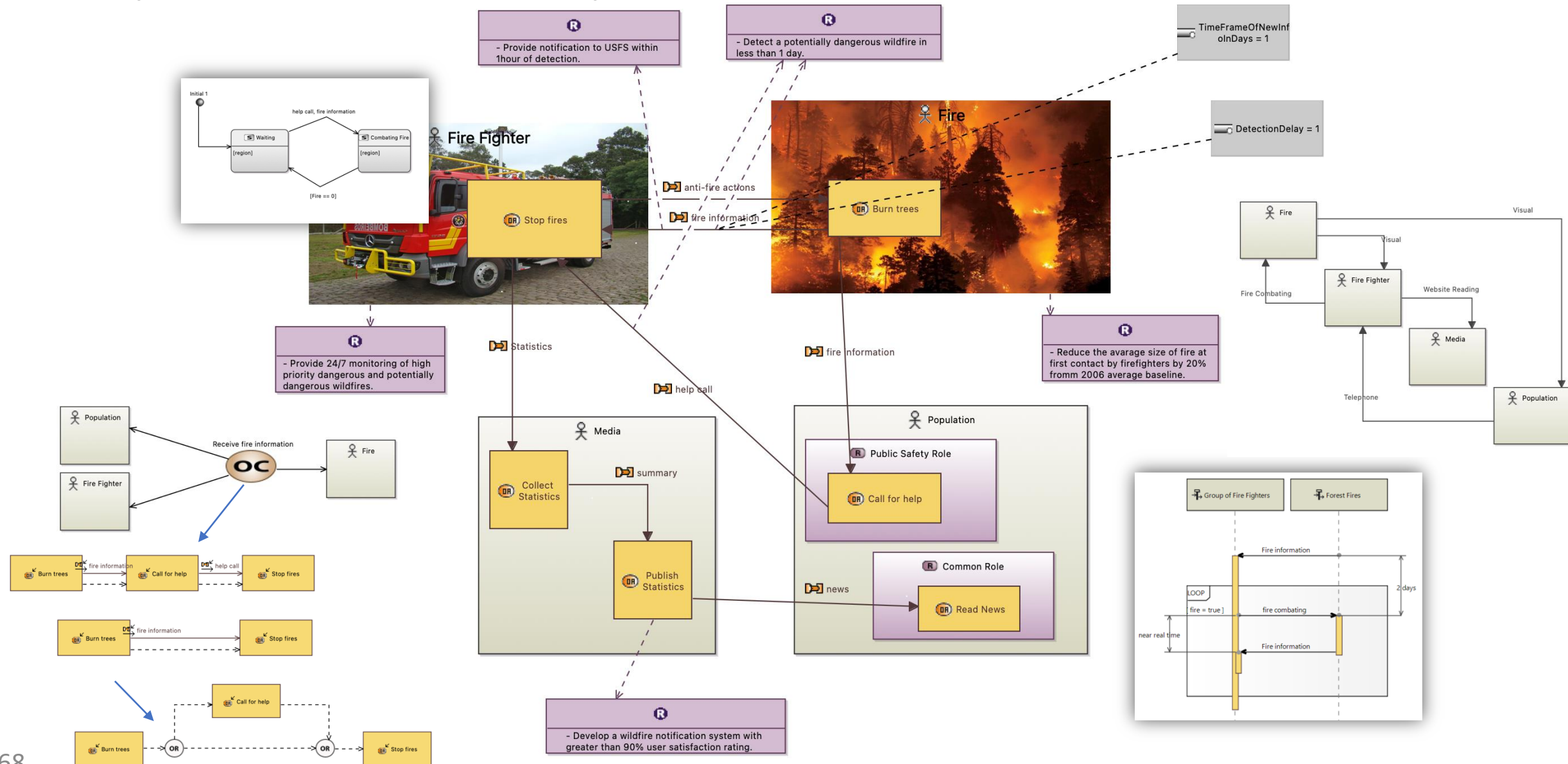


Identification of stakeholders

- Raising who they are
- What they want
- What changes are desired in the current situation
- Capture Success Metrics (MoEs)
- Lift



Operational analysis



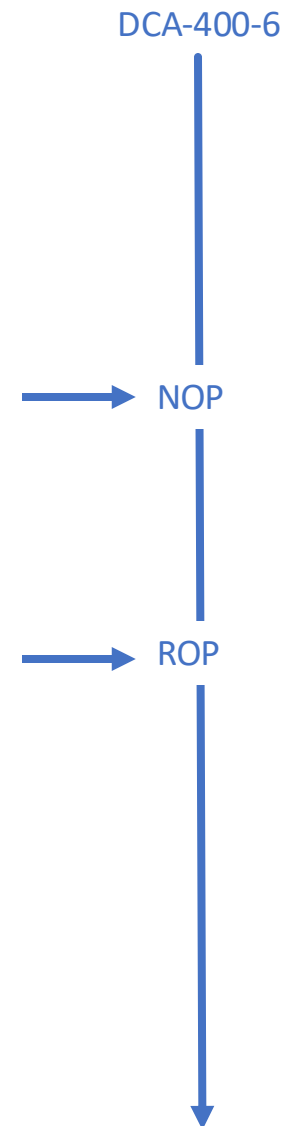
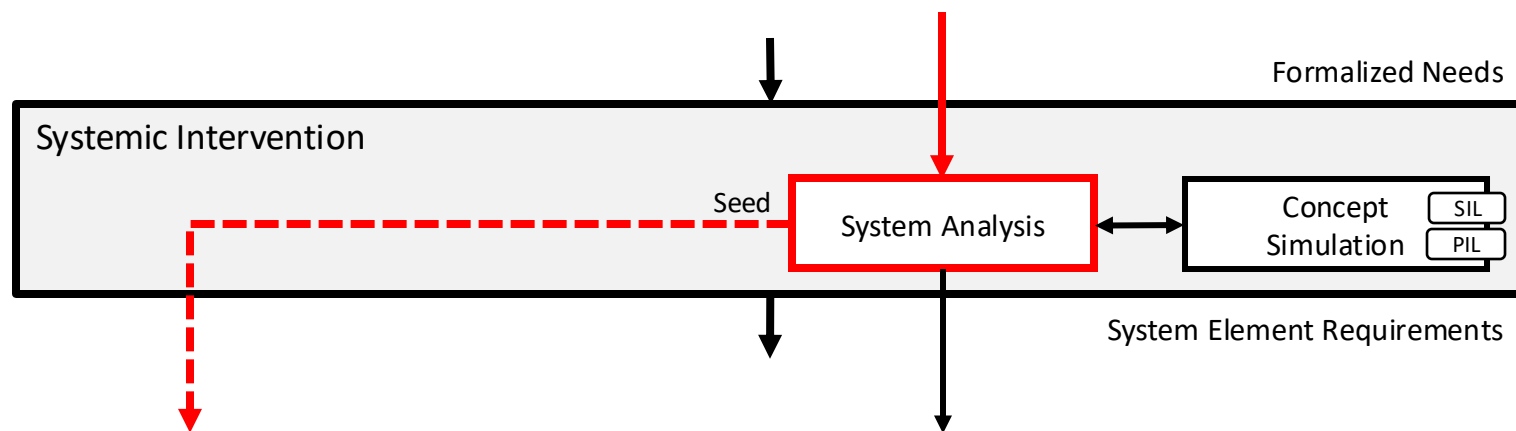


FAB: Publicação do NOP

- Descrever os stakeholders (OMs)
- Descrever o conjunto de documentos originadores
- Estruturar as propostas de necessidades
- Descreve a situação atual com a mudança que precisa existir.
- Rastrear o desejo de mudança com a arquitetura da situação atual
- Justificar conjunto de necessidades.
 - Isento de solução

