



MBSE Introduction

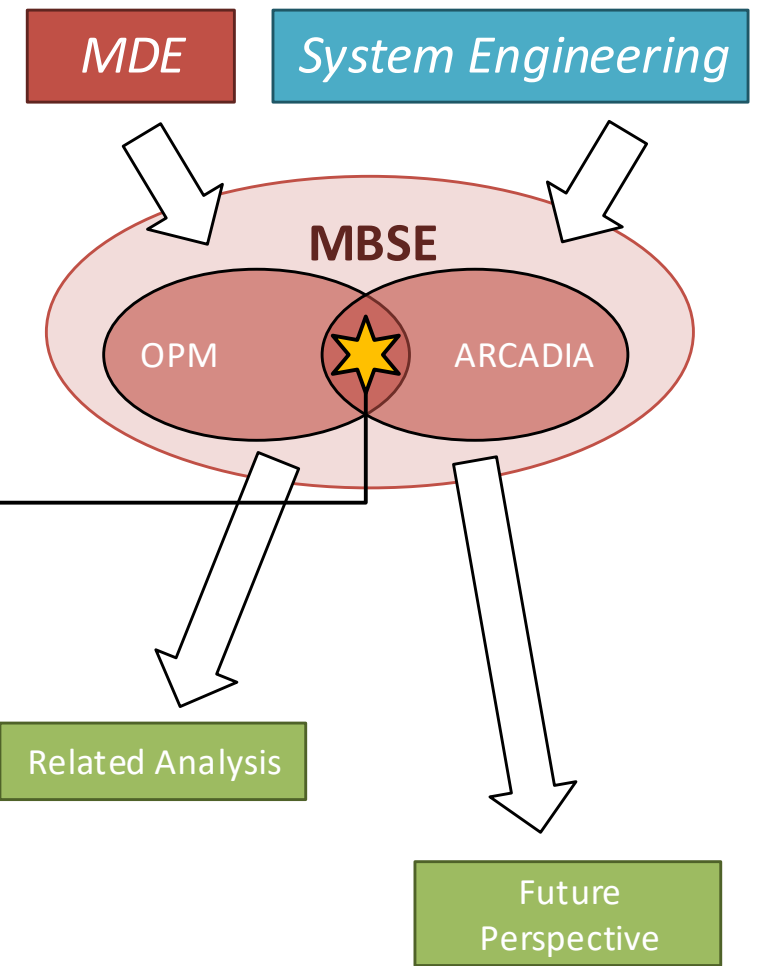
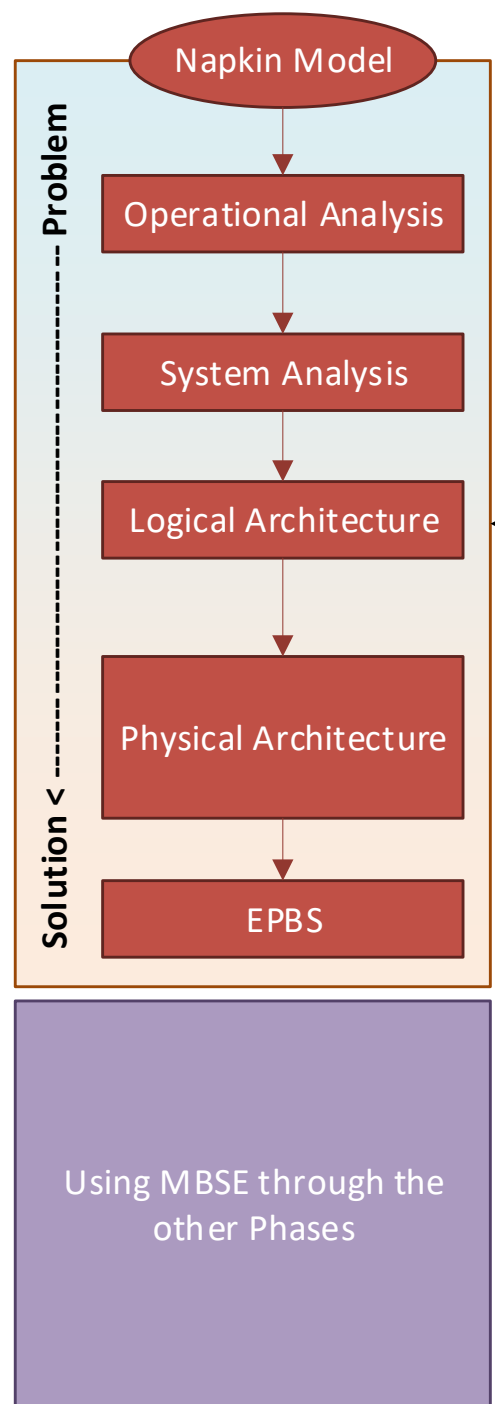
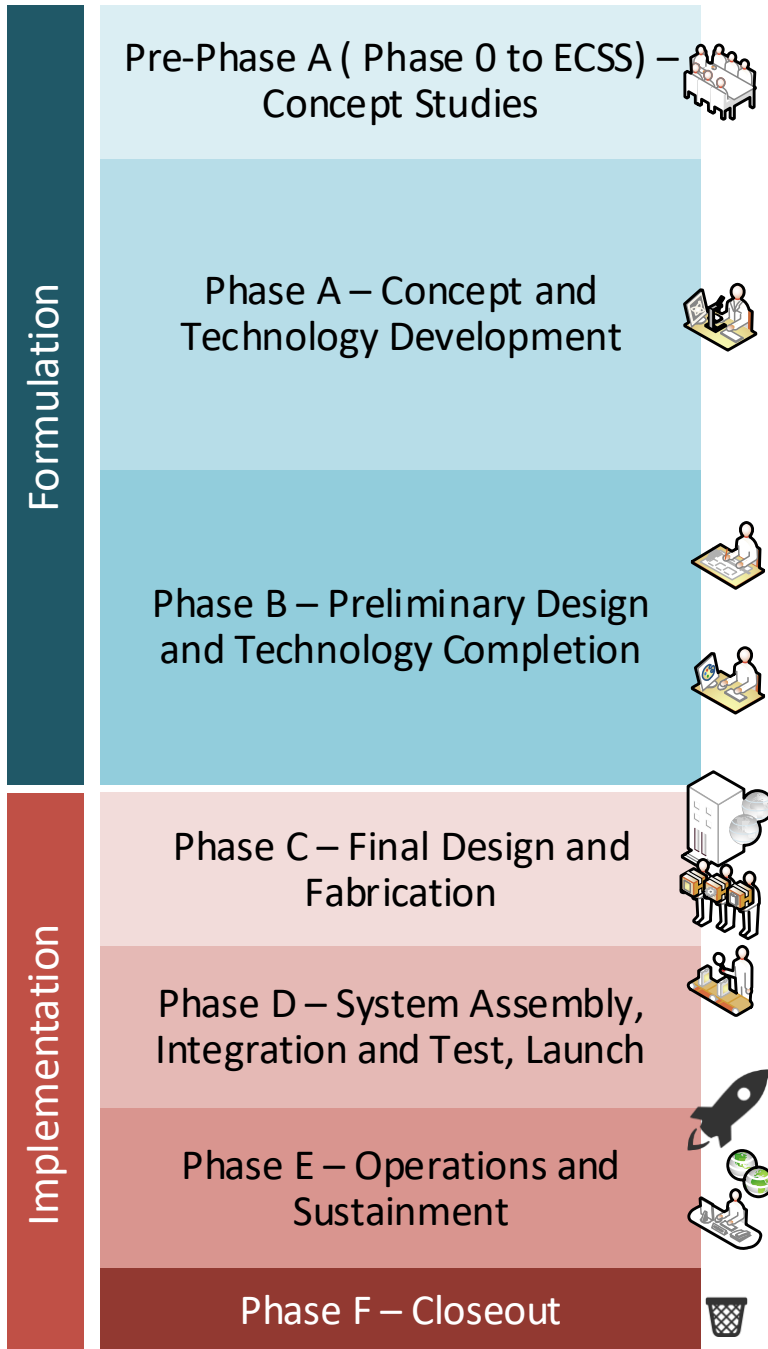
[MBSE][LEC-001]

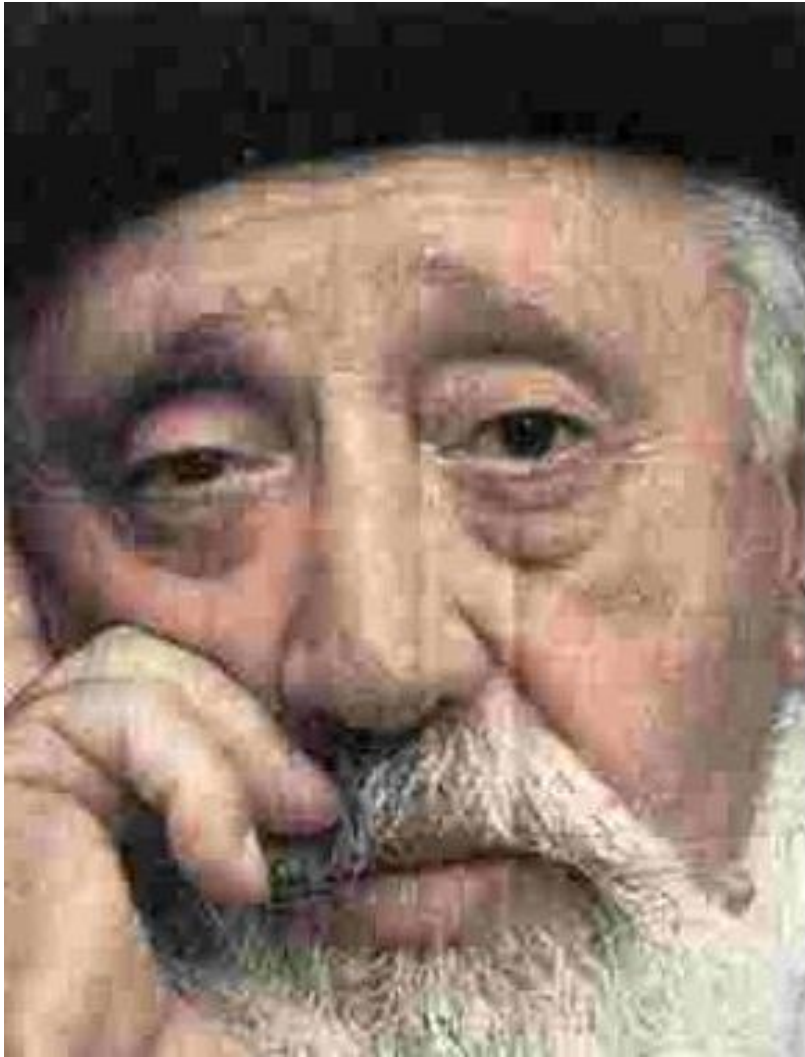


CONTEXT



Time





A goal of education is. to assist growth toward greater complexity and integration and to assist in the process of self-organization - to modify individuals capacity to modify themselves.

— Reuven Feuerstein —

AZ QUOTES

[#escolasempartido](#)



[even shorter] SE Review



What is a System?

A system is a

<set, combination, group, collection, configuration, arrangement, organization, assemblage, assembly, ensemble [10]>

of

<parts, components, elements, objects, subsystems, entities [6]>

<combined, integrated, organised, configured, arranged [5]>

in a way that

<creates, enables, motivates [3]>

<properties, functions, processes, capabilities, behaviors, dimensions [6]>

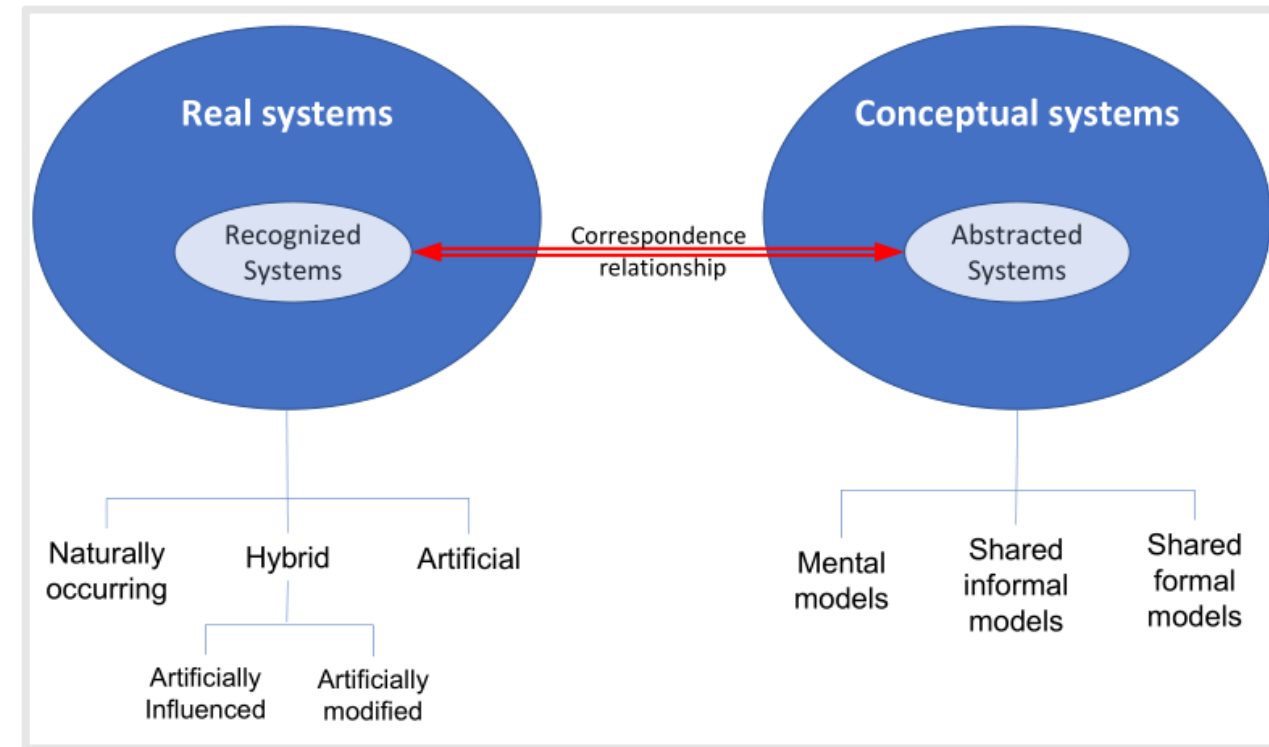
not

<possessed, exhibited, presented [3]>

by the

<separate, individual, single [3]>

<parts, components, elements, objects, subsystems, entities [6]>





What is Systems Engineering?! (newer def)

Systems Engineering is a **transdisciplinary approach and means**, based on systems principles and concepts, to enable the successful realization, use and retiral of engineered systems.

It focuses on

- establishing stakeholders' **purpose and success criteria**, and defining actual or anticipated customer needs and required functionality early in the development cycle,
- establishing an **appropriate lifecycle model** and process approach considering the levels of complexity, uncertainty and change
- documenting and **modelling requirements** and **solution architecture** for each phase of the endeavour
- proceeding with **design synthesis and system validation**
- while considering the **complete problem** and **all necessary enabling systems and services**.

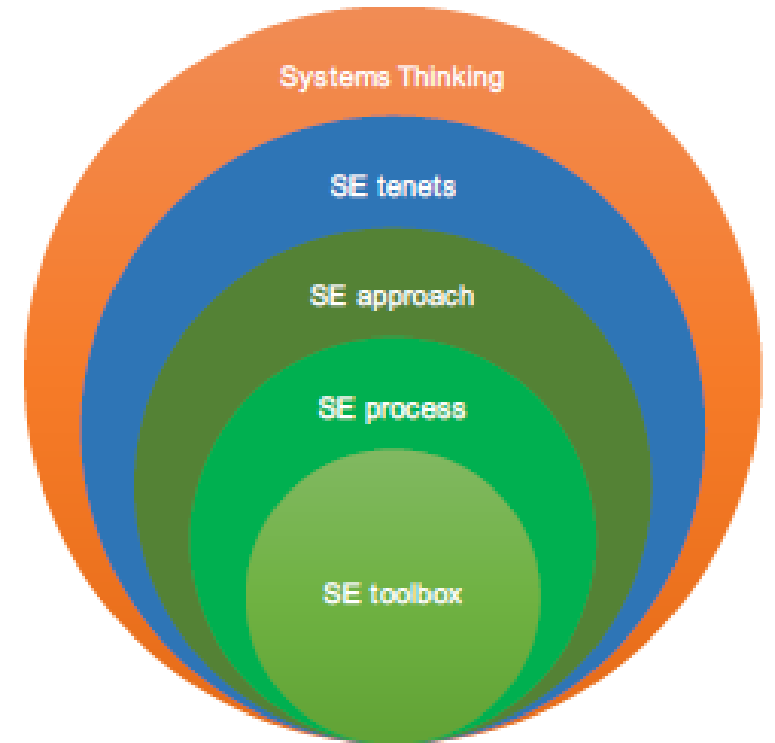
Systems Engineering provides facilitation, guidance and leadership to integrate all the disciplines and specialty groups into a team effort forming an appropriately structured development process that proceeds from concept to production to operation, evolution and eventual disposal.

Systems Engineering considers both the business and the technical needs of all customers with the goal of providing a quality solution that meets the needs of users and other stakeholders and is fit for the intended purpose in real-world operation, and avoids or minimizes adverse unintended consequences.