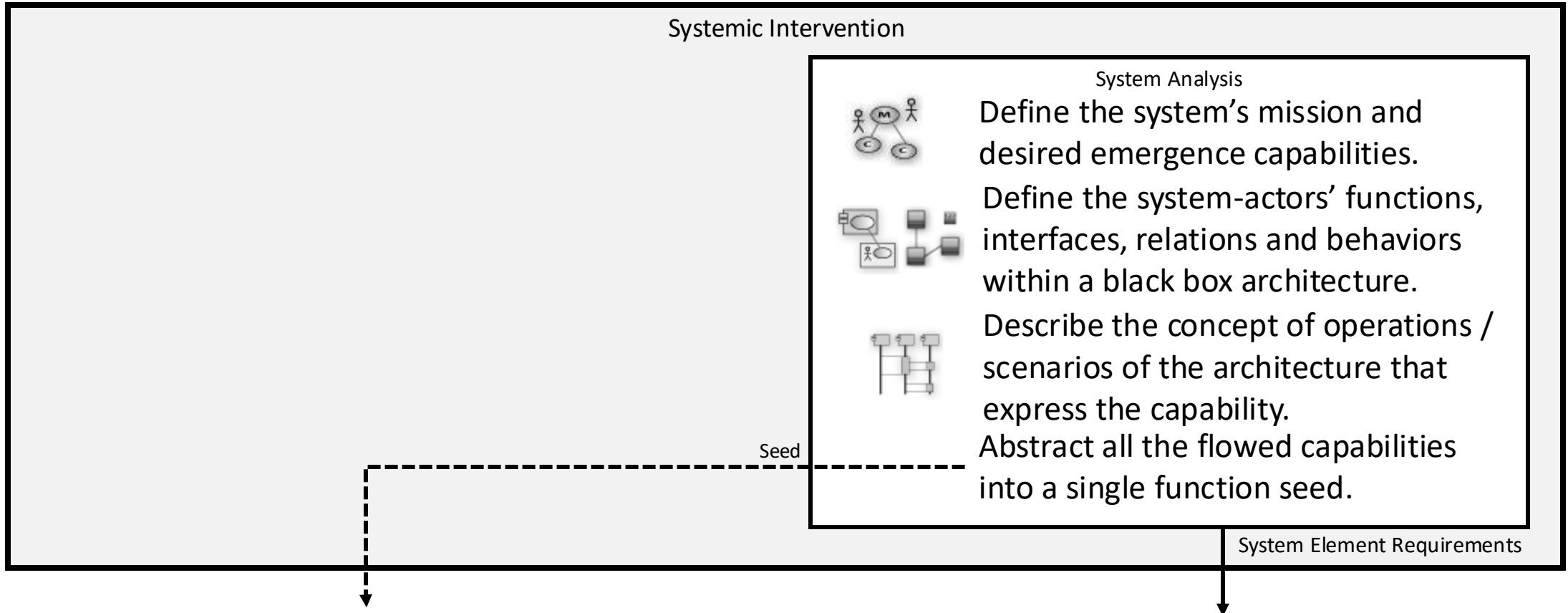


Systemic intervention



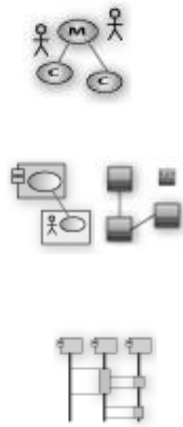


Systemic intervention





Systemic Intervention Analysis

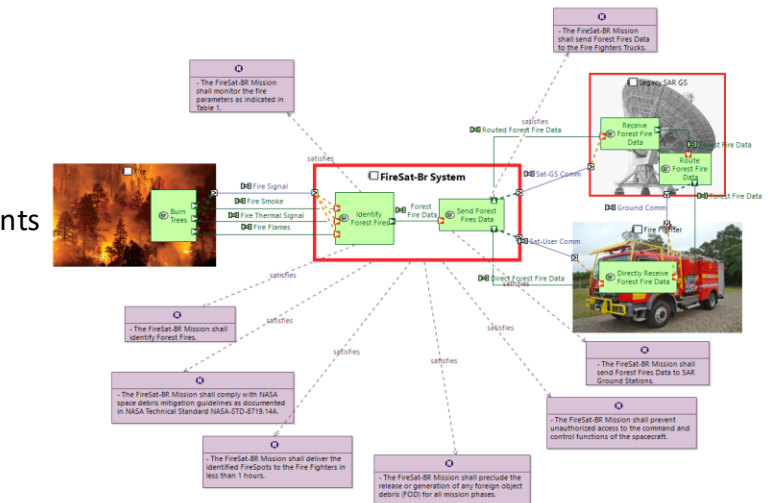
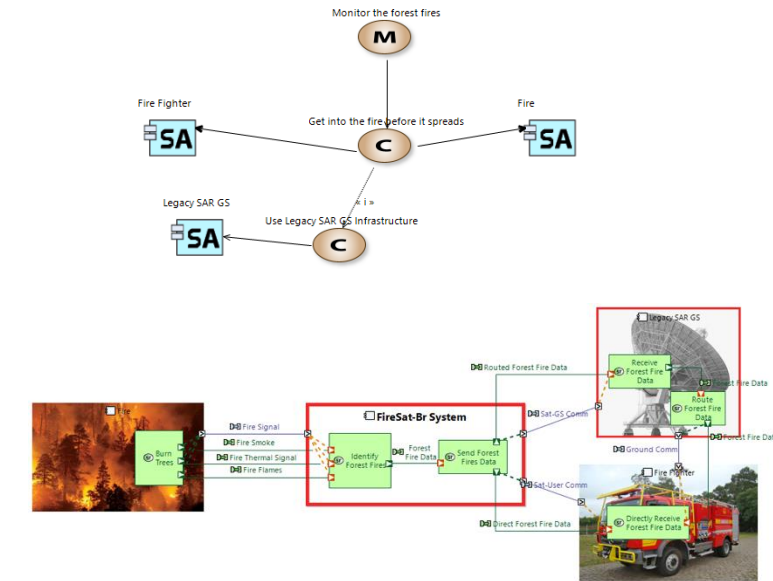


Define the system's mission and desired emergence capabilities.

Define the system-actors' functions, interfaces, relations and behaviors within a black box architecture.