Four Aspects of Systems Engineering

- 1. some very basic and widely applicable **SE tenets** (principles and beliefs);
- 2. a general **SE approach** to complex and complicated problems;
- 3. the “**SE process**”, which we see evolving from the current SE process described in the INCOSE SE Handbook into a family of SE process models, targeted towards different system types; and
- 4. a **SE toolbox** of techniques and methods that are widely applicable across the spectrum.



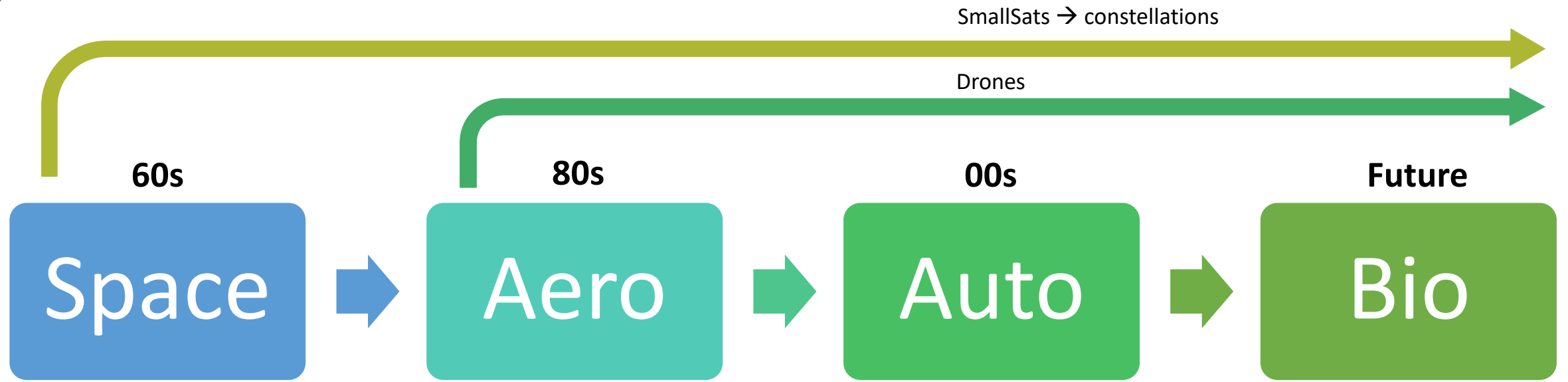


12 Systems Engineering Tenets

1. Understand what success means
2. Consider the whole problem, the whole solution and the full lifecycle
3. Understand and manage interdependencies
4. Adapt the parts to serve the purpose of the whole
5. Recognize that Systems Engineering occurs at multiple levels
6. Base decisions on evidence and reasoned judgement
7. Recognize uncertainty while managing change, risk opportunities and expectations
8. Handle structure and behavior as two complementary aspects of any system
9. Understand and use appropriate feedback
10. Understand and manage value
11. Be both systemic and systematic
12. Respect the people



Who is the major player?!





Model Driven Engineering



Computation: Models and Simulations

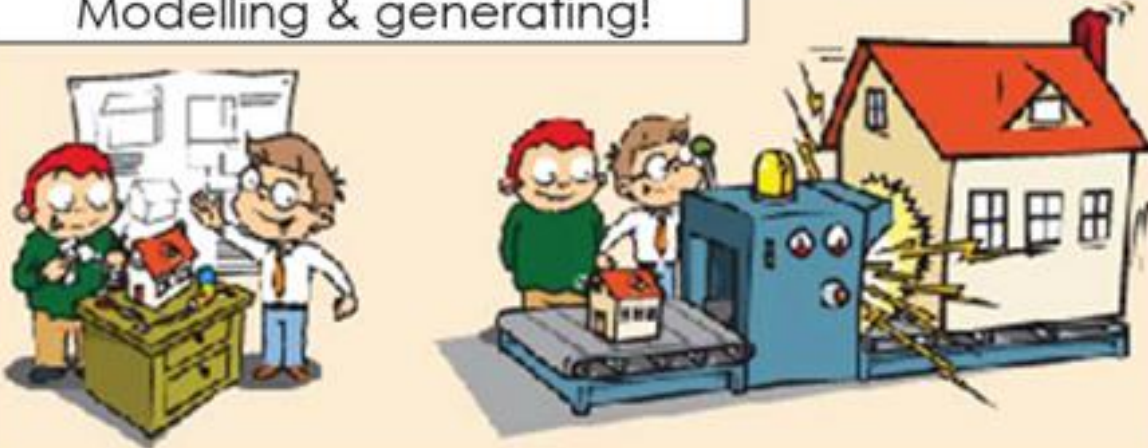
Programming?



Engineering?



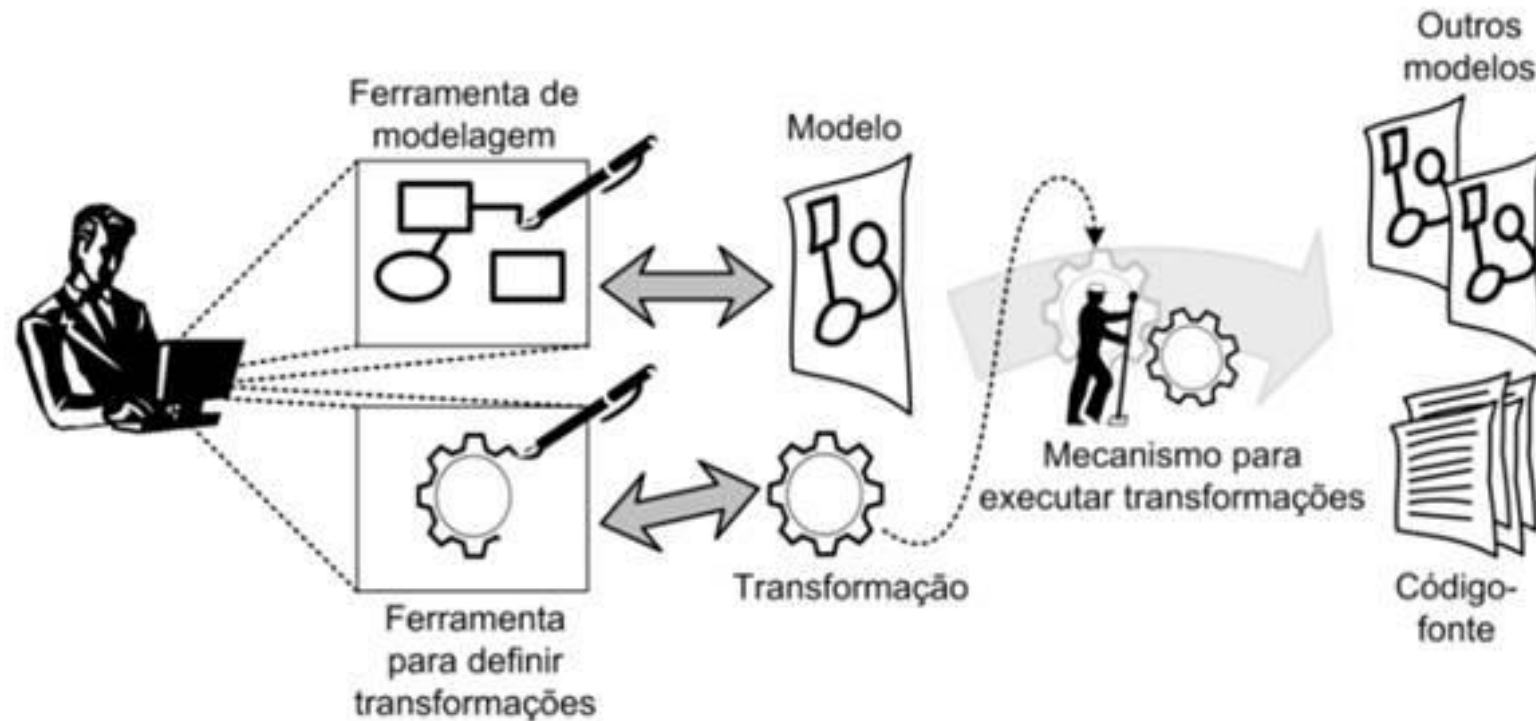
Modelling & generating!



Modelling and auto-build?



Model Driven Development ...



- **MDD** – Model Driven Development
- **MDSD** – Model Driven Software Development
- **MDA** – Model Driven Architect
- **MDSE** – Model Driven Software Engineering
- **MDRE** – Model Driven Reverse Engineering
- **MM** – Model Management
- **ADM** – Architecture Driven Modernization
- **DDD** – Domain Driven Design
- **MBD** – Model Based Development
- ... → infinito



Model (driven x based x centric x oriented)

- Driven: “models should be used to directly **generate executable systems**”
- Based: “uses models rather than documents as the **data source** for all activities throughout the product life cycle” “models are used to drive all aspects of the product lifecycle and that data is created once and reused by all downstream data consumers.”
- Centric: “is a focus entirely on **development of information** of and about the system – the model”
- Oriented: “ is a paradigm that does not differentiate between modelling and coding. This is referred to as **model-code duality.**”

<http://onlinelibrary.wiley.com/doi/10.1002/spe.1155/abstract#spe1155-note-0001>

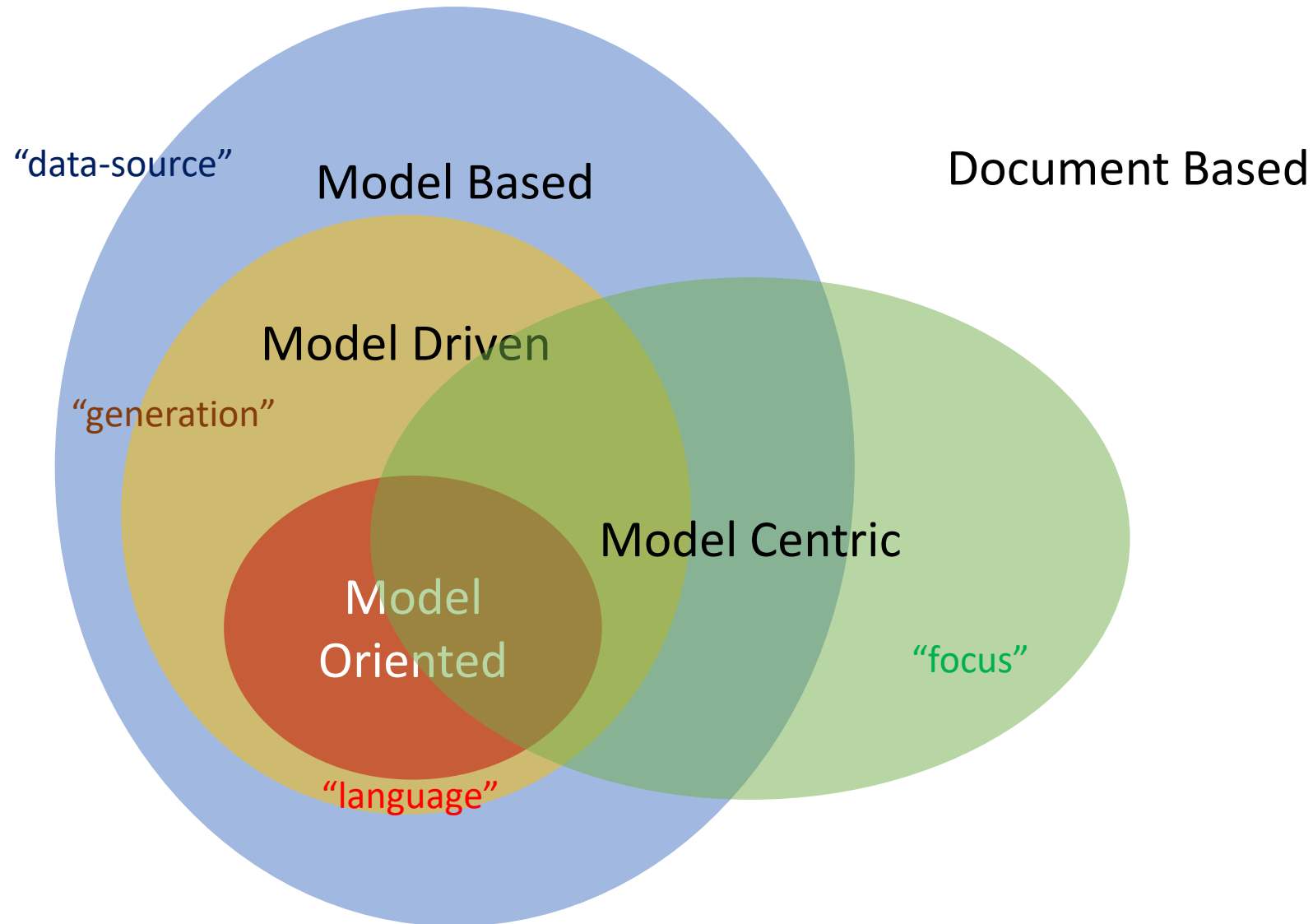
<http://www.3dcadworld.com/why-you-need-to-understand-model-based-engineering/>

<https://www.youtube.com/watch?v=VjGmNjg5cro>

<http://cruise.eecs.uottawa.ca/umple/>



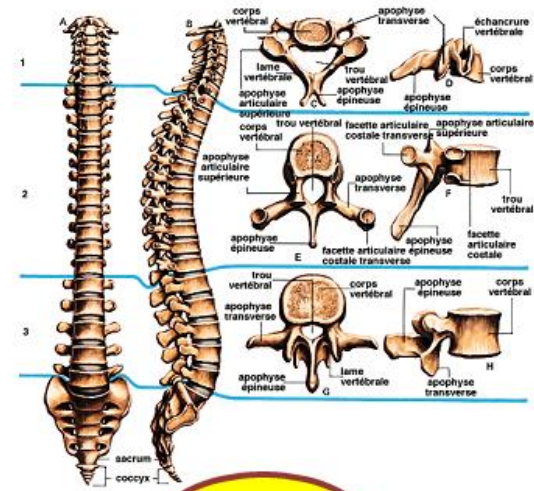
Model (driven x based x centric x oriented)



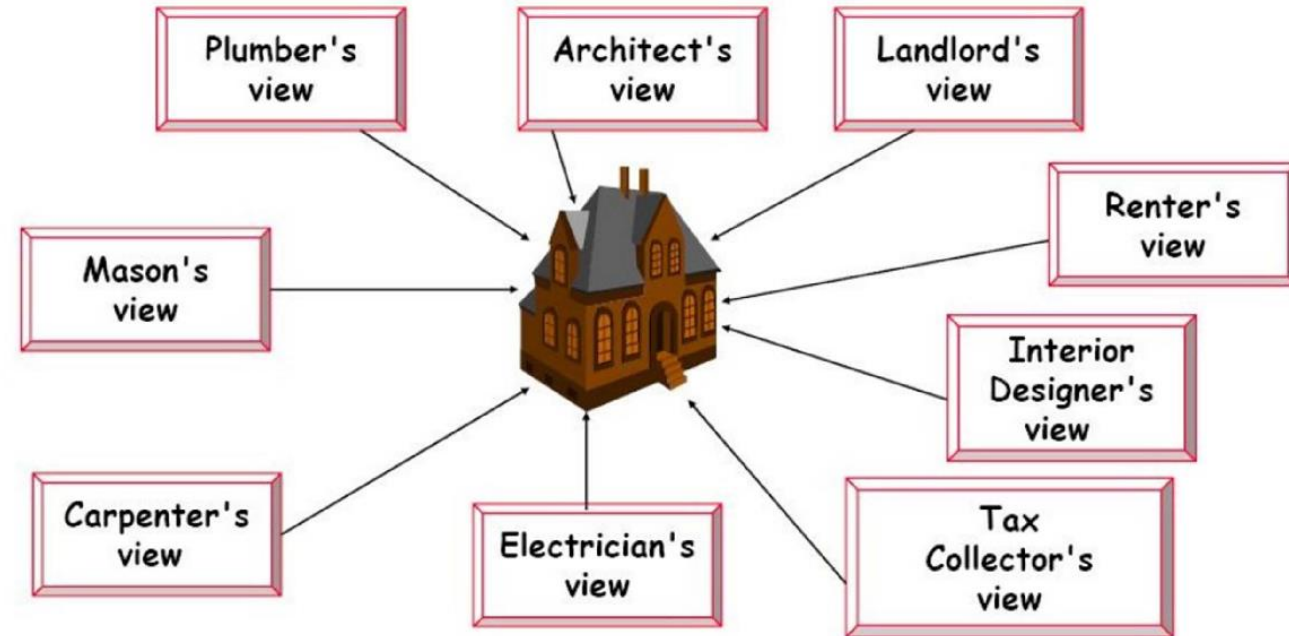


Models

- A model is a **simplified** image of a system.
- “*modullus*”, “*modus*” (measure)
 - What? (**mapping**)
 - How? (**reduction**)
 - Whom, when, to what? (**pragmatic**)
- Quite old idea

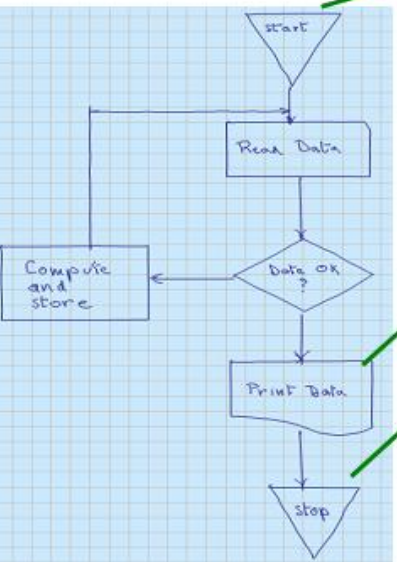
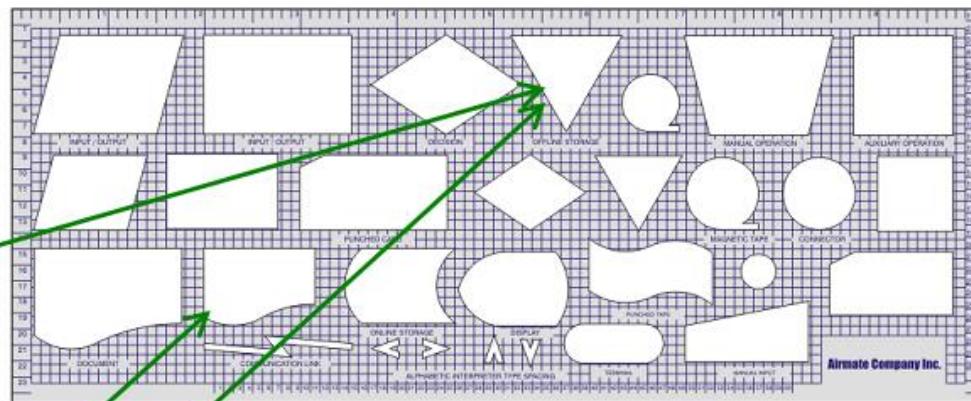


J. Bézivin, Model Engineering for Software Modernization, 2004.



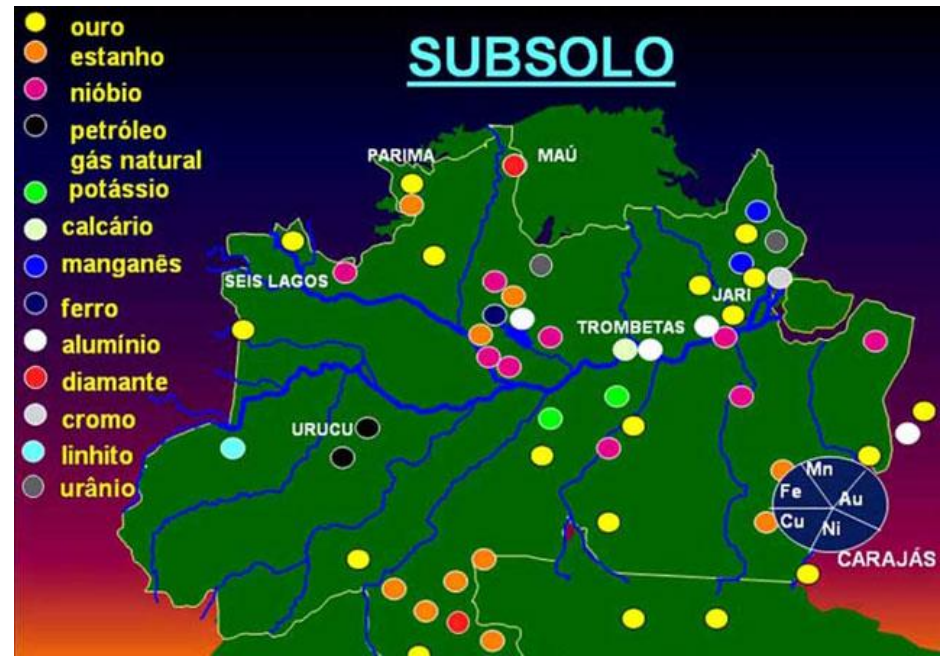
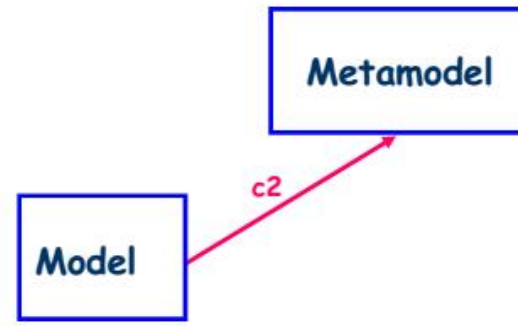


Meta-models



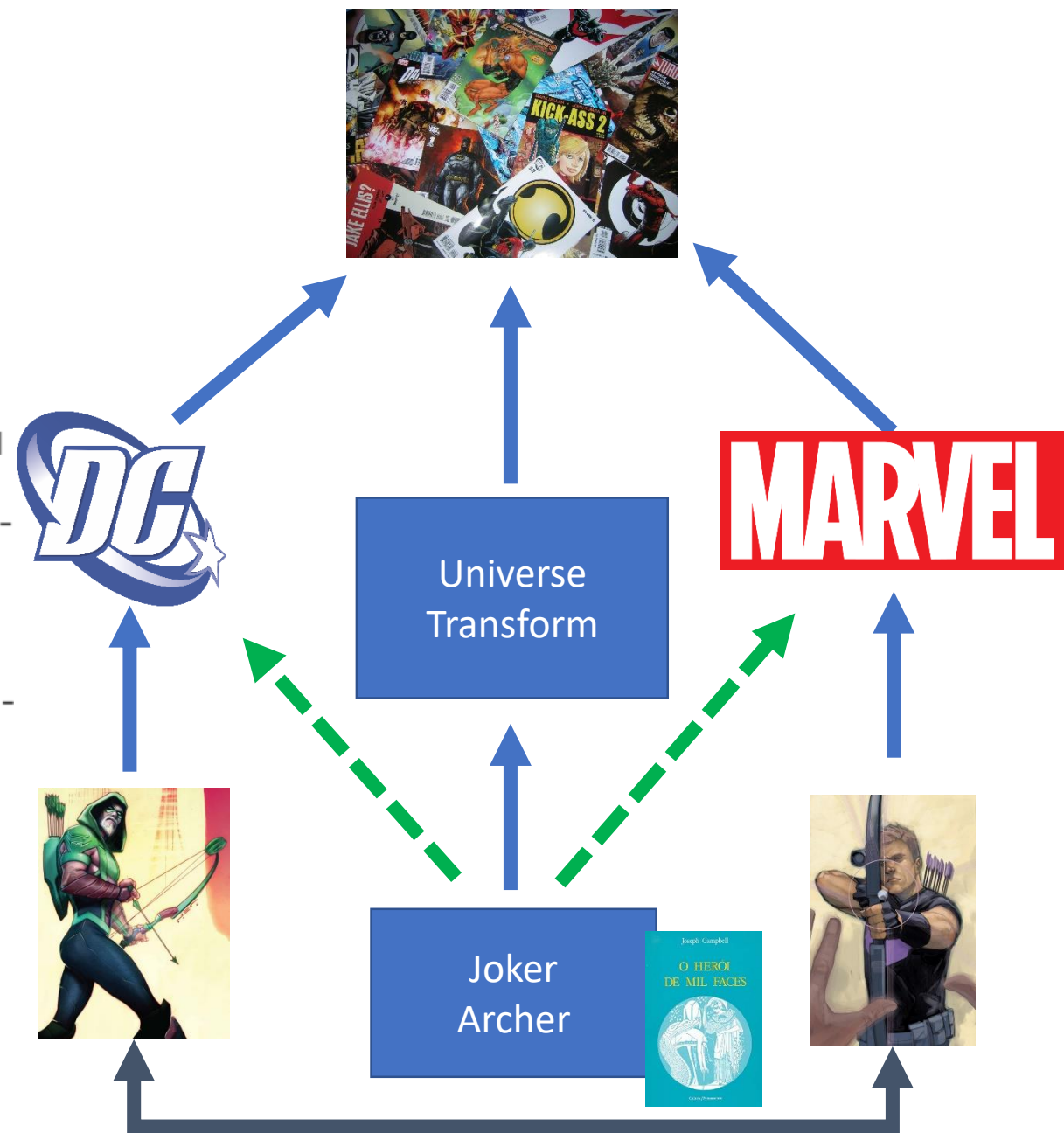
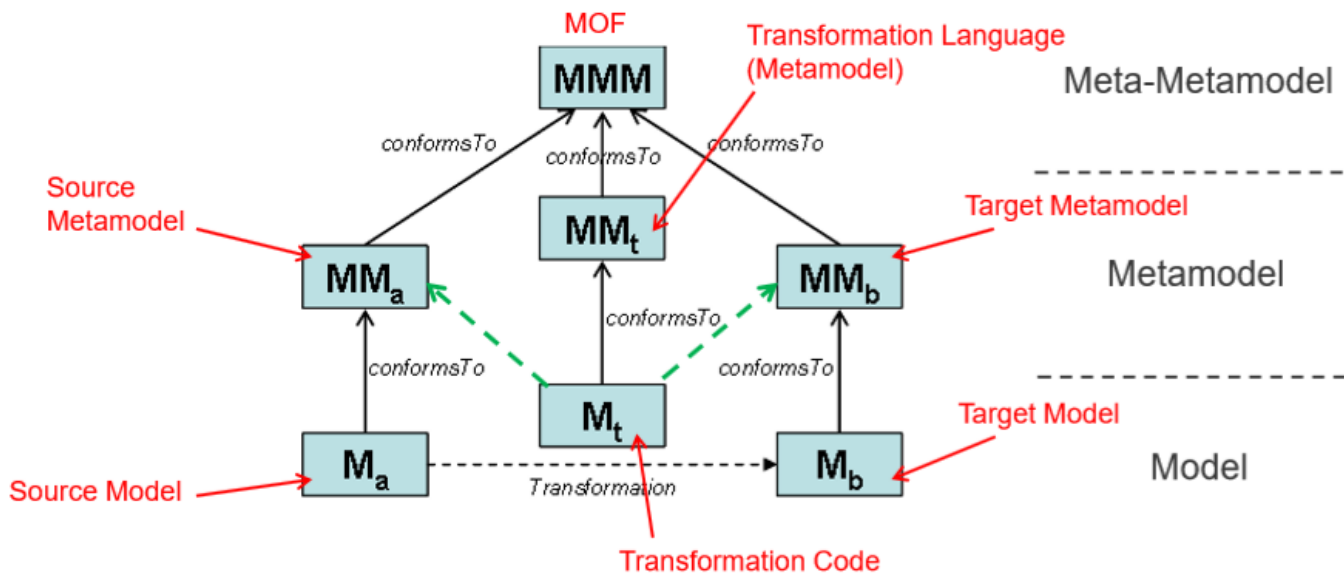
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A metamodel is an explicit specification of a shared conceptualization



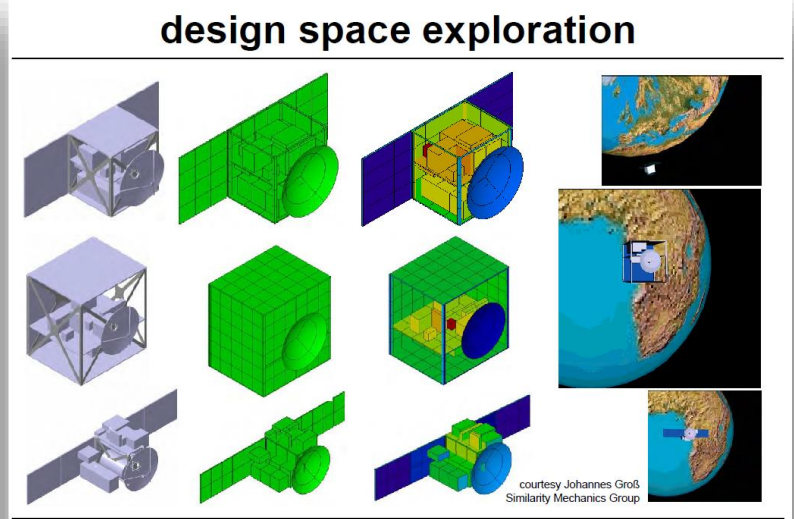
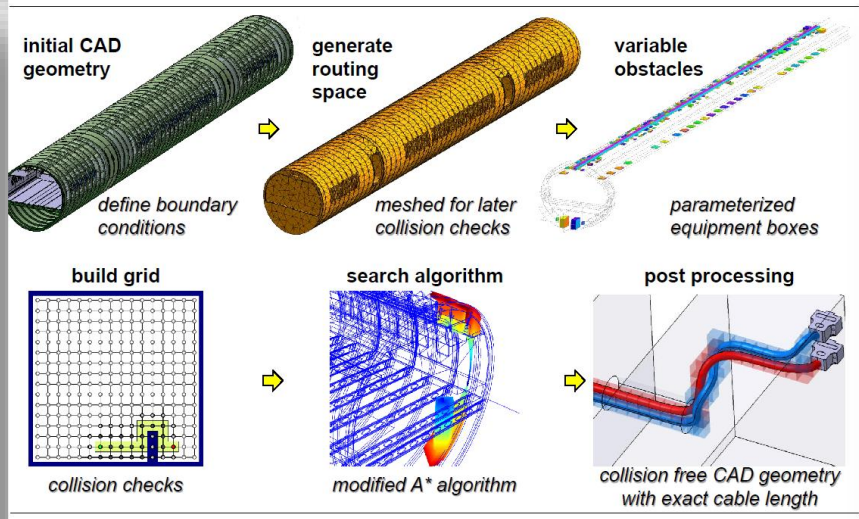
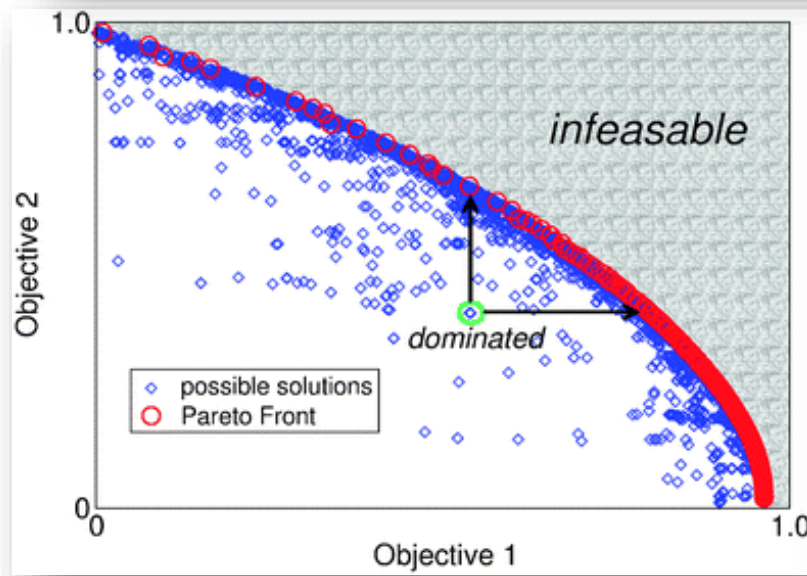
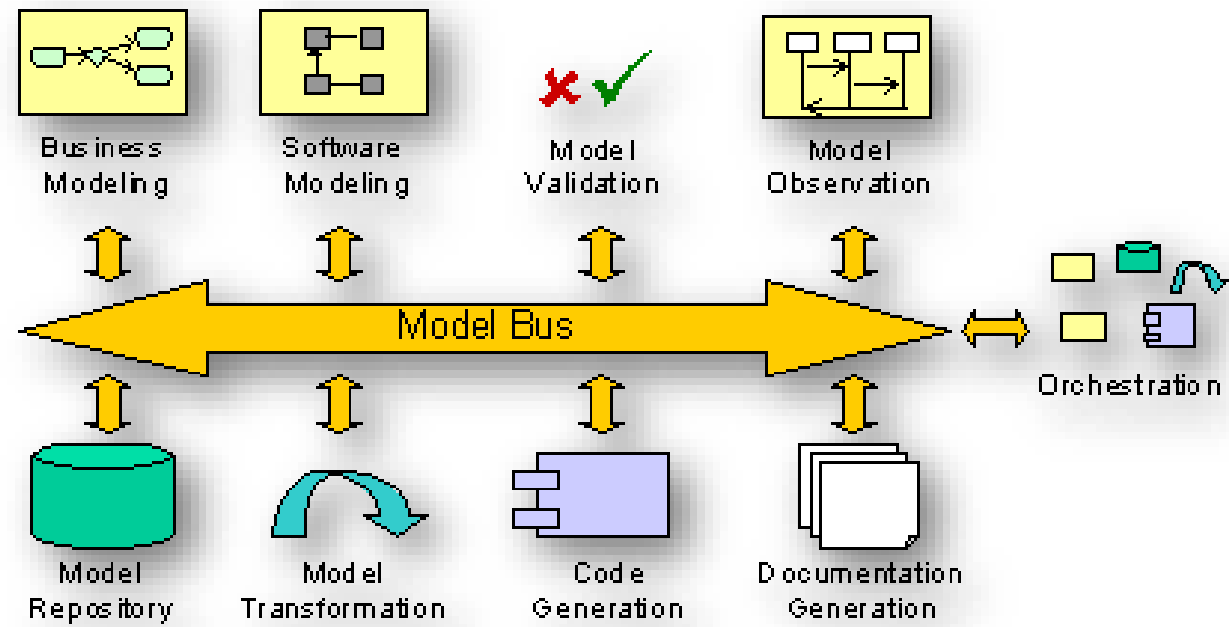
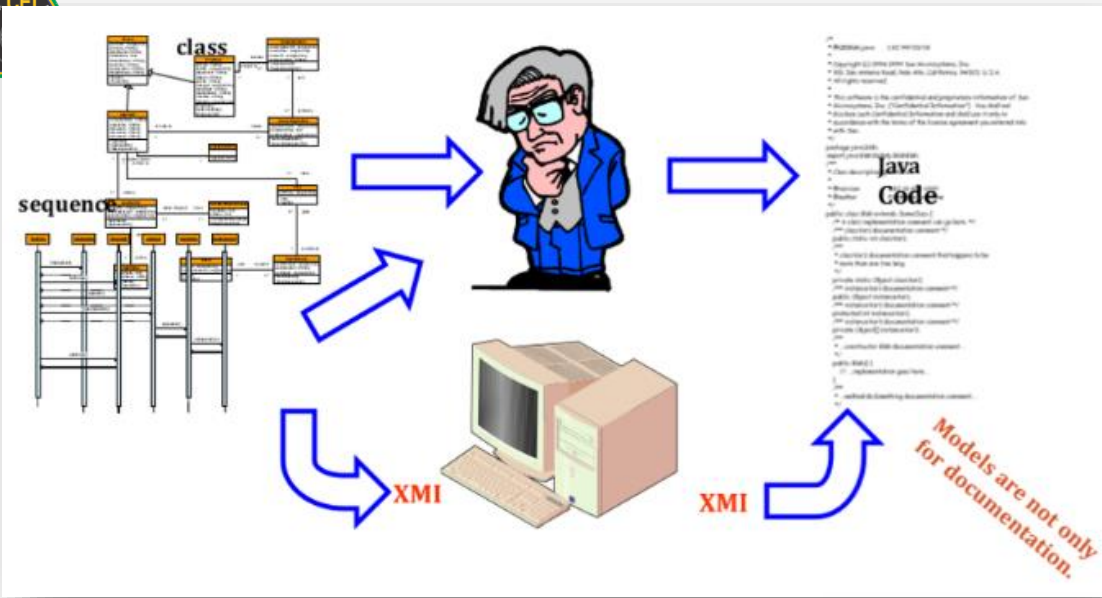