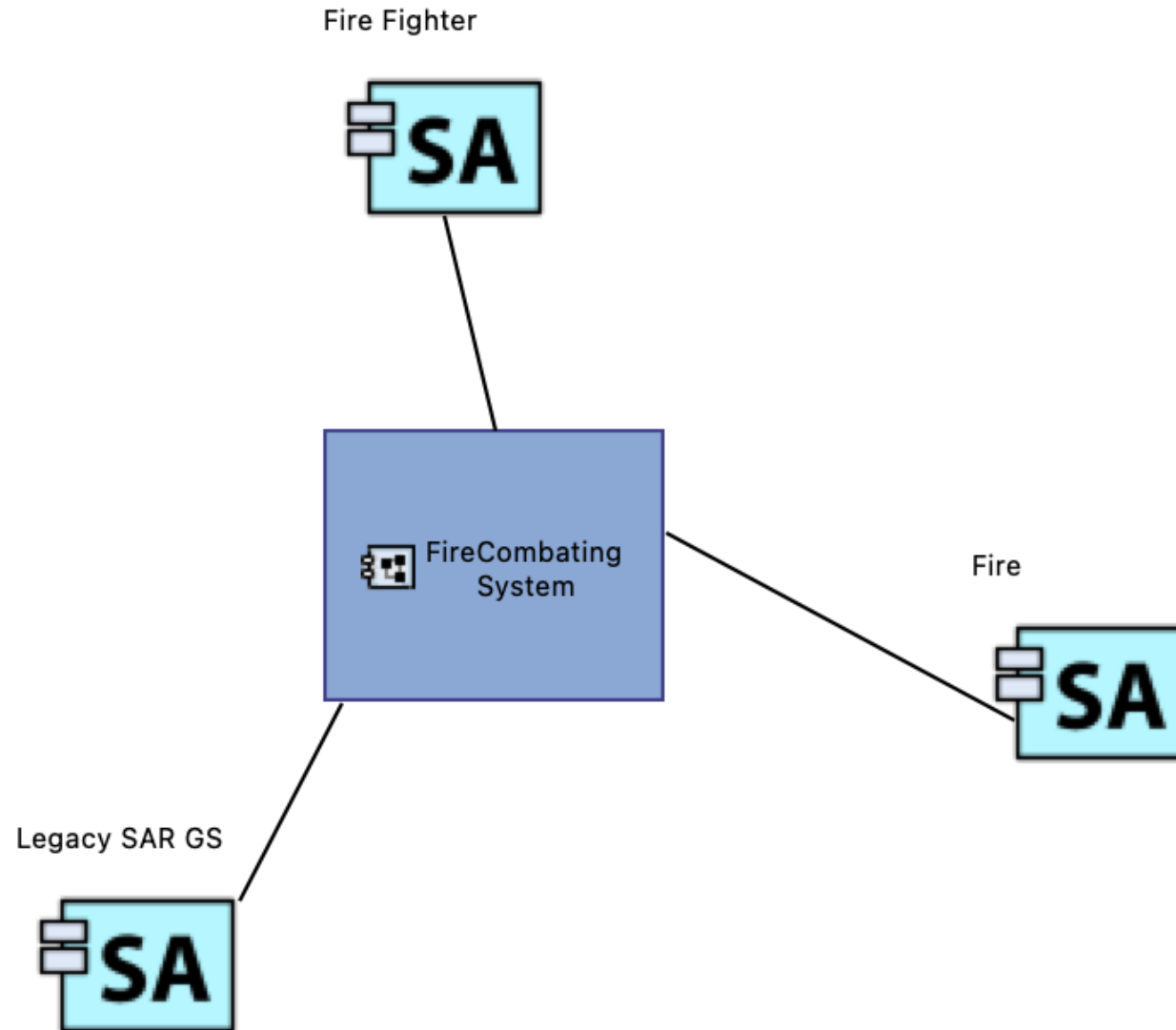
Describe the concept of operations / scenarios of the architecture that express the capability.

Abstract all the flowed capabilities into a single function seed.





Context



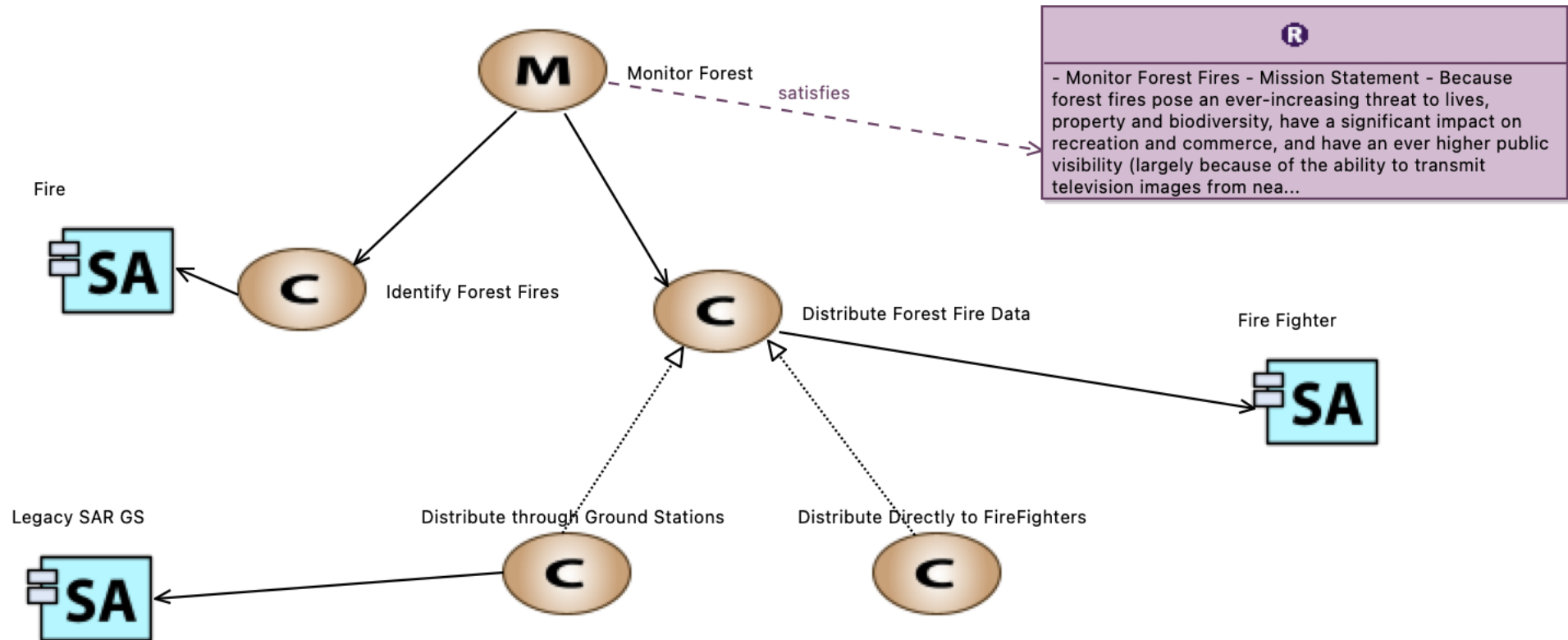


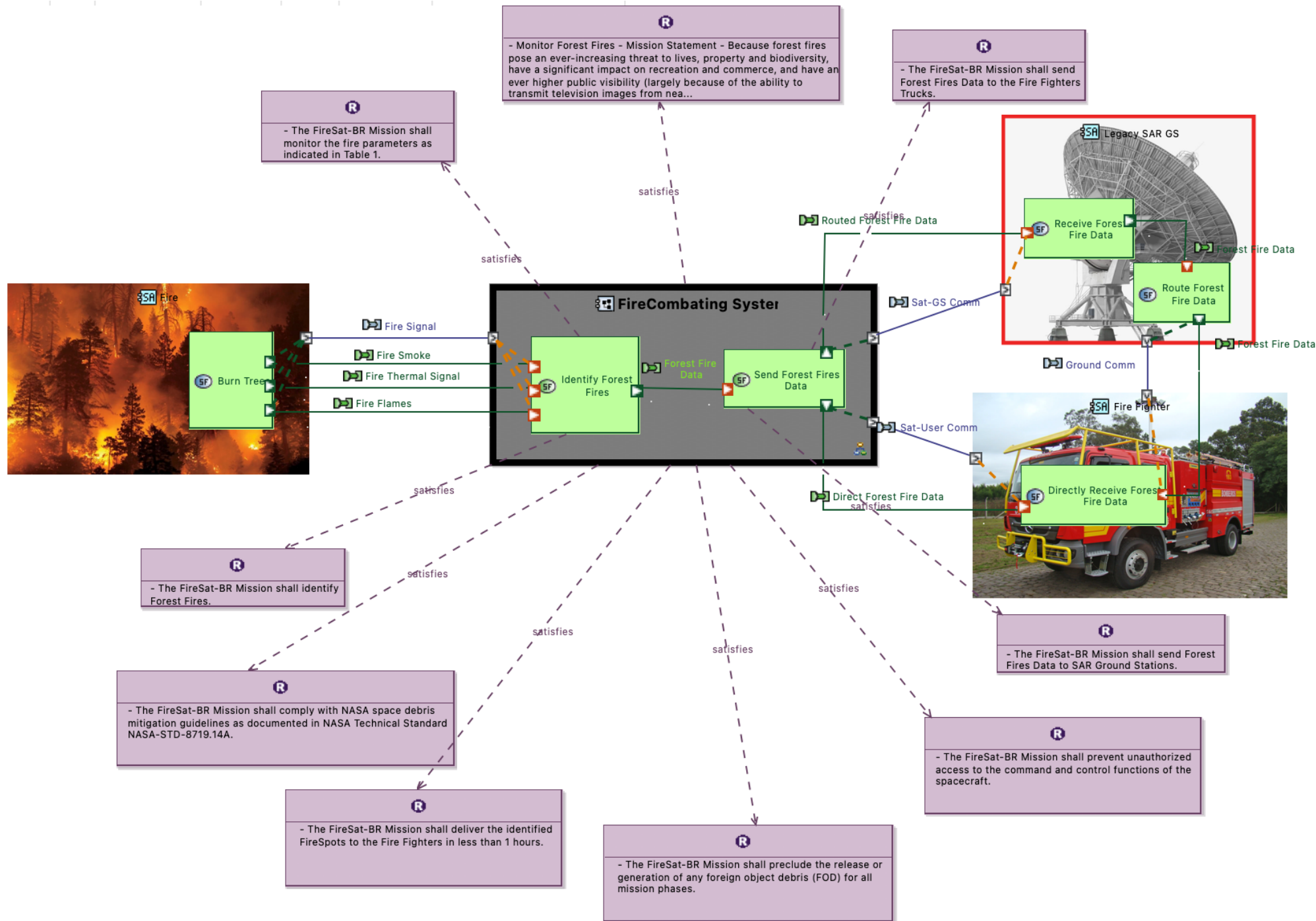
MISSION STATEMENT

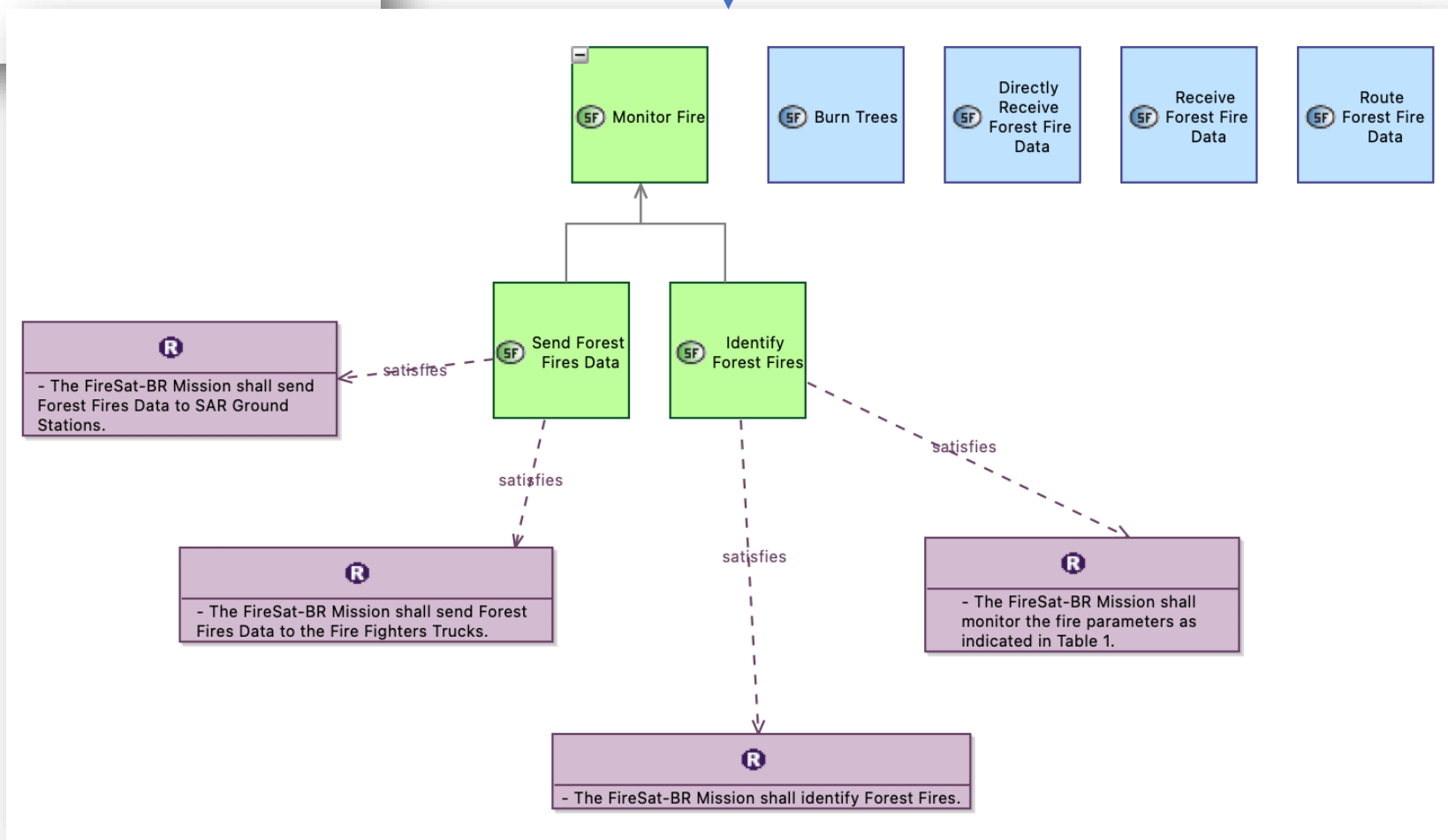
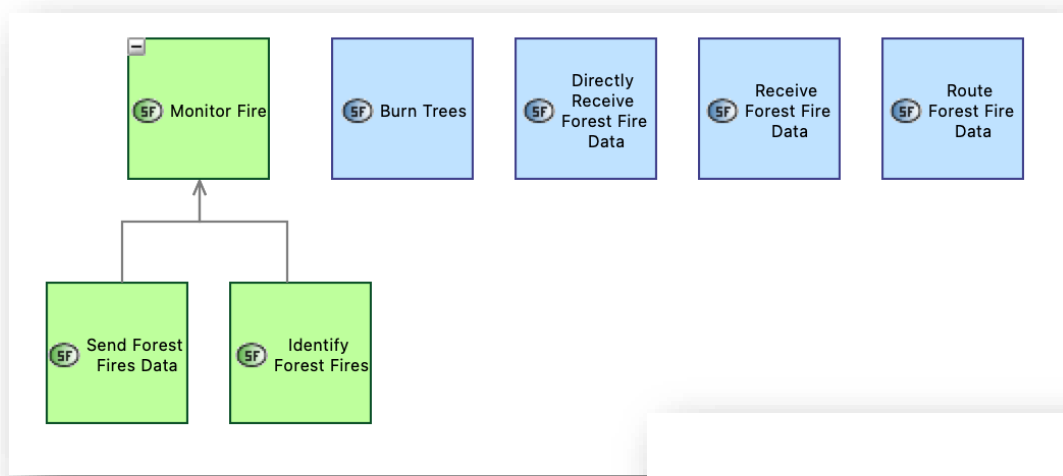
Because forest fires pose an ever-increasing threat to lives, property and biodiversity, have a significant impact on recreation and commerce, and have an ever higher public visibility (largely because of the ability to transmit television images from nearly anywhere in real time), the USFS needs a more effective system to identify and monitor them. In addition, it would be desired (but not required) to monitor forest fires for other nations; collect statistical data on fire outbreaks, spread, speed and duration, and provide other forest management data. This must be done at low cost to make the system affordable to the Forest Service and not give the perception of wasting money that could be better spent on fire-fighting equipment or personnel.

Ultimately, the Forest Service's fire monitoring office, fire management officers in the field, and individual firefighters and rangers fighting the fire will use the data. Data flow and formats must meet the needs of all the groups without specialized training and must allow them to respond promptly and efficiently to changing conditions.