Model Transformation



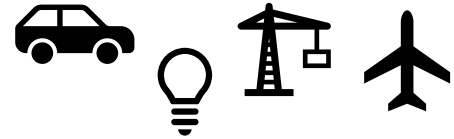
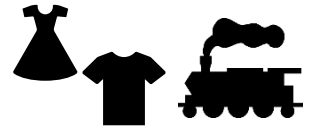
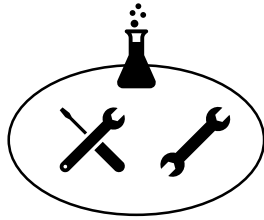
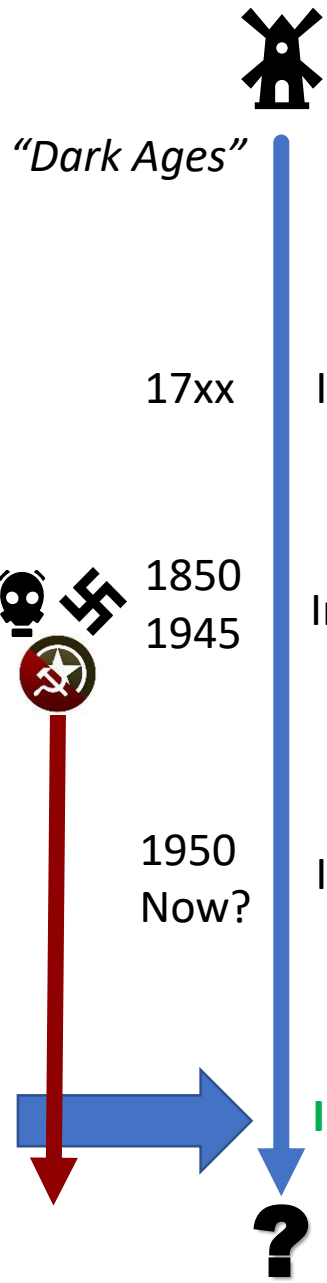


More benefits



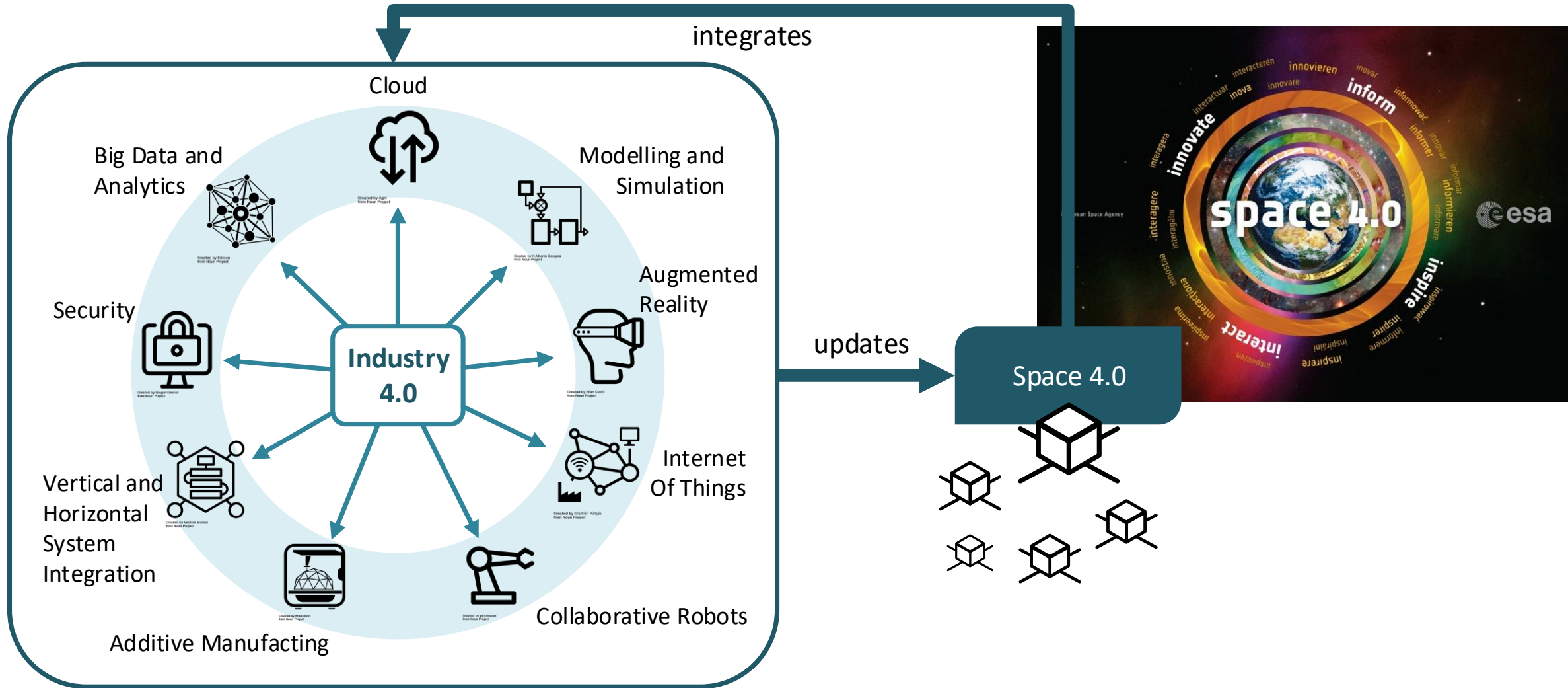


- THIS IS NOT RANDOM...
- IT IS A CONSEQUENCE OF THE COMPUTATIONAL TECHNOLOGY BEING APPROPRIATED BY THE ENGINEERINGS





Future Motto: Creative Work Interconnection (INCOSE)



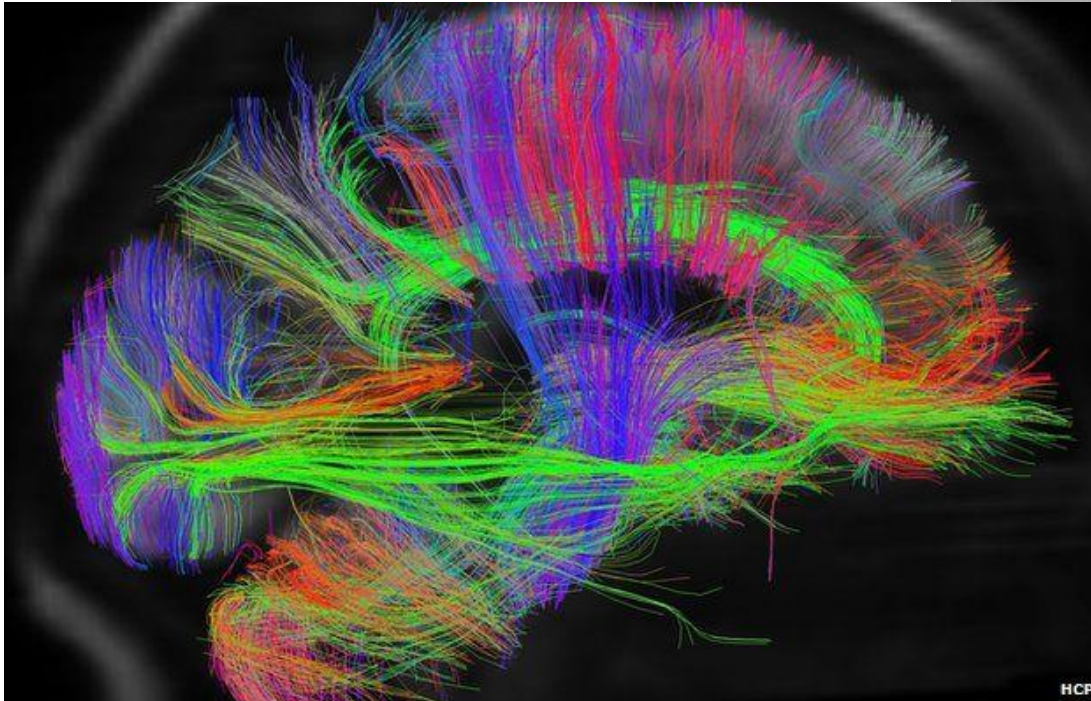


Language



Reducing to function, we are a machine that recognizes and connects model patterns...

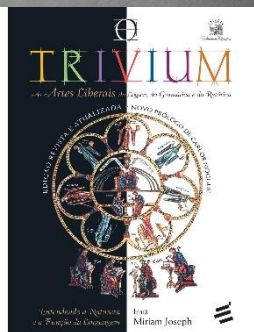
<https://www.psychologytoday.com/blog/the-athletes-way/201311/what-is-the-human-connectome-project-why-should-you-care>



FUNÇÃO DA GRAMÁTICA

A função fundamental da gramática é estabelecer leis para relacionar símbolos de modo a expressar pensamento. Uma frase expressa um pensamento – uma relação de ideias – numa declaração, numa pergunta, numa ordem, num desejo, numa prece ou numa exclamação. Símbolos categoremáticos são aqueles que são relacionados; símbolos sincategoremáticos são os meios de relacioná-los; a oração é a relação mesma.

As regras para relacionar símbolos regem três operações gramaticais: substituir símbolos equivalentes, combinar símbolos e separar símbolos.



HCP



Cognition and Language

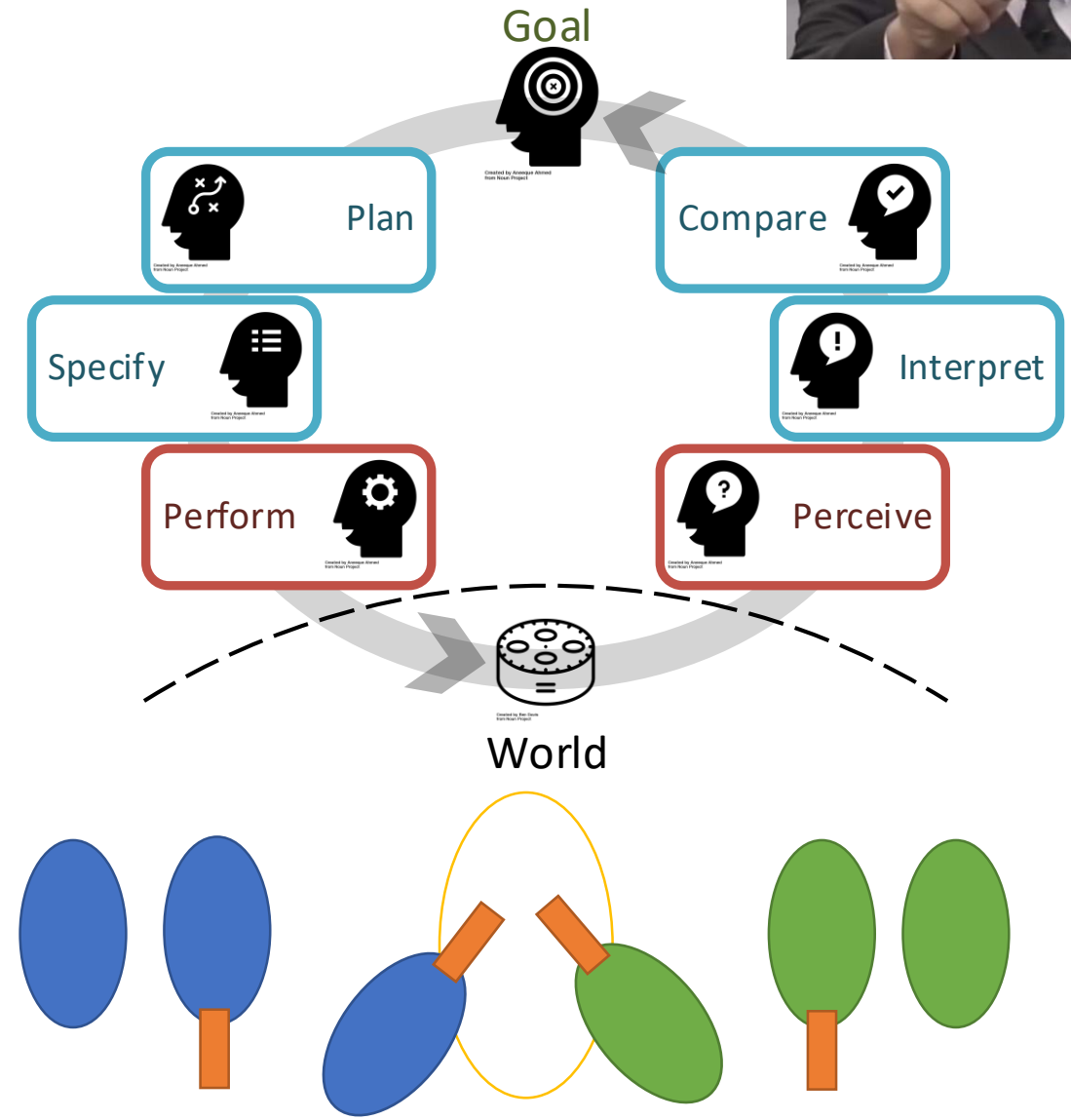
Cognition is "*the mental action or process of acquiring knowledge and understanding through thought, experience, and the senses*". It encompasses processes

such as attention, the formation of knowledge, memory and working memory, judgment and evaluation, reasoning and "computation", problem solving and decision making, comprehension and

production of language. **Cognitive**

processes use existing knowledge and generate new knowledge.

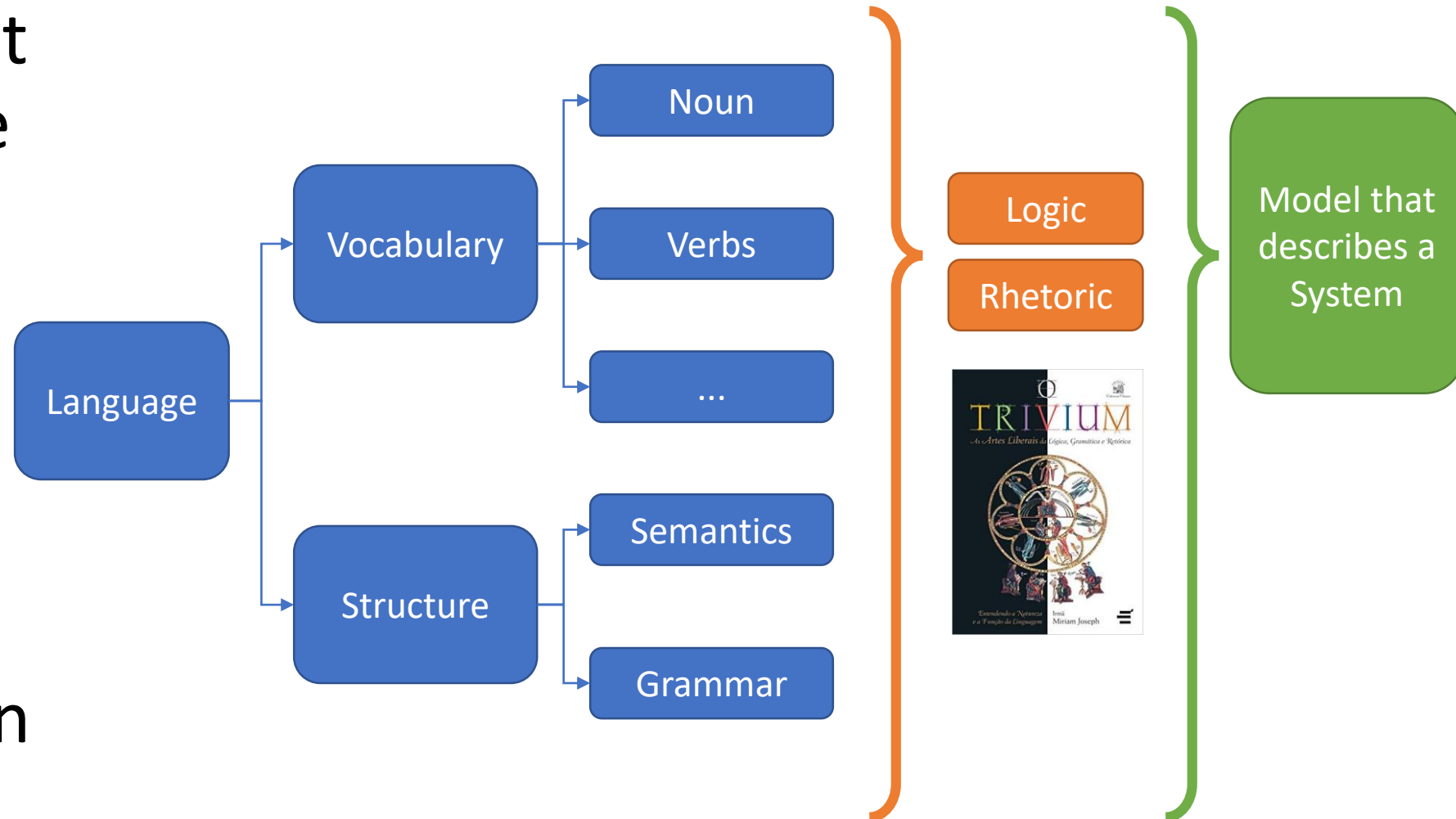
<https://en.wikipedia.org/wiki/Cognition>





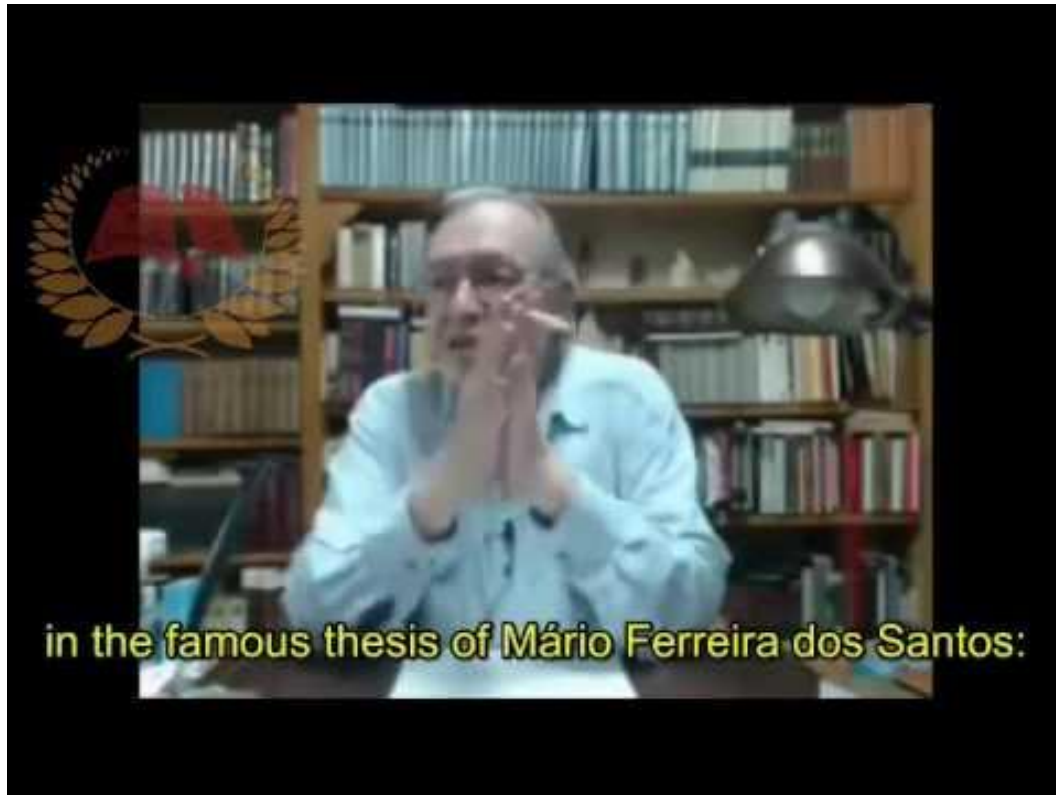
Cognition and Language

is a system that consists of the development, acquisition, maintenance and use of complex systems of communication





Tools must map the knowledge in models within known languages. The user only handles already known “things”...



<http://www.olavodecarvalho.org/apostilas/presenca.htm>

6:15

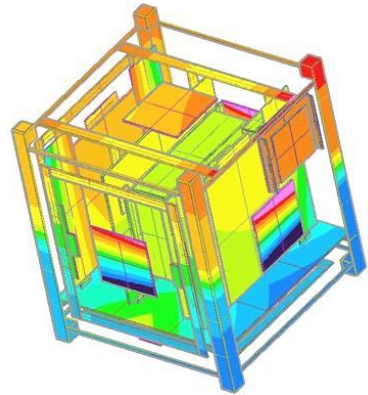


https://www.ted.com/talks/david_mccandless_the_beauty_of_data_visualization#

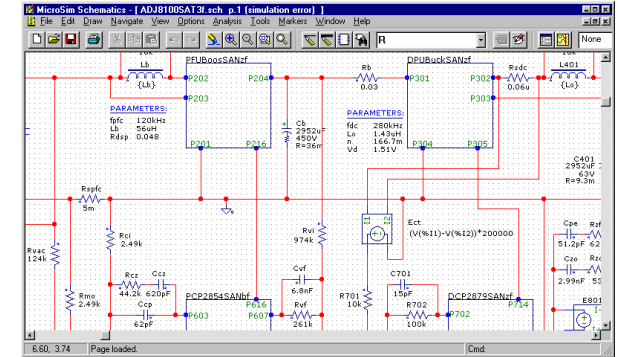


Every Language has its logical structure and semantics → Model

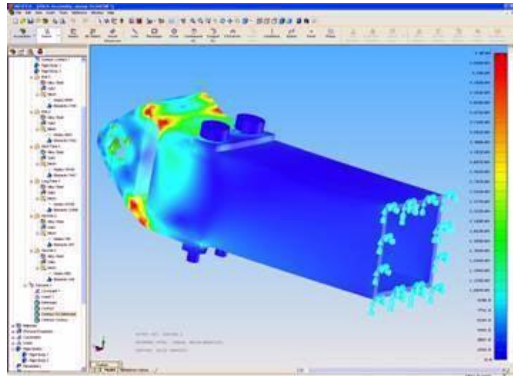
Thermal Eng.



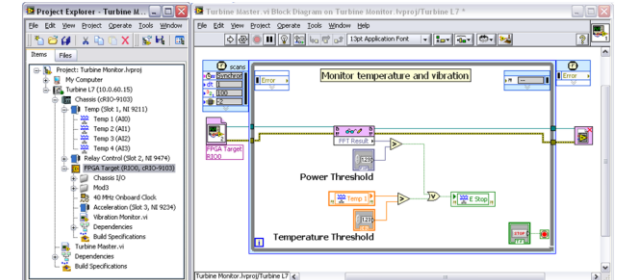
Electrical Eng.



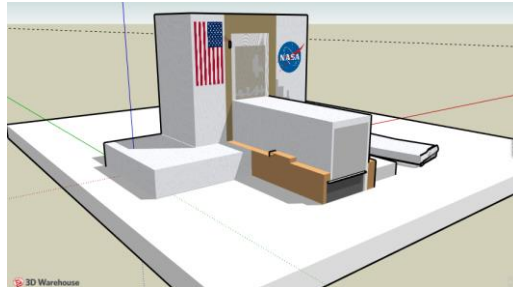
Mechanical Eng.



Control Eng.



Infrastructure Eng.

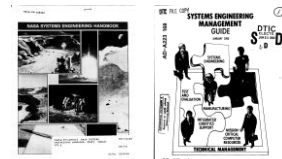


Systems Eng ???

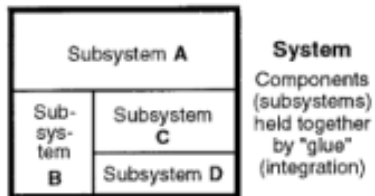




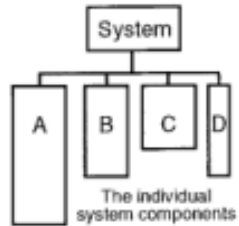
What is the SE Language?



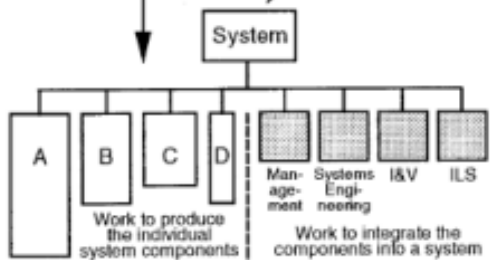
The whole **does more** than the sum of the parts.



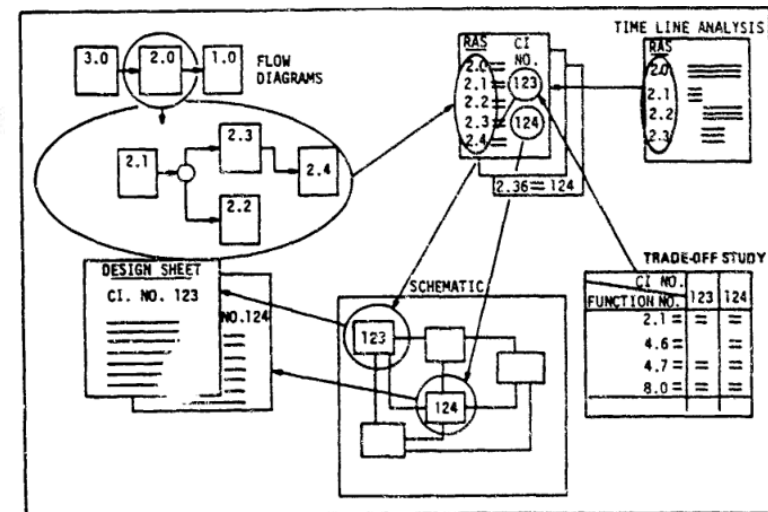
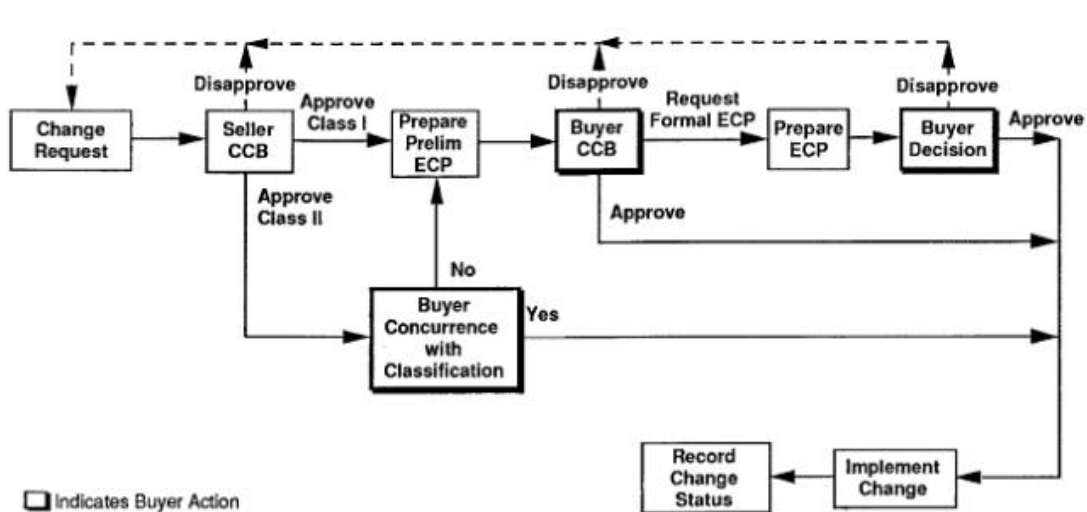
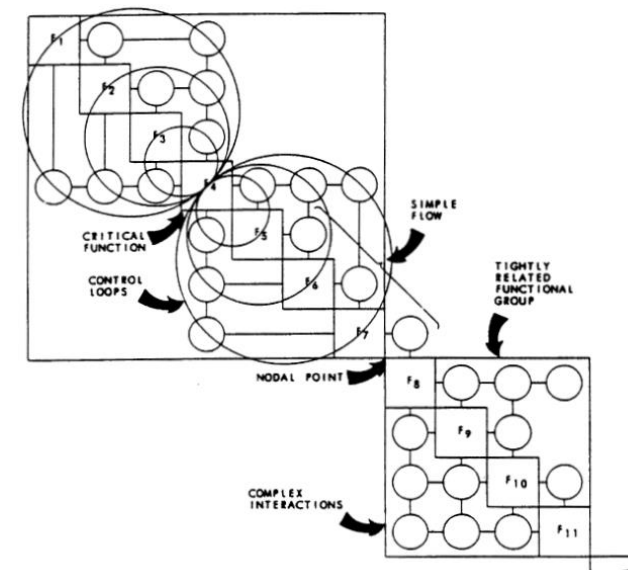
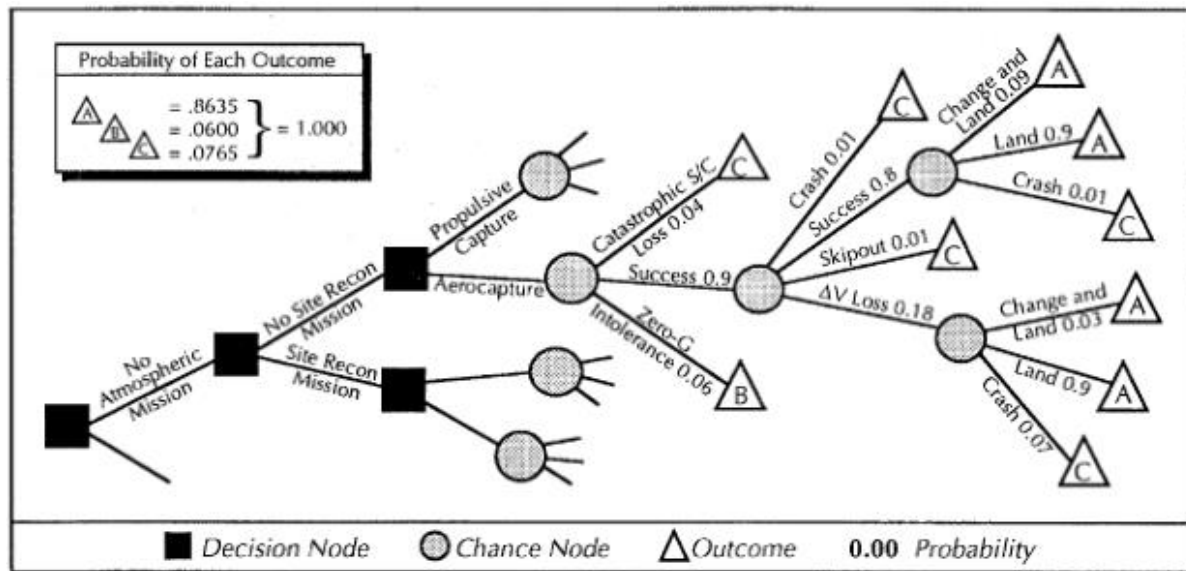
Product Breakdown Structure (PBS)
Shows the components which form the system.



Work Breakdown Structure (WBS)
All work components necessary to produce a complete system



The whole **takes more work** than the sum of the parts.