(adapted from "Space Mission Engineering: the new SMAD, 2011")









Requirements...

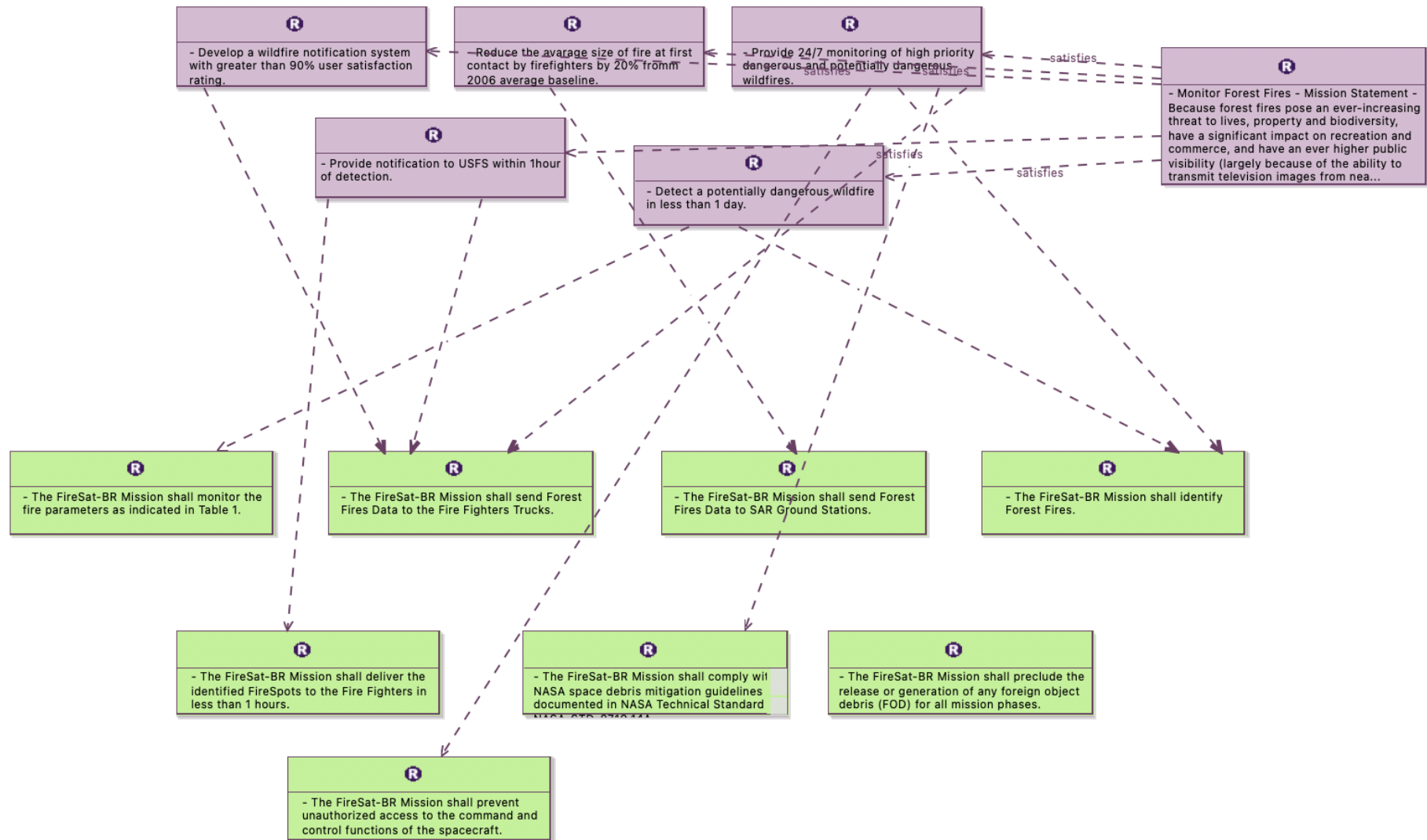
- ✓ [System Analysis]
 - ✓ [Capella Module]
 - ✓ [Mission Statement]
 - > [Mission Statement] Because forest fires pose an ever-increasing threat to lives...
 - ✓ [Mission Requirements]
 - ✓ [Functional Requirements]
 - ✓ **[MIS-XXX] The FireSat-BR Mission shall identify Forest Fires.**
 - ✓ [IE PUID] MIS-XXX
 - ✓ [Rationale] null
 - ✓ [VV Method] null
 - ✓ [VV Success Criteria] null
 - ✓ [VV Phase] null
 - ✓ [VV Procedure] null
 - ✓ [VV Report] null
 - > [MIS-XXX] The FireSat-BR Mission shall send Forest Fires Data to SAR Ground Stat.
 - > [MIS-XXX] The FireSat-BR Mission shall send Forest Fires Data to the Fire Fighte...
 - > [MIS-XXX] The FireSat-BR Mission shall monitor the fire parameters as indicated ...
 - > [Non-Functional Requirements]



Word



Traceability req_user – req_sys (nop-rop)



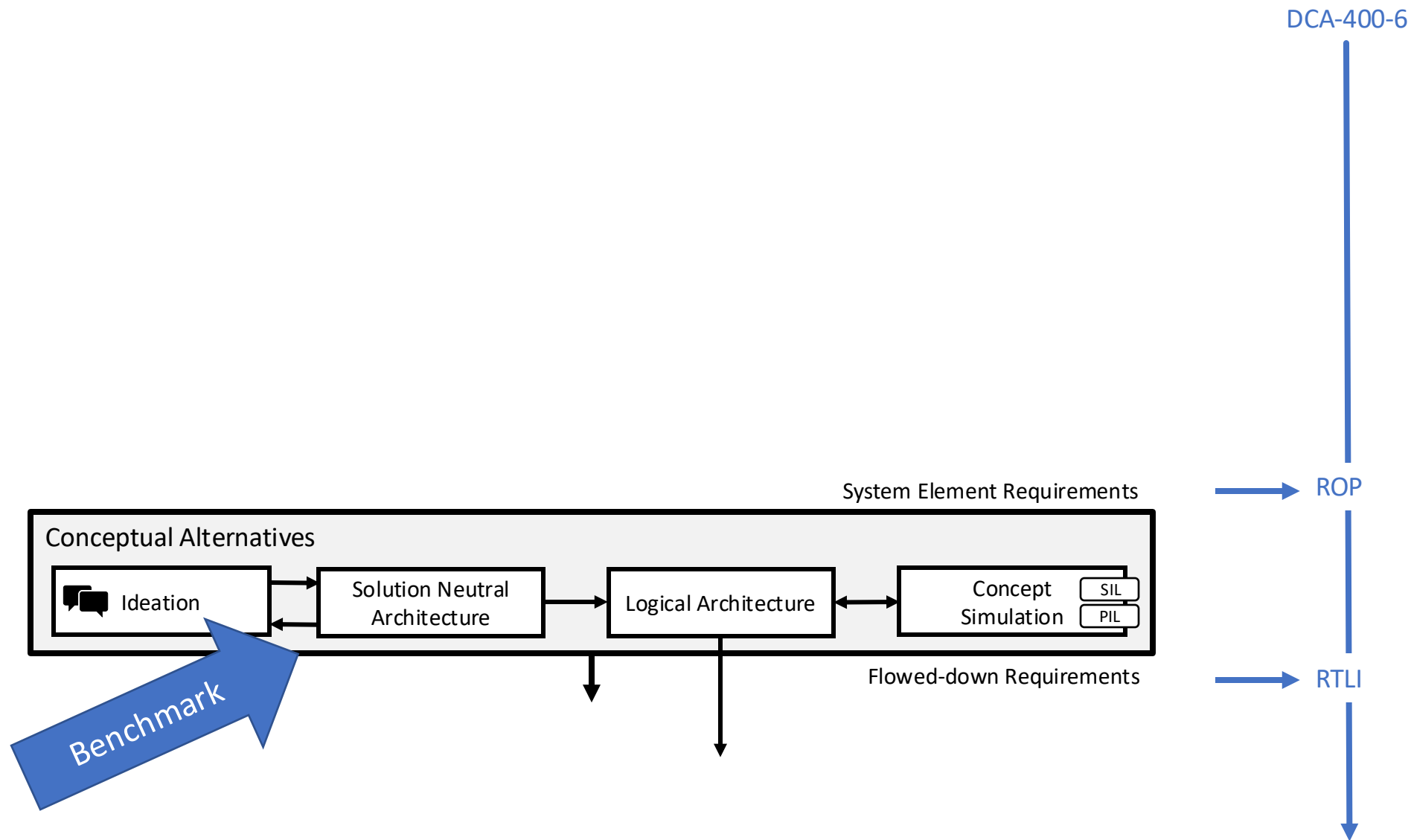


FAB: publicação do ROP

- Descrever o que o sistema tem que fazer para os stakeholders (OMs)
- Descrever o conceito de operação geral desse sistema com os stakeholders.
- Rastrear as necessidades aos requisitos.
- Justificar as interfaces e funções.
- Formaliza o que o sistema tem que prover sem explicar como e dar margem para os fornecedores.

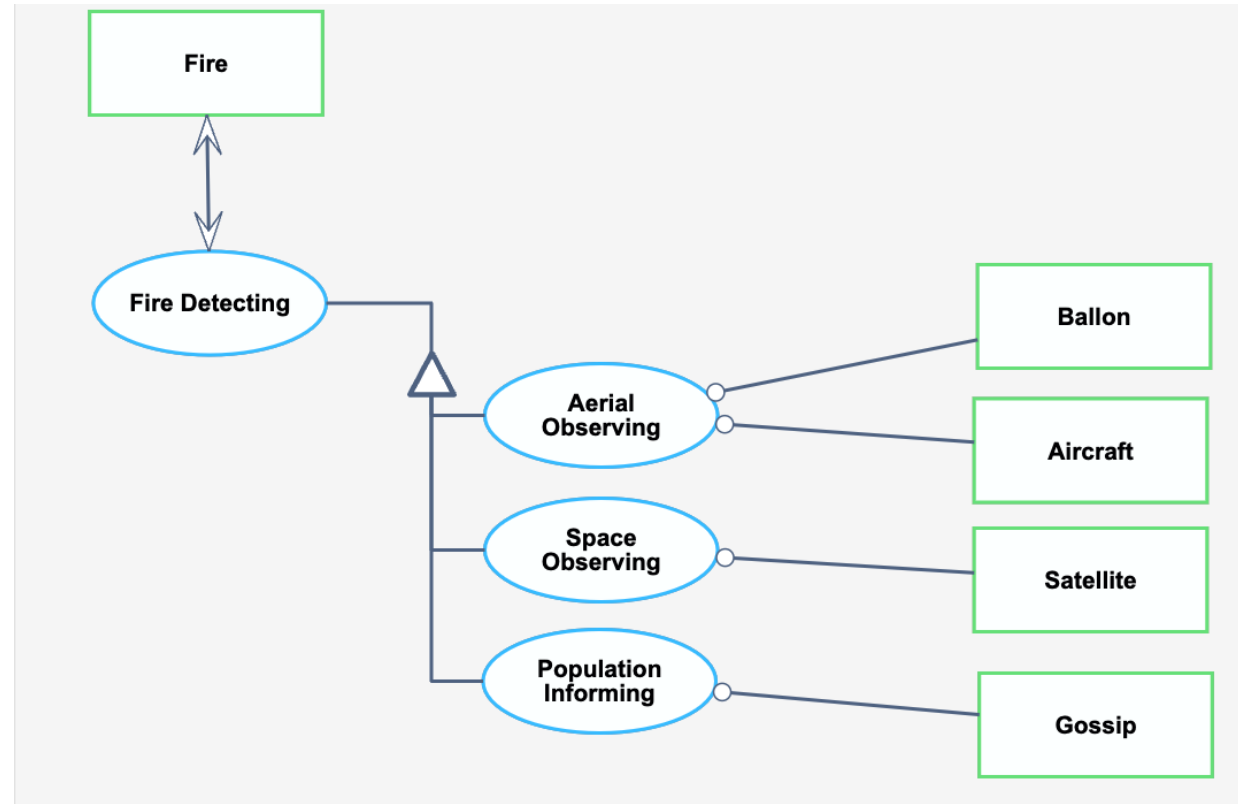


Conceptual Alternatives





Intention exploration

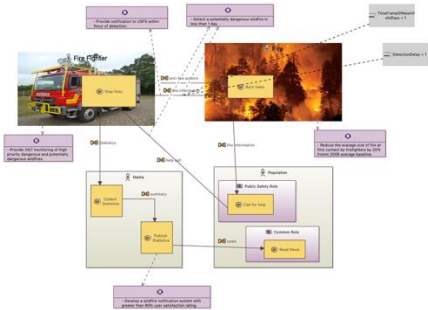


OPL

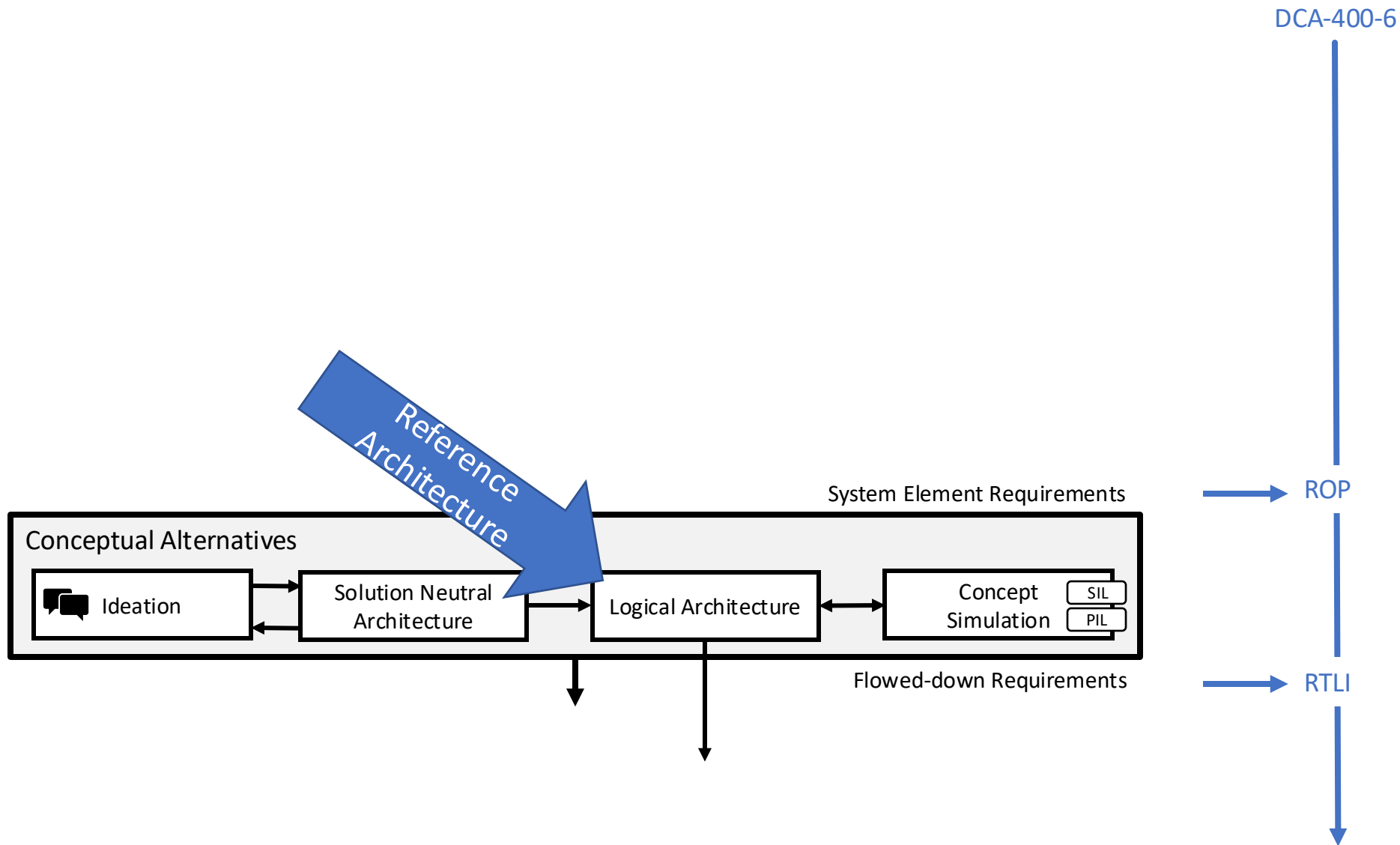
1. Aerial Observing, Population Informing and Space Observing are Fire Detecting.
2. Fire Detecting affects Fire.
3. Aerial Observing requires Aircraft and Ballon.
4. Space Observing requires Satellite.
5. Population Informing requires Gossip.