With time... Nicer diagrams

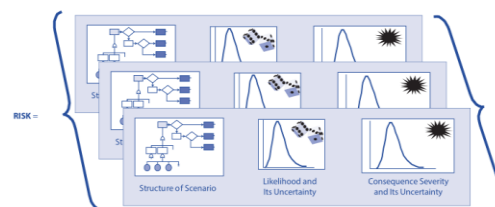
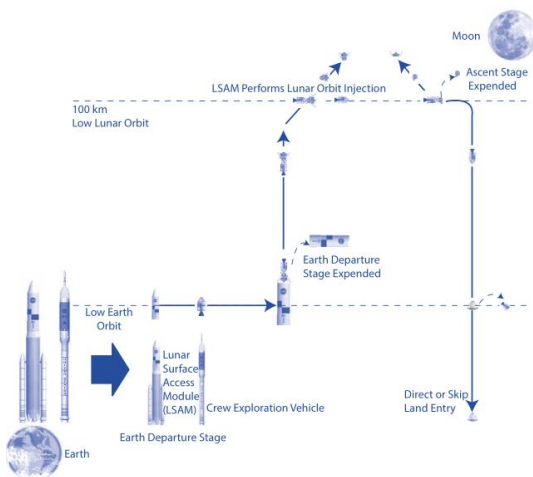
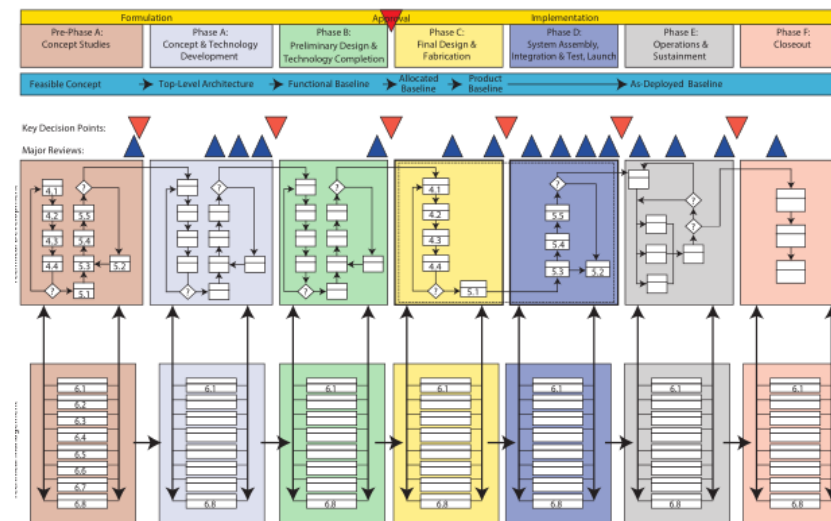
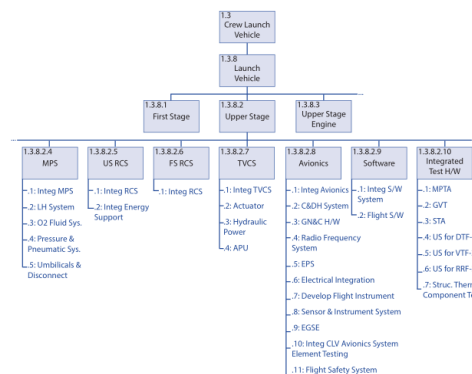
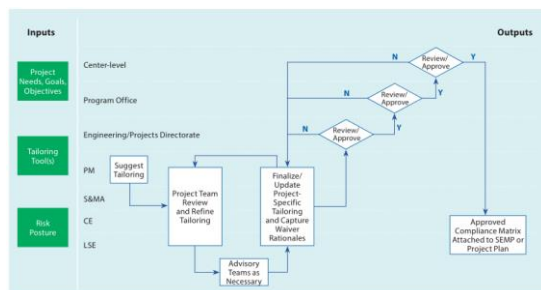
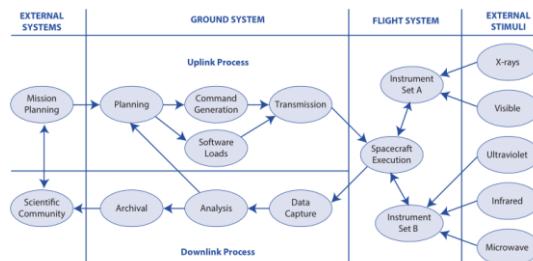


TABLE D-1 Requirements Verification Matrix

Requirement No.	Document	Paragraph	Shall Statement	Verification Success Criteria	Verification Method	Facility or Lab	Phase*	Acceptance Requirement?	Preflight Acceptance?	Performing Organization?	Results
	Unique identifier or each requirement	Document number the requirement is contained within	Paragraph number of the requirement. Test with reason of the requirement, i.e. the "what"	Success criteria for the requirement	Verification method for the requirement (analysis, inspection, demonstration, test)	Facility or laboratory used to perform the verification and validation.	Phase in which the verification and validation will be performed.	Indicate whether the requirement is also verified during any pre-flight or recurring acceptance testing of each unit.	Indicate whether this requirement is also verified during any pre-flight or recurring acceptance testing of each unit.	Organization responsible for performing the verification	Indicate documents that contain the objective evidence that requirement was satisfied
P-1	xxx	3.2.1.1 Capability Support Uplinked Data (LDR)	System X shall provide a max. ground-to-station uplink of...	1. System X locks to forward link at the min and max data rate tolerances 2. System X locks to the forward link at the min and max operating frequency tolerances	Test	xxx	5	Yes	No	xxx	TPS xxxx
P-1	xxx	Other paragraphs	Other "shall" in PTRS	Other criteria	xxx	xxx	xxx	Yes/No	Yes/No	xxx	Memo xxx
S-1 or other unique designator	xxxxx (other specs, ICDs, etc.)	Other paragraphs	Other "shall" in specs, ICDs, etc.	Other criteria	xxx	xxx	xxx	Yes/No	Yes/No	xxx	Report xxx

1.0 System	Demonstration Units		Environment		Unit Description		Overall TRL
	Concept Breadboard	Brassboard Developmental Model Prototype	Laboratory Environment	Relevant Environment	Space Environment	Space Launch Operation	
1.1 Subsystem X							
1.1.1 Mechanical Components							
1.1.2 Mechanical Systems							
1.1.3 Electrical Components			X		X	X	X
1.1.4 Electrical Systems							
1.1.5 Control Systems				X		X	
1.1.6 Thermal Systems						X	X
1.1.7 Fluid Systems							
1.1.8 Optical Systems		X					
1.1.9 Electro-Optical Systems							
1.1.10 Software Systems							
1.1.11 Mechanisms		X					
1.1.12 Integration							
1.2 Subsystem Y							
1.2.1 Mechanical Components							

■ Red = Below TRL 3
■ Yellow = TRL 3, 4 & 5
■ Green = TRL 6 and above
■ White = Unknown
 X = Exists





Model “based” System Engineering



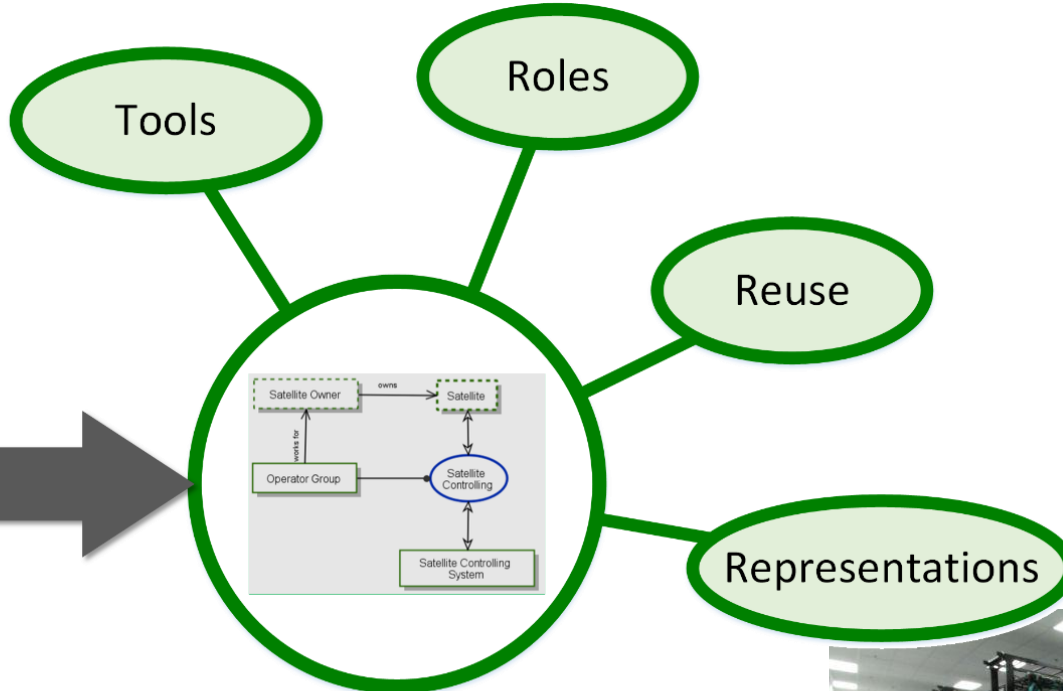
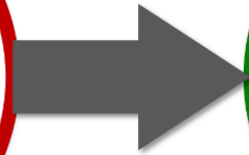
Paradigm Shift



Margaret Hamilton



**Document
Oriented**



**Model
Oriented**





MBSE

tenents, approach, process & toolbox

“**Model-based systems engineering (MBSE)** is a systems engineering methodology that focuses on creating and exploiting domain models as the primary means of information exchange between engineers, rather than on document-based information exchange.”

“the formalized application of modelling to support system requirements, design, analysis, verification and validation activities beginning in the conceptual design phase and continuing throughout development and later life cycle phases. MBSE is part of a long-term trend **toward model-centric approaches** adopted by other engineering disciplines, including mechanical, electrical and software. In particular, MBSE is expected to **replace the document-centric** approach that has been practiced by systems engineers in the past and to influence the future practice of systems engineering by being fully integrated into the definition of systems engineering processes.”



So... MBSE requires a methodology... Why?

- The tool is not universal, needs to filter the “universe” of symbols into a set of options.
- **Methodology** - Defined as a collection of related processes, methods, and tools.
 - **Process** - A logical sequence of tasks performed to achieve a particular objective. A process defines the “**WHAT**” is to be done, without specifying the “HOW” each task is to be performed.
 - **Method** - Consists of techniques for performing a task, the “**HOW**” of each task. The terms “method,” “technique,” “practice,” and “procedure” can be used interchangeably in this context.
 - **Tool** - An instrument that, when applied to a particular method, can enhance the efficiency of a task. Thus, methods help bridge the gap between process and tools. The purpose of the tool should be to **facilitate the accomplishment of the “HOWs”**.






INCOSE lists several methodologies

List of Methodologies and Methods

Methodologies Surveyed in INCOSE 2008 Report

Name	Primary Point of Contact
INCOSE Object-Oriented Systems Engineering Method (OOSEM)	✉ safriedenthal@gmail.com
IBM Rational Telelogic Harmony-SE	✉ peter.hoffmann@telelogic.com
IBM Rational Unified Process for Systems Engineering (RUP-SE)	✉ mcantor@us.ibm.com
Vitech Model-Based Systems Engineering (MBSE) Methodology Vitech	✉ jlong@vitechcorp.com
JPL State Analysis (SA) Methodology JPL State Analysis (SA)	✉ Robert.D.Rasmussen@jpl.nasa.gov
Dori Object-Process Methodology (OPM)	✉ dori@ie.technion.ac.il

Additional Methodologies Identified as Gaps Since 2008 INCOSE Survey

Name	Primary Point of Contact
Weilkiens Systems Modeling Process (SYSMOD)	✉ Tim.Weilkiens@oose.de
Fernandez Process Pipelines in OO Architectures (PPOOA)	✉ josefernandez@telefonica.net
An Ontology for State Analysis: Formalizing the Mapping to SysML	✉ nicolas.f.rouquette@jpl.nasa.gov
 ISO-15288, OOSEM and Model-Based Submarine Design	✉ Paul.Pearce@deepbluetech.com.au
Alstom ASAP methodology	✉ marco.ferrogolini@transport.alstom.com
Pattern-Based Systems Engineering (PBSE)	✉ schindel@icitt.com
 Arcadia, a model-based engineering method	 Polarsys/Capella

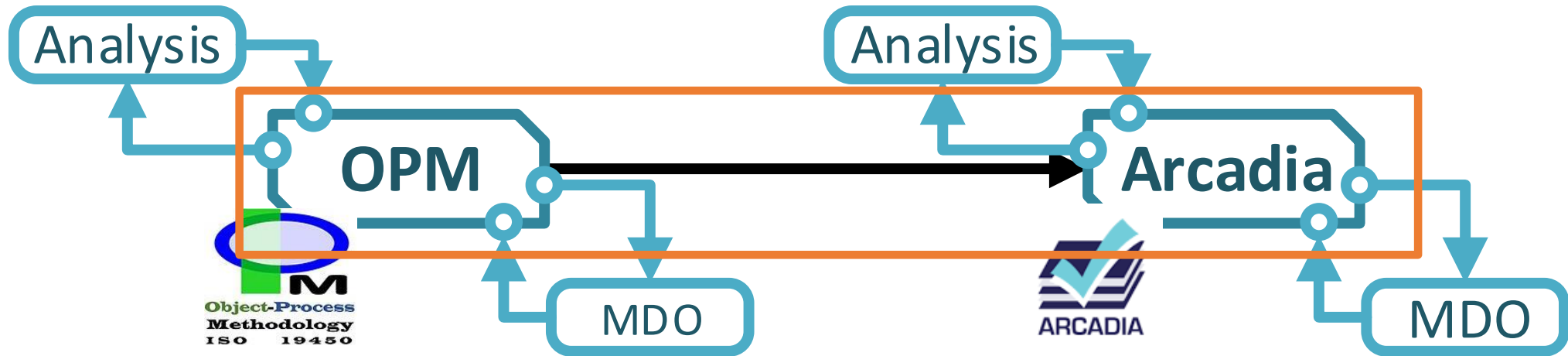


Our approach: OPM & Arcadia Hybrid

CONCEPT MODELLING



ARCHITECTURE MODELLING





The start:

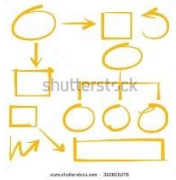
How do we explain ideas to each other?



Grab a pen and piece of paper, or a chalk and blackboard



Scribble shapes with names next to them



While talking, run lines with or without arrows among the shapes



Follow the reaction of the audience to see if idea is understood



Answer questions, continue scribbling...



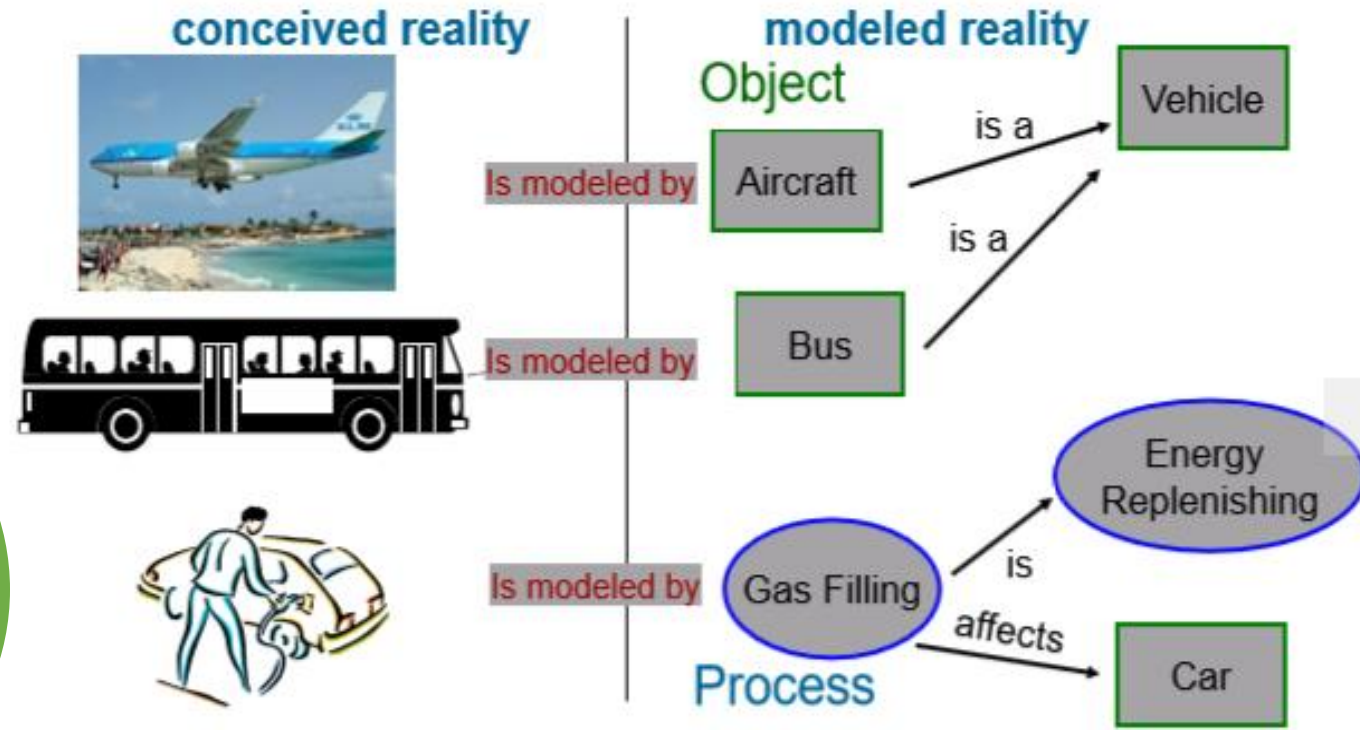
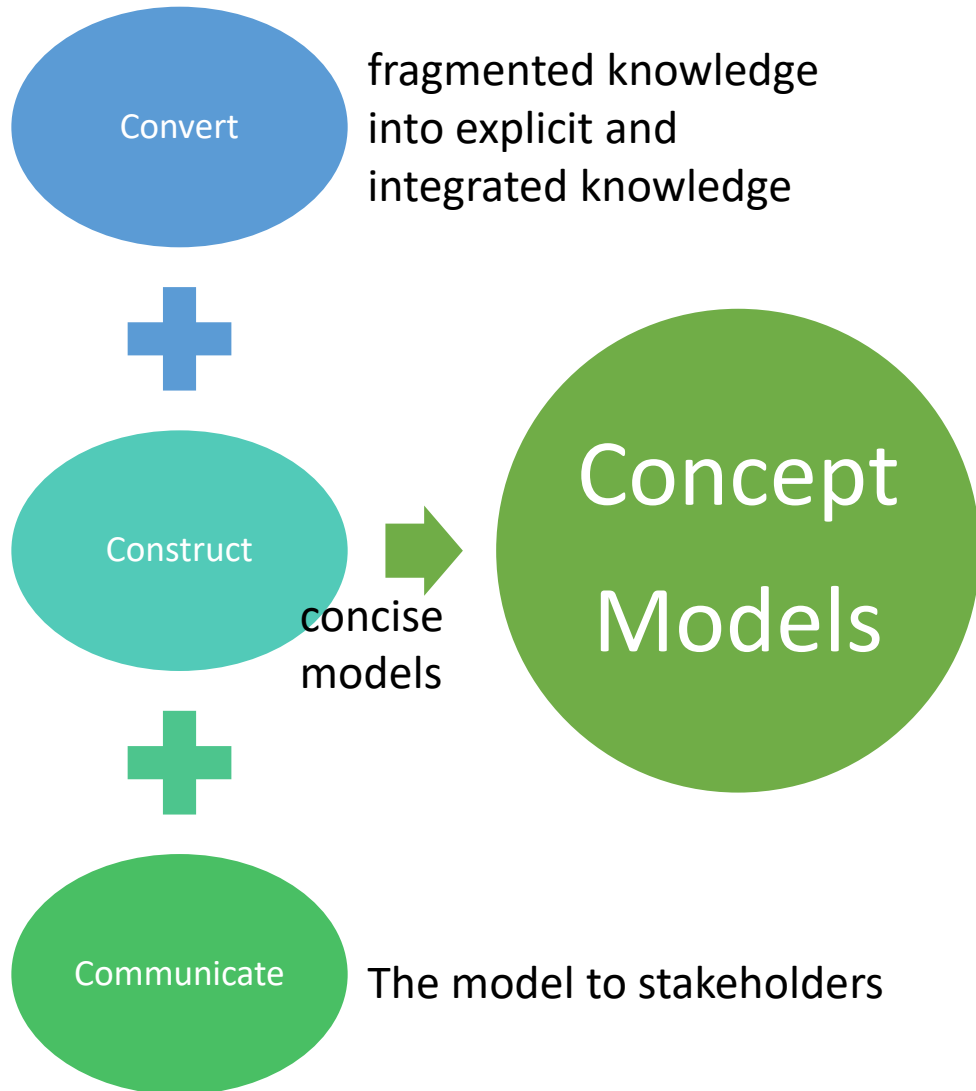
The start:

These “first” ideas → Conceptual Modelling

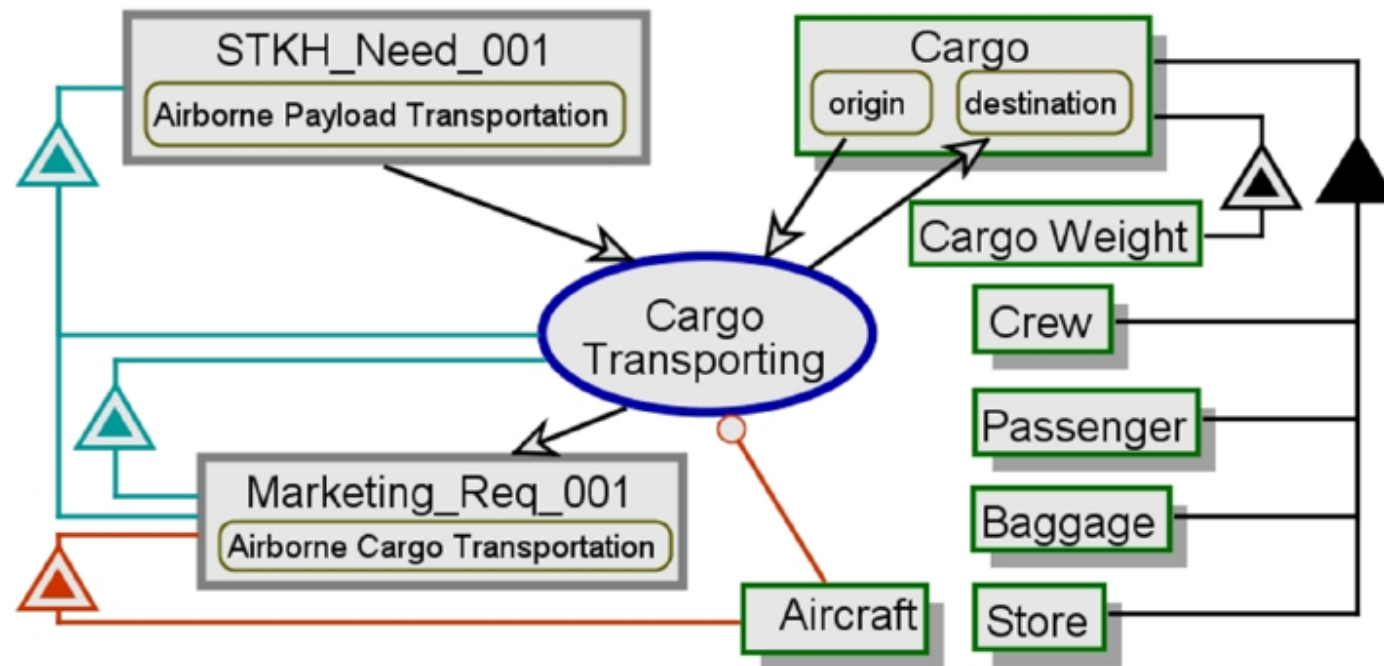
- A systematic, formalized process of describing, specifying, designing or explaining ideas, systems, products or processes through a model
- Applicable to both:
 - Science – Studying what is known and what is missing to satisfy human thirst for knowledge, and
 - Engineering – Designing systems to benefit humans, based on sound scientific principles
- Science can be thought of as reverse engineering of nature



The Start:



- **simple** yet **expressive**, and
- **intuitive** yet **formal**



STKH_Need_001 is Airborne Payload Transportation.
 Cargo Transporting consumes STKH_Need_001.
 Cargo Transporting yields Marketing_Req_001.
 Marketing_Req_001 is Airborne Cargo Transportation.
 Marketing_Req_001 exhibits Aircraft.
 Cargo Transporting requires Aircraft.
 Aircraft is physical.
 Cargo Transporting changes Cargo from origin to destination.

Function Defining
 Requirements Identifying
 Requirements Allocating

STKH_Need_001 exhibits Marketing_Req_001, as well as Cargo Transporting.
 Cargo Transporting exhibits Marketing_Req_001.

Traceability

Cargo is physical.
 Cargo can be origin or destination.
 Cargo exhibits Cargo Weight.
 Cargo consists of Passenger, Baggage, Store, and Crew.
 Passenger is physical.
 Baggage is physical.
 Store is physical.
 Crew is physical.

Configuration management



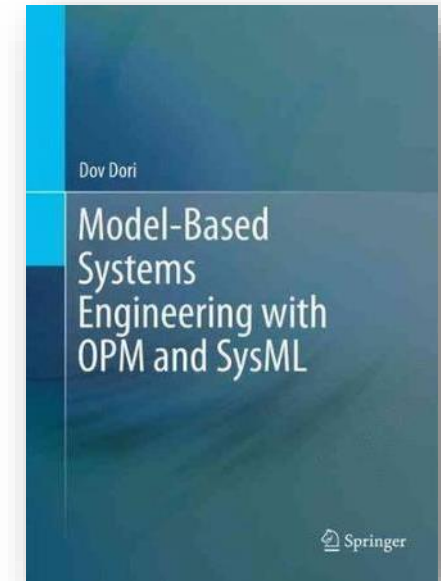
OPM

Prof. Dov Dori



Created in 2002

- **A Single Diagram – Maps Behaviour and Structure**
- **2 Building Blocks and 10 basic relations**
- Designed to “Systemic View” and “Concept Modelling”
- Simulation Ready



improving and showing it applicability

- ~130 Pages standard
- Published in late 2015
- Intended to “Automation Systems and Integration”
- Has the “**power**” of a ISO seal.

ISO/PAS 19450:2015

Automation systems and integration -- Object-Process Methodology
(Only available in English)

Abstract

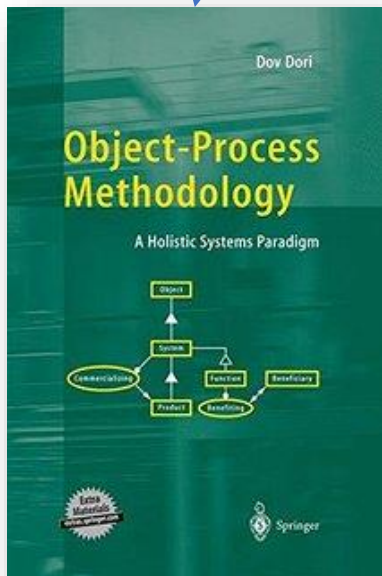
ISO/PAS 19450:2015 specifies Object-Process Methodology (OPM) with detail sufficient for enabling practitioners to utilise the concepts, semantics, and syntax of Object-Process Methodology as a modelling paradigm and language for producing conceptual models at various extents of detail, and for enabling tool vendors to provide application modelling products to aid those practitioners.

While ISO/PAS 19450:2015 presents some examples for the use of Object-Process Methodology to improve clarity, it does not attempt to provide a complete reference for all the possible applications of Object-Process Methodology.

FORMAT LANGUAGE English

PDF English

CHF 198 [Add to basket](#)

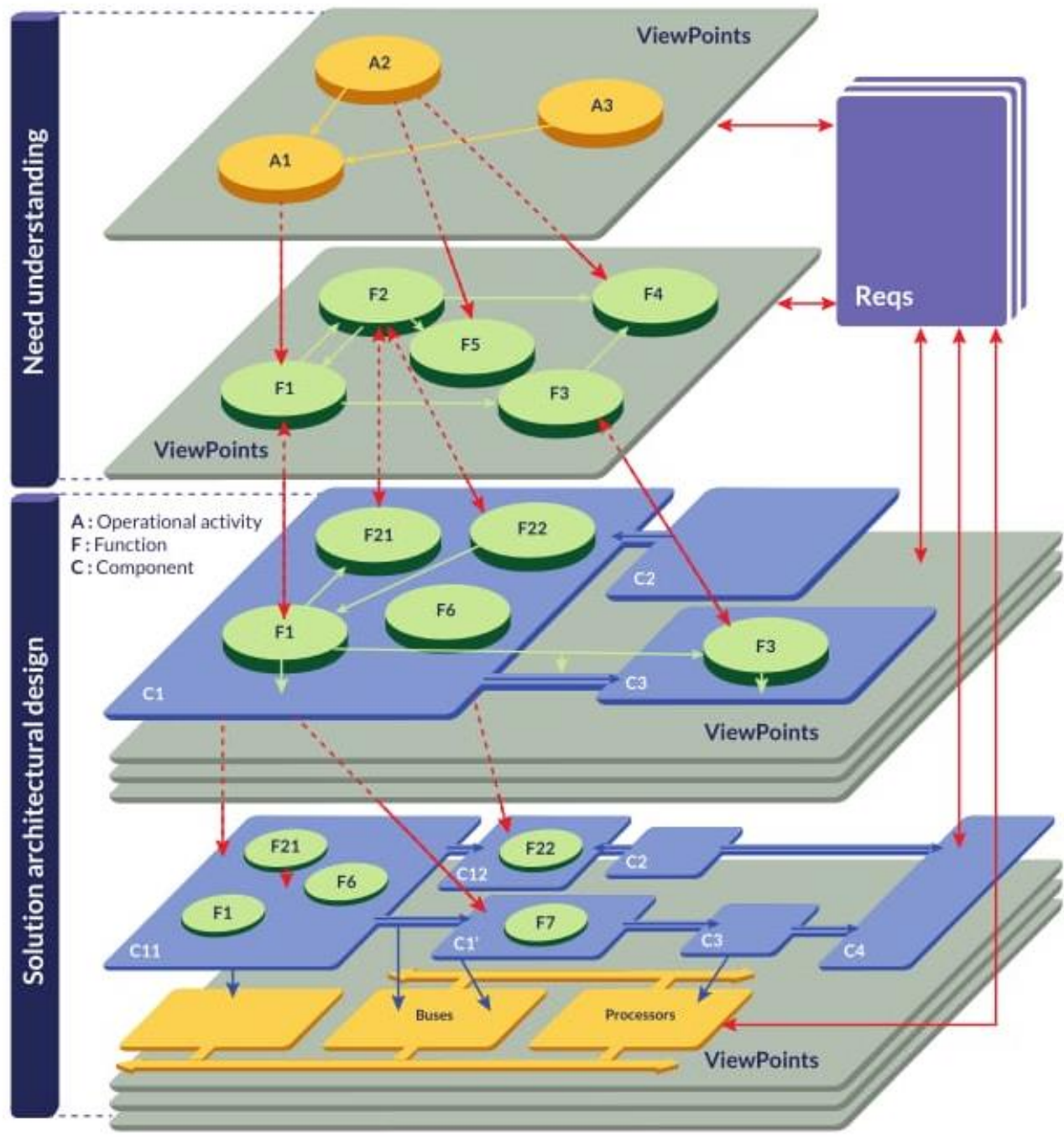




Evolving:

How can we construct the architecture?

- ✓ Analyzing stakeholders' necessities
- ✓ Analyzing the system functions that interact within the stakeholder's necessities
- ✓ Creating a logical decomposition
- ✓ Creating a physical decomposition
- ✓ Distributing to the supply chain



Operational Analysis
What the users of the system need to accomplish

Functional & Non Functional Need
What the system has to accomplish for the users

Logical Architecture
How the system will work to fulfill expectations

Physical Architecture
How the system will be developed and built



NEED

SOLUTIONS

METHOD STEPS

TASKS

SAMPLE MODEL

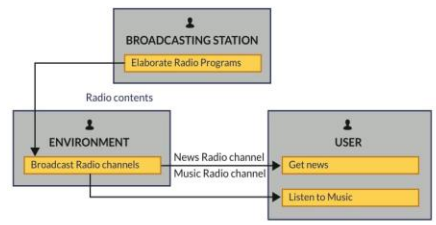
CONCEPTS

DESCRIPTION MEANS

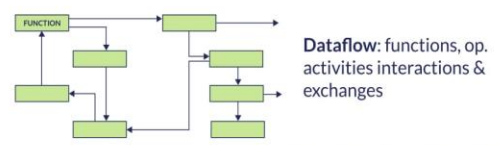
Customer Operational Need Analysis

What the users of the system need to accomplish

- ✓ Define operational capabilities
- ✓ Perform an operational need analysis

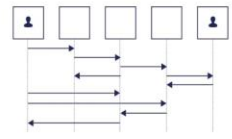


- Operational capabilities
- Actors, operational entities
- Actor activities
- Interactions between activities & actors
- Information used in activities & interactions
- Operational processes chaining activities
- Scenarios for dynamic behaviour



Dataflow: functions, op. activities interactions & exchanges

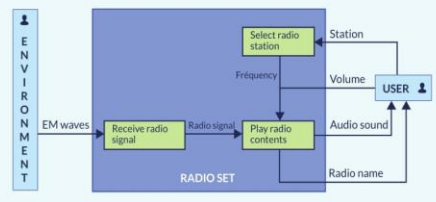
Scenarios: actors, system, components interactions & exchanges



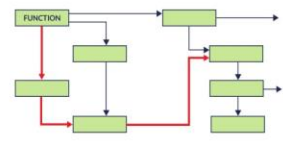
System/SW/HW Need Analysis

What the system has to accomplish for the Users

- ✓ Perform a capability trade-off analysis
- ✓ Perform a functional and non-functional analysis
- ✓ Formalise and consolidate requirements



- Actors and system, capabilities
- Functions of system & actors
- Dataflow exchanges between functions
- Functional chains traversing dataflow
- Information used in functions & exchanges, data model
- Scenarios for dynamic behaviour
- Modes & states

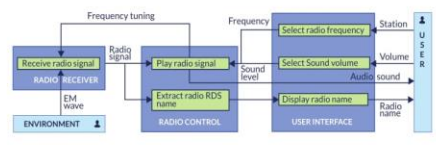


Functional chains, operational processes through functions & op. activities

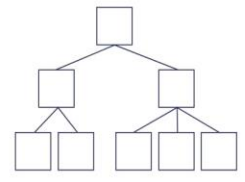
Logical Architecture Design

How the system will work so as to fulfil expectations

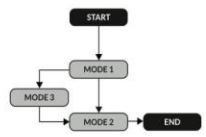
- ✓ Define architecture drivers and viewpoints
- ✓ Build candidate architectural breakdowns in components
- ✓ Select best compromise architecture



- SAME CONCEPTS, PLUS:**
- Components
 - Component ports and interfaces
 - Exchanges between components
 - Function allocation to components
 - Component interface justification by functional exchanges allocation



Breakdown of functions & components

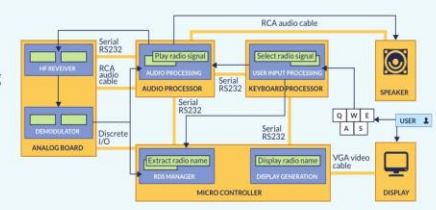


Modes & states of actors, system, components

Physical Architecture Design

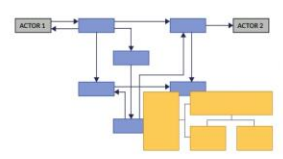
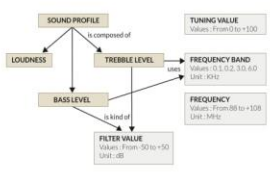
How the system will be developed & built