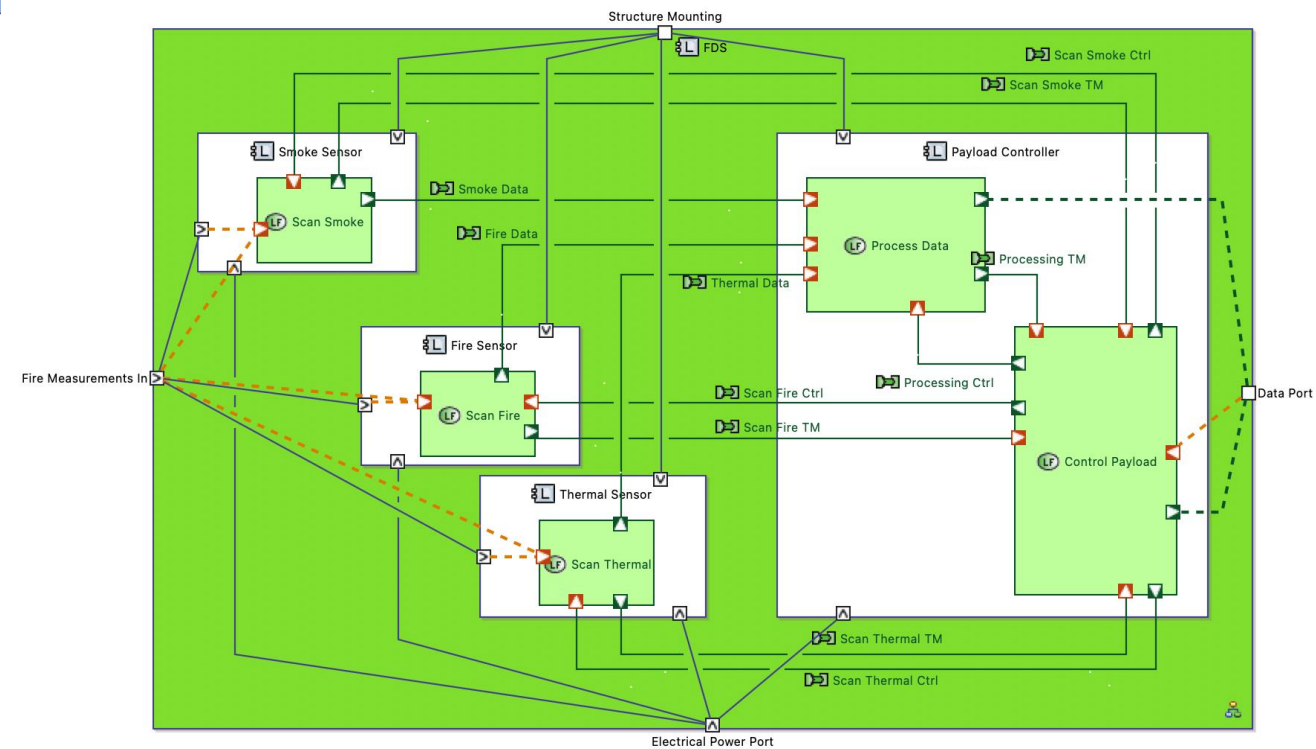
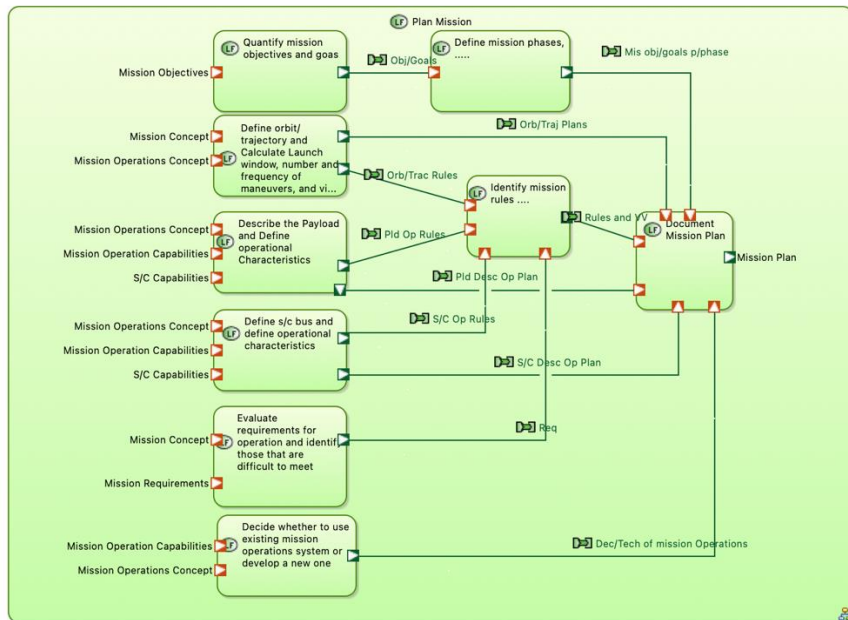
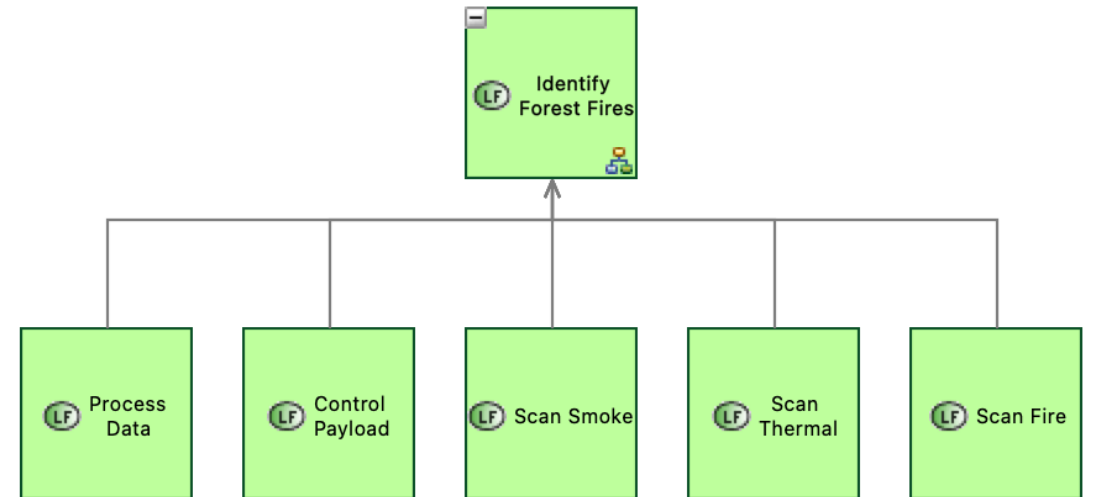
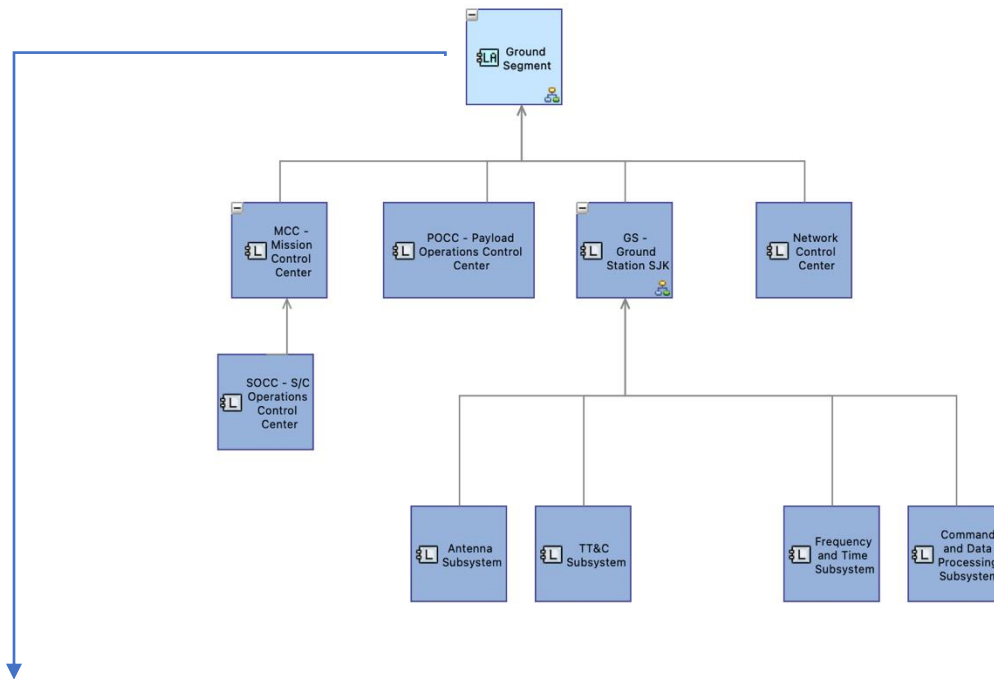


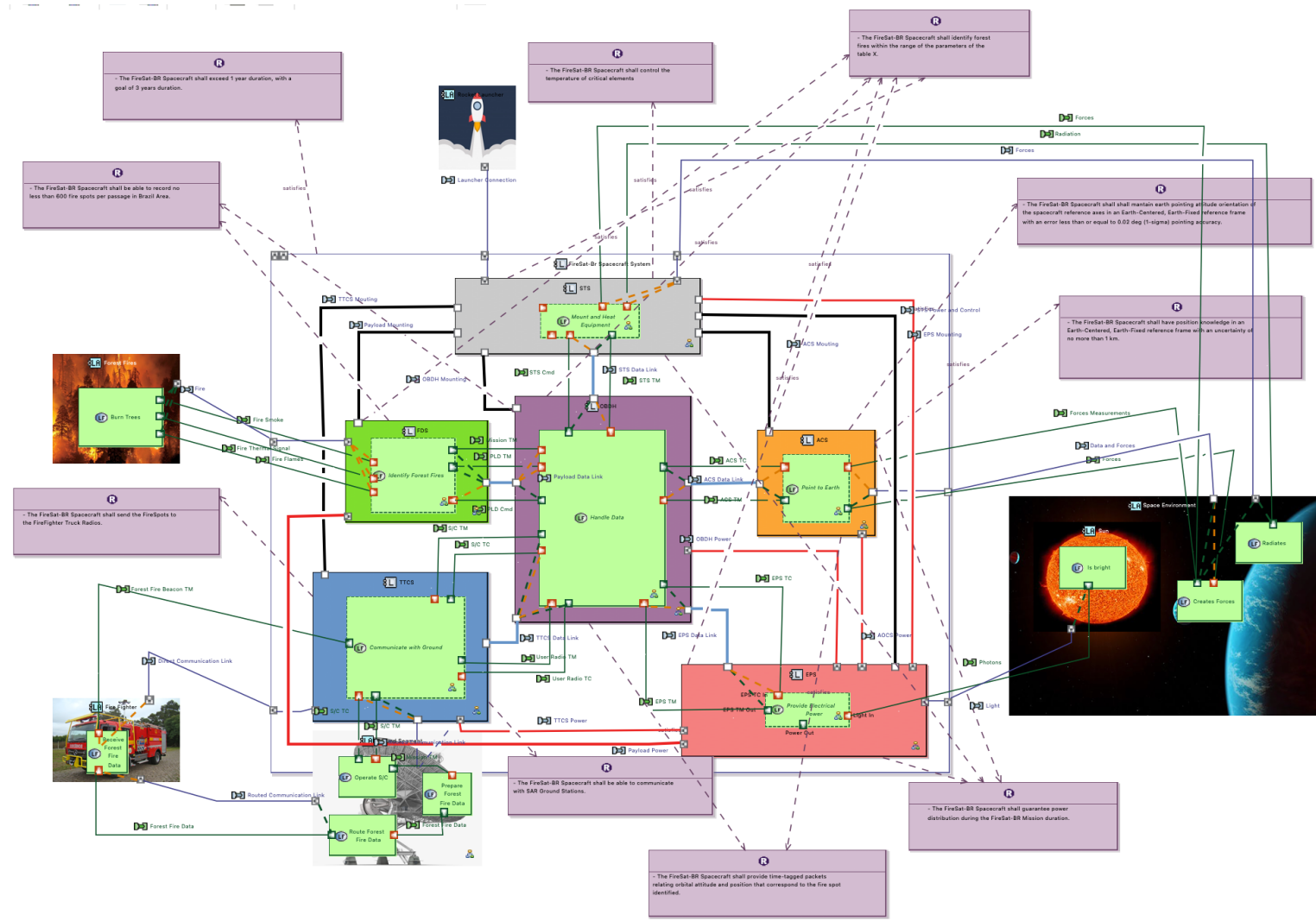
Trading



		Ballon	Aircraft	Satellite	Gossip
TimeFrameOfNewInformation	.4	-	+	+	0
DetectionDelay	.6	+	-	+	0
	Total	0	0	2	
	Weighted	.6	.4	1	







Logical Architecture

- ✓ [Capella Module]
- ✓ System Requirements
 - ✓ [SYS-XXX] The FireSat-BR Spacecraft shall guarantee power
 - ✓ [IE PUID] SYS-XXX
 - ✓ [Rationale] null
 - ✓ [VV Method] null
 - ✓ [VV Success Criteria] null
 - ✓ [VV Phase] null
 - ✓ [VV Procedure] null
 - ✓ [VV Report] null
 - > [SYS-XXX] The FireSat-BR Spacecraft shall maintain ex
 - > [SYS-XXX] The FireSat-BR Spacecraft shall be able to recor
 - > [SYS-XXX] The FireSat-BR Spacecraft shall be able to comr
 - > [SYS-XXX] The FireSat-BR Spacecraft shall exceed 1 year d
 - > [SYS-XXX] The FireSat-BR Spacecraft shall control the tem
 - > [SYS-XXX] The FireSat-BR Spacecraft shall send the FireSp
 - > [SYS-XXX] The FireSat-BR Spacecraft shall identify forest f
 - > [SYS-XXX] The FireSat-BR Spacecraft shall provide time-ta
 - > [SYS-XXX] The FireSat-BR Spacecraft shall have position k
- > []



Realized Architecture