- ✓ Define architectural patterns
- ✓ Consider reuse of existing assets design a physical
- ✓ Design a physical reference architecture
- ✓ Validate and check it



- SAME CONCEPTS, PLUS:**
- Behavioural components refining logical ones, and implementing functional behaviour
 - Implementation components supplying resources for behavioural components
 - Physical links between implementation components

Data model: dataflow & scenario contents, definition & justification of interfaces

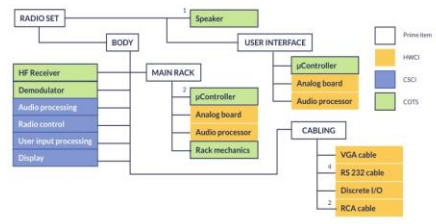


Component wiring: all kinds of components

Development Contracts

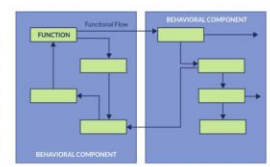
What is expected from each designer/sub-contractor

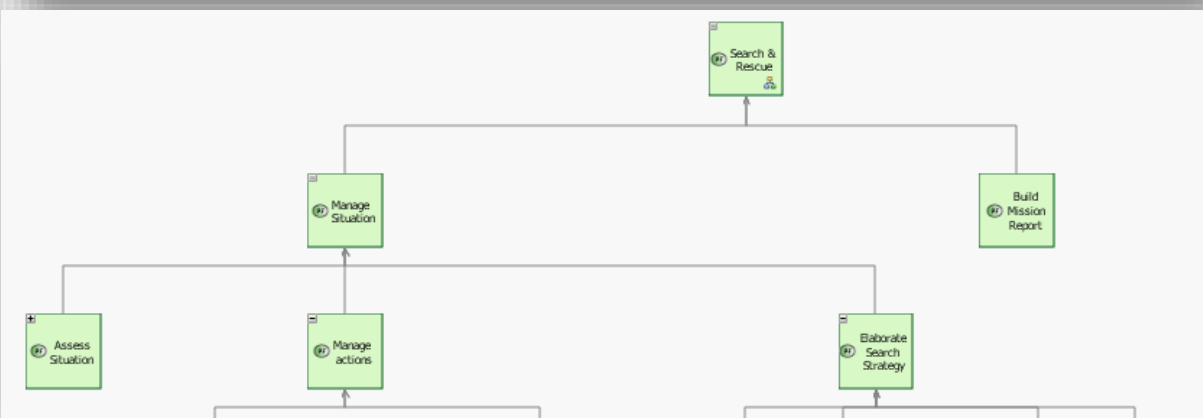
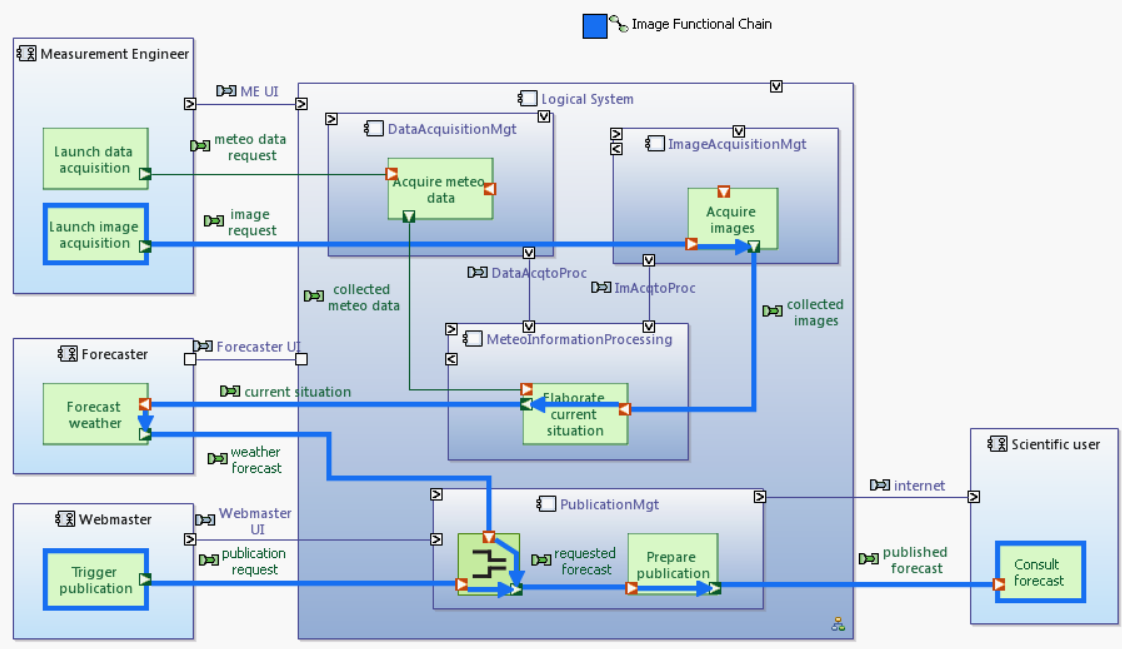
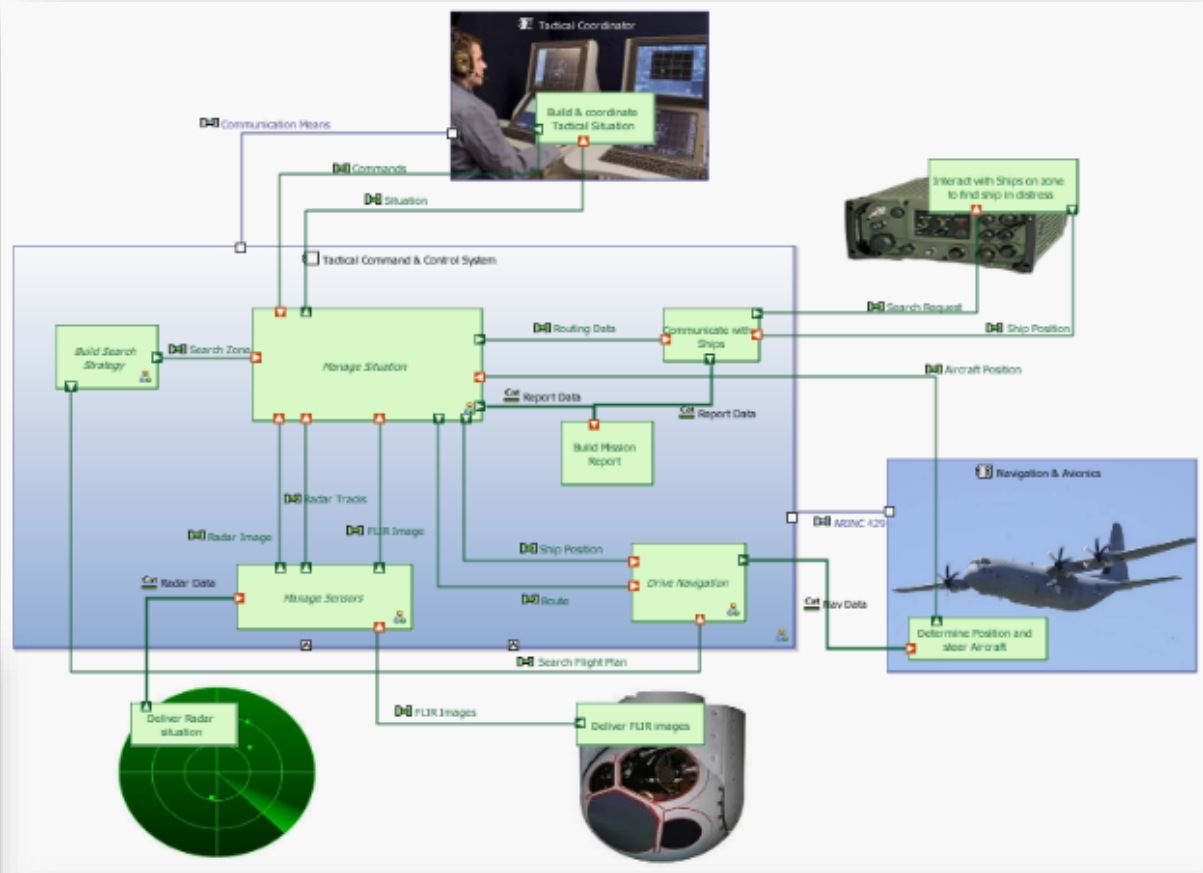
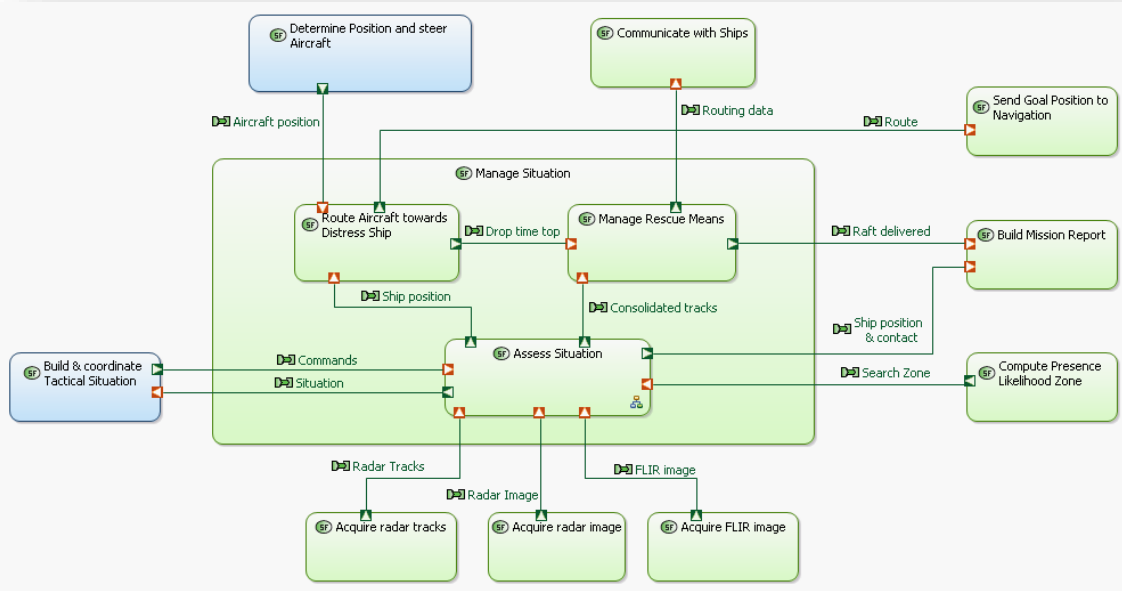
- ✓ Define a components IVVQ strategy
- ✓ Define & enforce a PBS and component integration contract



- Configuration items tree
- Parts numbers, quantities
- Development contract (expected behaviour, interfaces, scenarios, resource consumption, non-functional properties...)

Allocation of op. activities to actors, of functions to components, of beh. components to impl. components, of dataflows to interfaces, of elements to configuration items

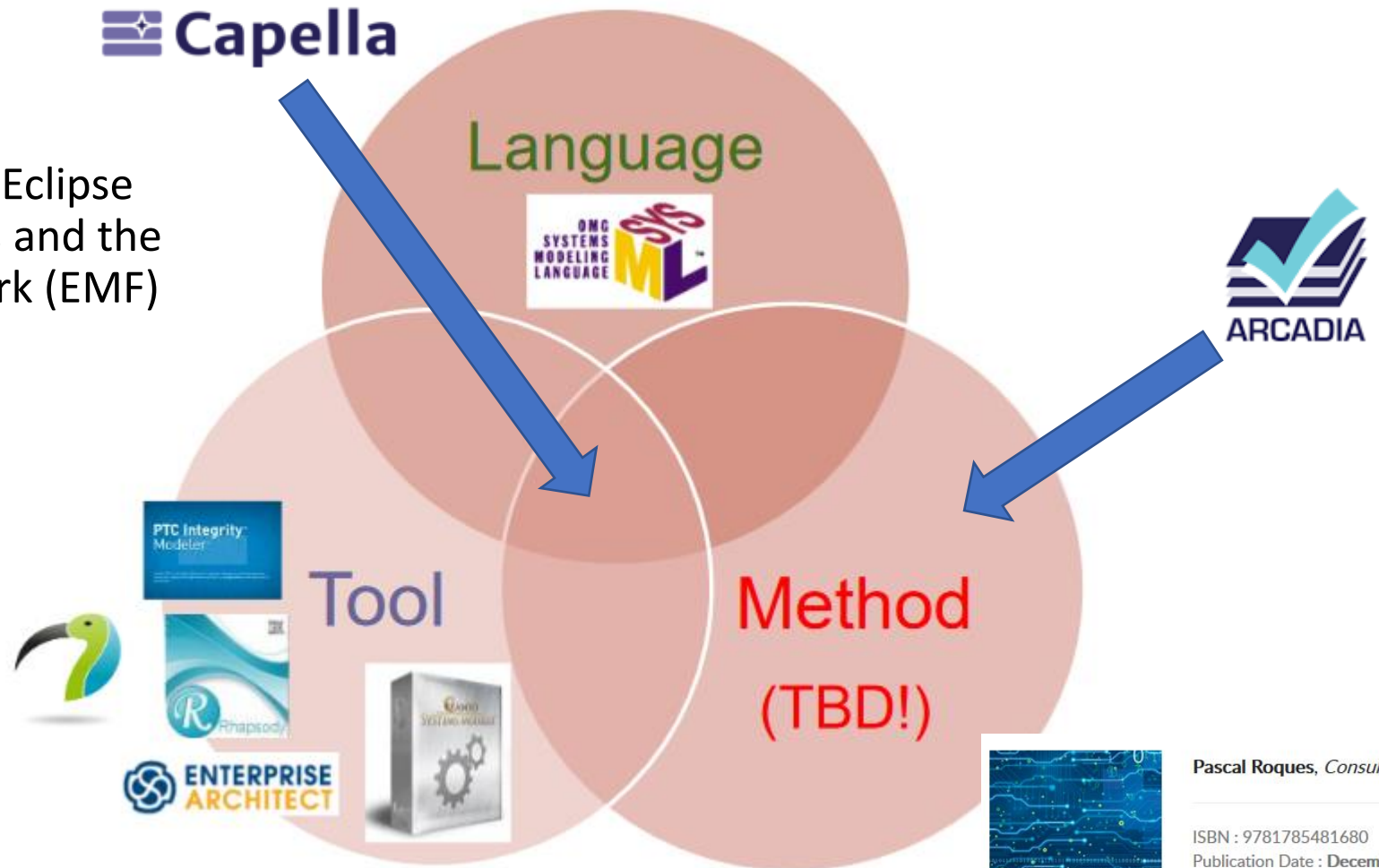






Arcadia / Capella

- **Polarsys Group**
 - Thales Alenia
- Phases **0 - C**
- Capella is a layer above the Eclipse IDE, created using the Sirius and the Eclipse Modelling Framework (EMF)
- Diagrams:
 - operational architecture,
 - use cases,
 - dataflow,
 - architecture,
 - logical,
 - physical,
 - tree,
 - sequence,
 - state,
 - and classes



Pascal Roques, *Consultant*

ISBN : 9781785481680
Publication Date : December 2017
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End of LEC-001 Class




Homework AGN-001: <http://www.omgwiki.org/MBSE/doku.php?id=mbse:methodology>

List of Methodologies and Methods

Methodologies Surveyed in INCOSE 2008 Report

Name	Primary Point of Contact
INCOSE Object-Oriented Systems Engineering Method (OOSEM)	✉ safriedenthal@gmail.com
IBM Rational Telelogic Harmony-SE	✉ peter.hoffmann@telelogic.com
IBM Rational Unified Process for Systems Engineering (RUP-SE)	✉ mcantor@us.ibm.com
Vitech Model-Based Systems Engineering (MBSE) Methodology Vitech	✉ jlong@vitechcorp.com
JPL State Analysis (SA) Methodology JPL State Analysis (SA)	✉ Robert.D.Rasmussen@jpl.nasa.gov
Deri Object Process Methodology (OPM)	✉ deri@ie.technion.ac.il

Additional Methodologies Identified as Gaps Since 2008 INCOSE Survey

Name	Primary Point of Contact
Weilkiens Systems Modeling Process (SYSMOD)	✉ Tim.Weilkiens@oose.de
Fernandez Process Pipelines in OO Architectures (PPOOA)	✉ joselfernandez@telefonica.net
An Ontology for State Analysis: Formalizing the Mapping to SysML	✉ nicolas.f.rouquette@jpl.nasa.gov
 ISO-15288, OOSEM and Model-Based Submarine Design	✉ Paul.Pearce@deepbluetech.com.au
Alstom ASAP methodology	✉ marco.ferrogolini@transport.alstom.com
Pattern-Based Systems Engineering (PBSE)	✉ schindel@ictt.com
Arcadia, a model based engineering method	✉ Polarsys/Gapella

Each group must make a [tbd] minutes presentation/discussion about one methodology.

As this course will cover OPM and Arcadia, those are out of the list (😊)



Homework PRD-001: CASE RESEARCH

- Initial understanding statement report.
- Free report, reviewing the initial understanding of the system to be modelled.
- [tbd] minutes presentation to each group.
- Suggestion: context, reasons, needs, stakeholders, studies, motivations, etc...